### **SUBJECT CODE: CS 6620**

# SUBJECT: ADVANCED COMPUTER GRAPHICS II

LEENA KORA

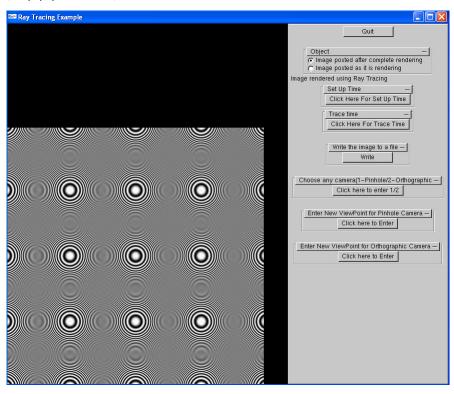
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PROGRAM 8

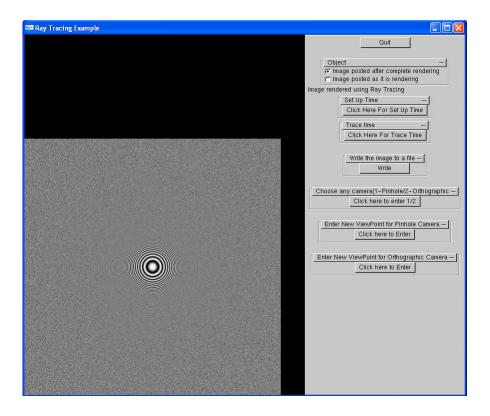
PART 1(Required Image1)

(1 sample per pixel with box filter)



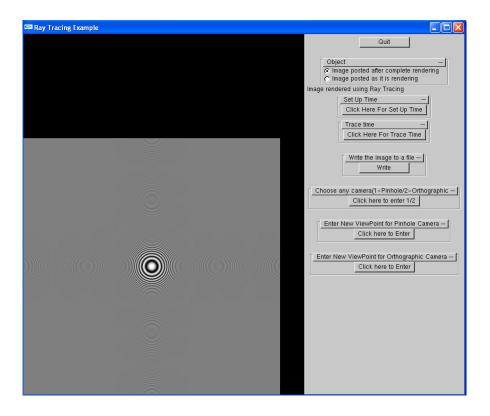
#### (Required Image2)

(9 jittered samples per pixel with triangle filter with support 2)



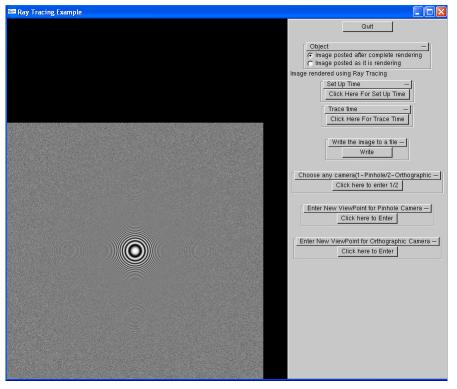
### (Required Image3a)

(9 Uniform samples per pixel with Gaussian filter with support 2)



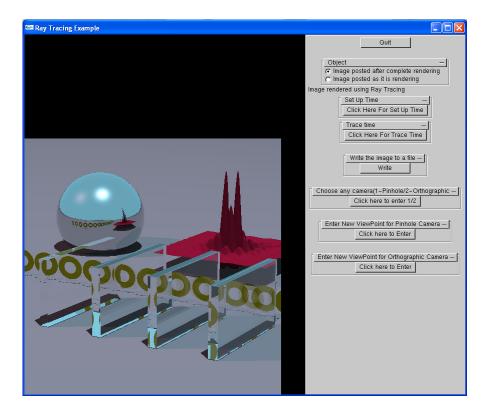
### (Required Image3b)

(9 jittered samples per pixel with Gaussian filter with support 2)



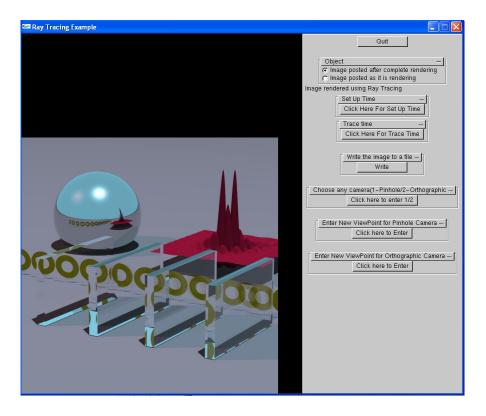
### (Required Image4)

For next three required images I chose final image of assignment5 with Oren Nayar material applied to the heightfield. (1 sample per pixel with box filter)



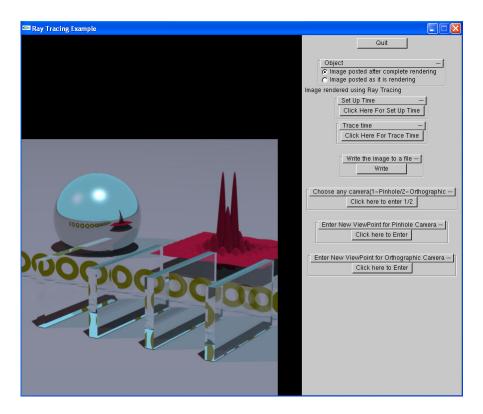
### (Required Image5)

(9 jittered samples per pixel with triangle filter with support 2)



#### (Required Image6)

(9 Uniform samples per pixel with Gaussian filter with support 2)



PART 2

Link to my code: http://www.cs.utah.edu/~leenak/Code8.txt

# PART 3(Description of my design choices)

- For this assignment, I just created seven more classes such as sample, jittered\_sample, uniform\_sample, filter, box\_filter, triangle\_filter, gaussian\_filter.
- I had problems with my triangle filter because I was getting blurry images.
- I Then debugged my code for my triangle filter to work well.