

Gradient Lines

a vector field ∇f

the gradient line is tangent to the vector field

↓

all the points belong to a certain group

so 2 gradient lines are either the same object } divide the space
or they intersect at 1 point }

Critical points lie in a special gradient line

stable/unstable manifold

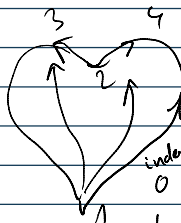
common destination

common source

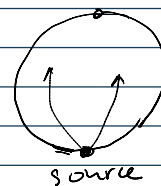
bottom point + all the lines

example

unstable manifold (common source)

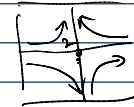


cell dimension		
index	1	2
1	2	1
2	3	0
2	4	0



2 cells ← dimension 2
0
↓ top point

→ in 2 there are only 4 gradient lines going out



for stable manifold

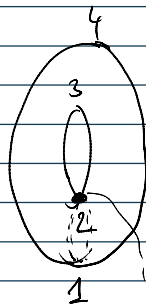
dimension 0

1

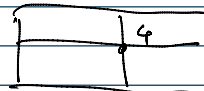
the partition is a complex (nice partition)

2

2



cell	idx	stable	unstable
1	0	0	
2	1	1	
3	1	1	
4	2	2	



this partition is not a complex

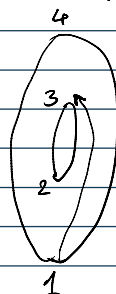
↓ this point is not part of the complex

if we tilt the shape a bit

↓

Morse-Smale functions (Morse functions where all stable/unstable manifolds are complexes)

↓



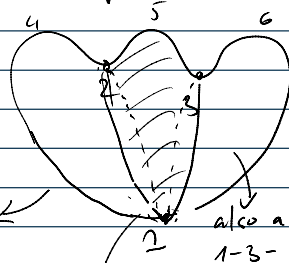
1
2
3
4

there are no gradient lines going up from 2 to 3

gradient lines in ascending/descending

intersect transversely
 (gradient lines from 2 and 3
 for example, must intersect)

↓
 Morse-Smale complex: combination of ascending & descending gradient lines
 Morse-Smale CL



	AM	DM
1	2	0
2	1	1
3	1	1
4	0	2
5	0	2
6	0	2

curve-linear
 quad mesh on
 the manifold
 = equal to just
 putting a function on the mesh

← also a quad
 1-3-6-3-1

quad bounded by max-min and 2 saddles