# **SUBJECT CODE: CS 6620**

# SUBJECT: ADVANCED COMPUTER GRAPHICS II

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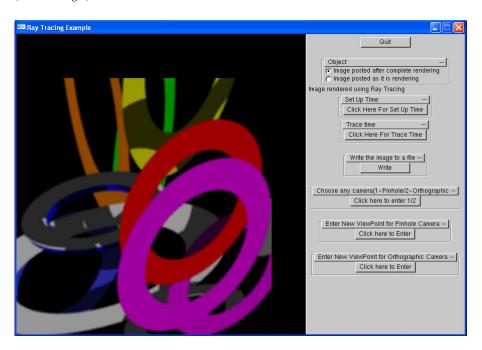
**Unid:** u0527667

# PROGRAM 9

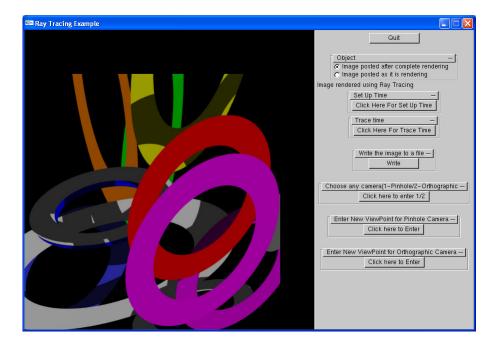
### PART 1

• For this assignment I decided to do some "modern art" for my creative images.

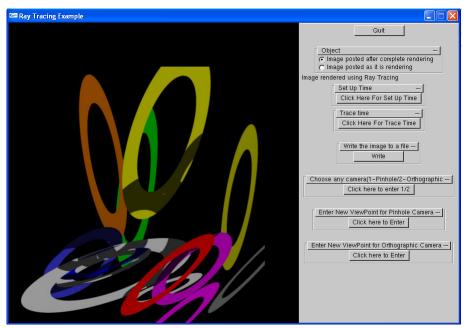
### (Creative Image1)



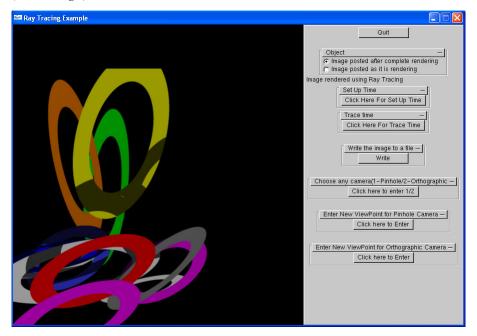
(Creative Image2)



### (Creative Image3)



### (Creative Image4)



### PART 2

Link to my code: http://www.cs.utah.edu/~leenak/Code9.txt

### PART 3(Description of my design choices)

- For this assignment, I first created Transform class.
- Transform class has nine data members which represent all the values with which the instance has to be transformed.
- Instance class function takes an object of Transform class and material with which instance has to colored as the arguments.
- I actually created Matrix class by referring from some matrix class on the web.