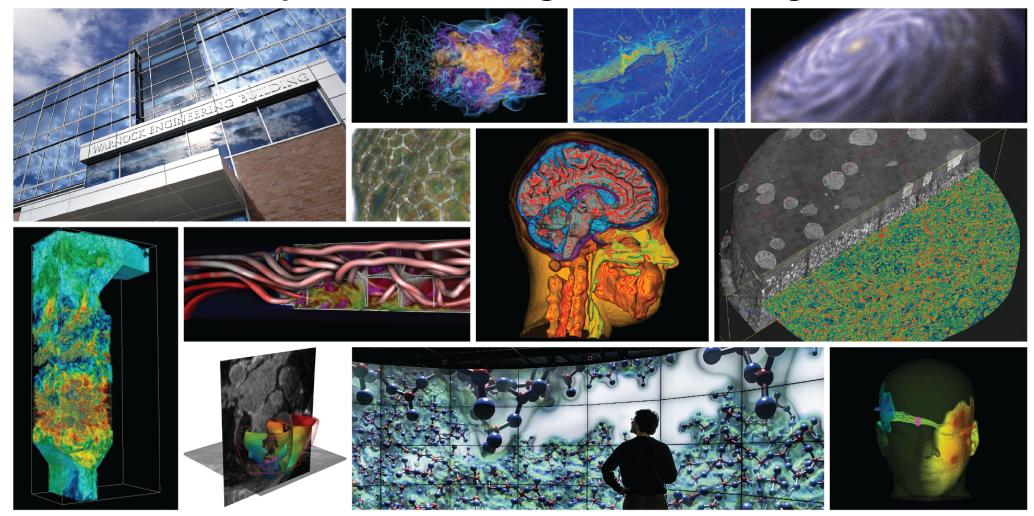
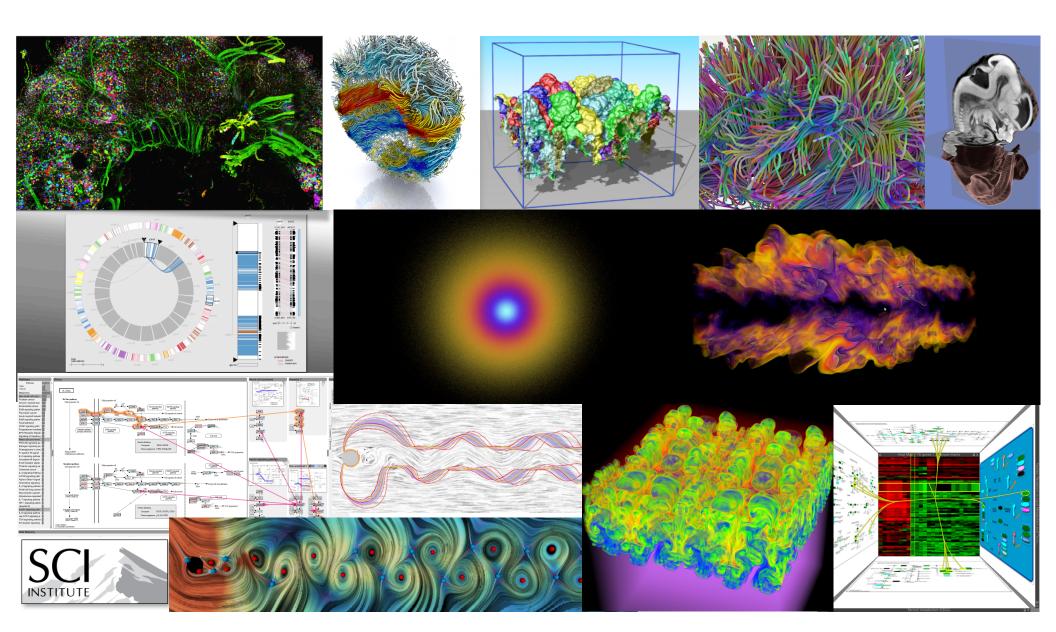
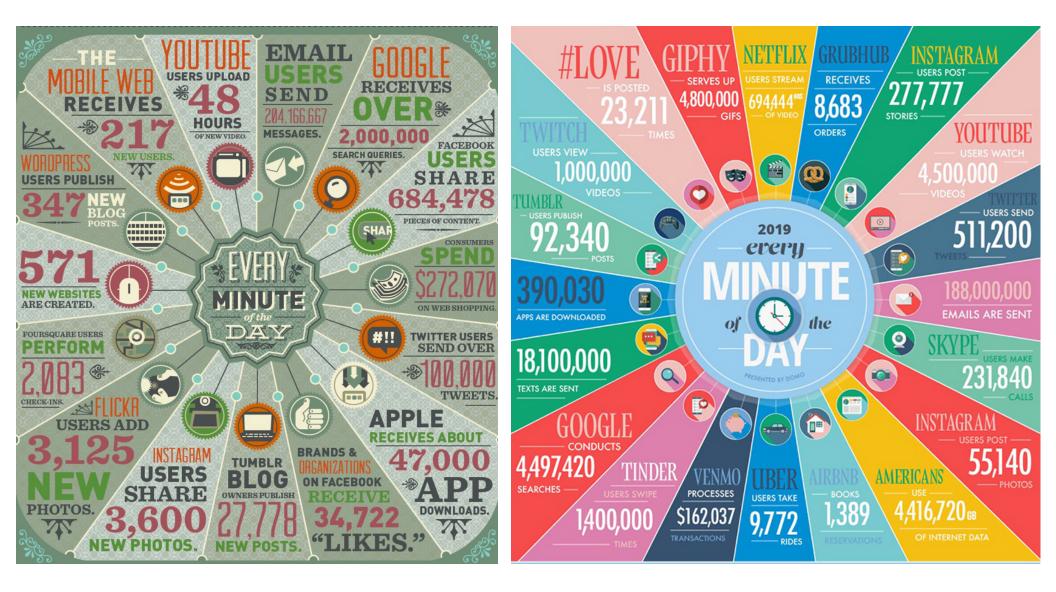
#### Visual Analysis Challenges in the Age of Data







### **Large-Scale Visualization Challenges**

### Analysis

### Scalability

### **Users and Usability**



# **Large-Scale Visualization Challenges**

### Analysis

- High Order Simulation
- Uncertainty Quantification and Visualization
- Topological Data Analysis

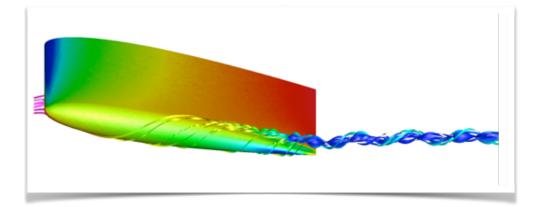


#### Formula-1 Racing & Simulation



Nektar++: an open-source scalable C++ software library for high-order Finite Element methods.

See: www.nektar.info

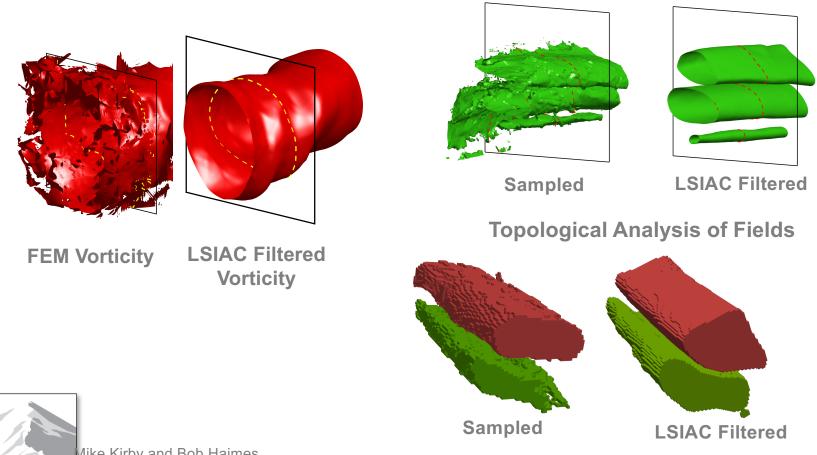




Mike Kirby and Spencer Sherwin

### Filtering for High-Order FEM Visualization

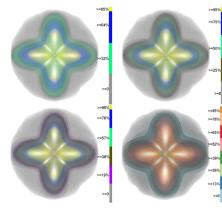
**Counter-Rotating Vortex Vorticity** 

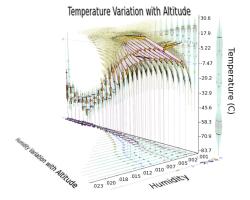


like Kirby and Bob Haimes

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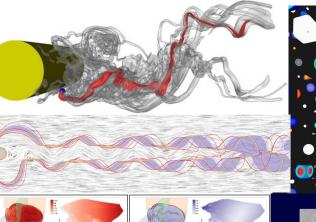
# **Uncertainty Visualization**

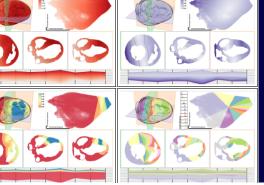


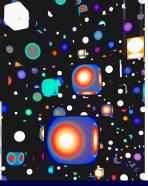




When is the last time you've seen an error bar on an isosurface?







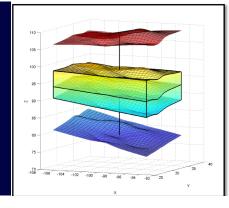
G.P. Bonneau, H.C. Hege, C.R. Johnson, M.M. Oliveira, K. Potter, P. Rheingans, T. Schultz. "Overview and State-ofthe-Art of Uncertainty Visualization," In *Scientific Visualization: Uncertainty, Multifield, Biomedical, and Scalable Visualization*, Edited by M. Chen and H. Hagen and C.D. Hansen and C.R. Johnson and A. Kauffman, Springer-Verlag, pp. 3-27. 2014.

M.G. Genton, C.R. Johnson, K. Potter, G. Stenchikov, Y. Sun. "Surface boxplots," In *Stat Journal*, Vol. 3, No. 1, pp. 1-11. 2014.

K. Potter, P. Rosen, C.R. Johnson. "From Quantification to Visualization: A Taxonomy of Uncertainty Visualization Approaches," In *Uncertainty Quantification in Scientific Computing*, IFIP Series, Vol. 377, Springer, pp. 226-249. 2012.

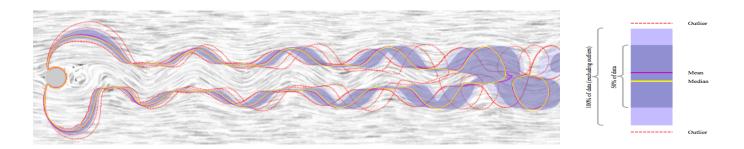
K. Potter, A. Wilson, P.-T. Bremer, D. Williams, C. Doutriaux, V. Pascucci, C.R. Johnson. "Ensemble-Vis: A Framework for the Statistical Visualization of Ensemble Data," In Proceedings of the 2009 IEEE International Conference on Data Mining Workshops, pp. 233-240. 2009.

C.R. Johnson, A.R. Sanderson. "A Next Step: Visualizing Errors and Uncertainty," In *IEEE Computer Graphics and Applications*, Vol. 23, No. 5, pp. 6-10. September/October,



# **Contour Box Plots**

$$S \in \mathrm{sB}(S_1, \ldots S_j) \iff \bigcap_{k=1}^j S_k \subset S \subset \bigcup_{k=1}^j S_k$$

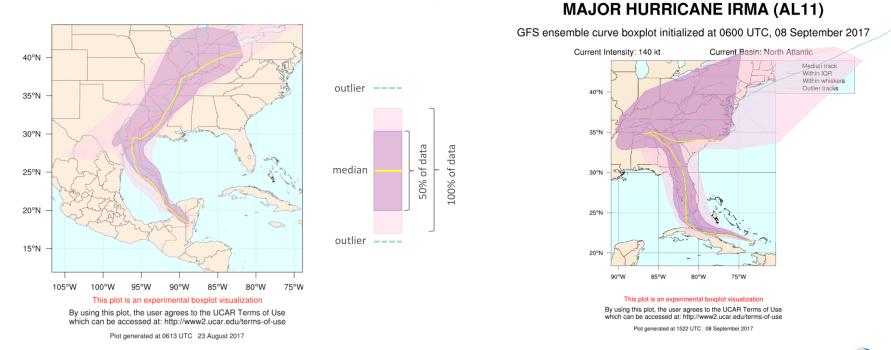


Whitaker, Mirzargar, Kirby, *IEEE Transactions on Visualization and Computer Graphics*, Vol. 19, No. 12, pp. 2713--2722, 2013.



M.G. Genton, C.R. Johnson, K. Potter, G. Stenchikov, Y. Sun. "Surface boxplots," In *Stat Journal*, Vol. 3, No. 1, pp. 1-11. 2014.

#### **Ensemble Curved Boxplot**



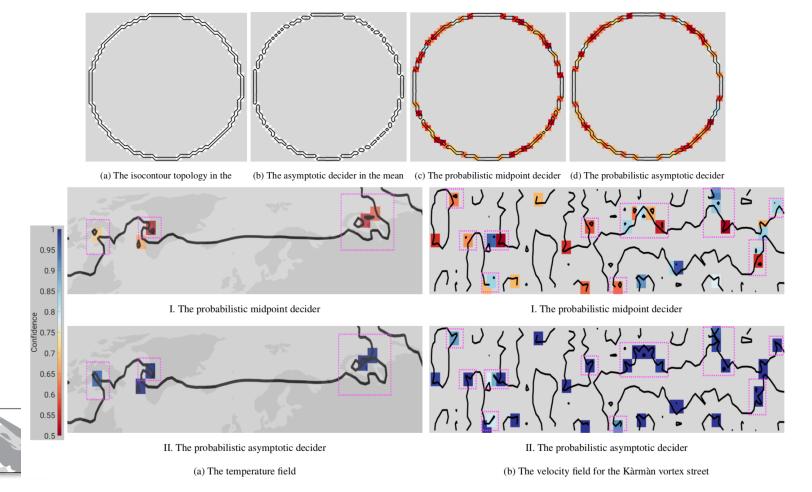


M. Mirzargar, R. Whitaker, R. M. Kirby. "Curve Boxplot: Generalization of Boxplot for Ensembles of Curves," IEEE Transactions on Visualization and Computer Graphics, Vol. 20, No. 12, IEEE, pp. 2654-63. December, 2014.



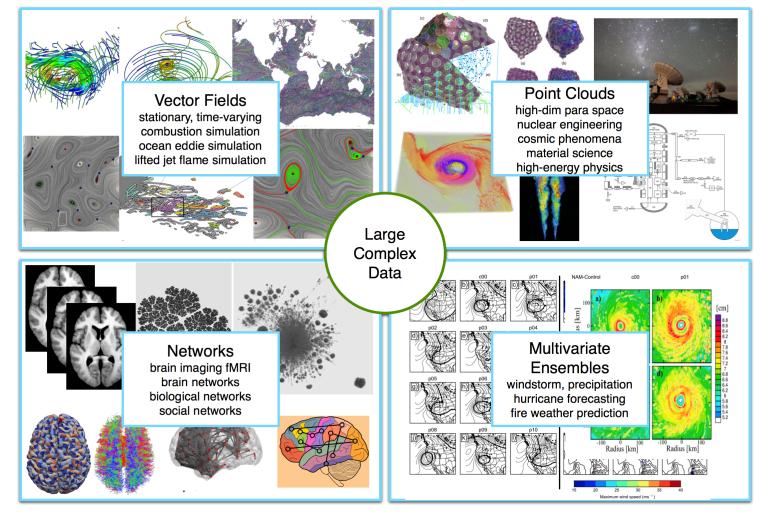
Probabilistic Asymptotic Decider for Topological Ambiguity Resolution in Level-Set Extraction for Uncertain 2D Data

Tushar Athawale and Chris R. Johnson

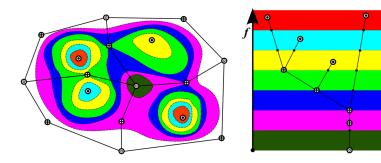


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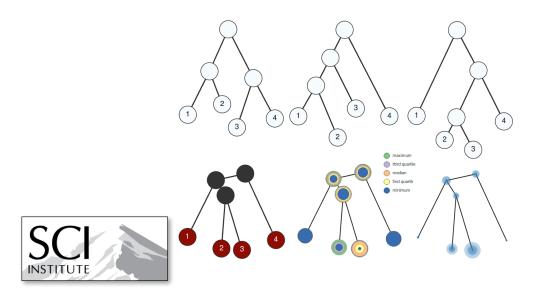
#### **Topological Data Analysis and Visualization**

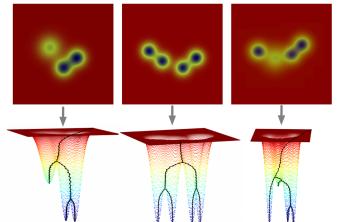


#### Visualizing uncertainty in topological structures



Merge Tree: a topological summary of scalar fields



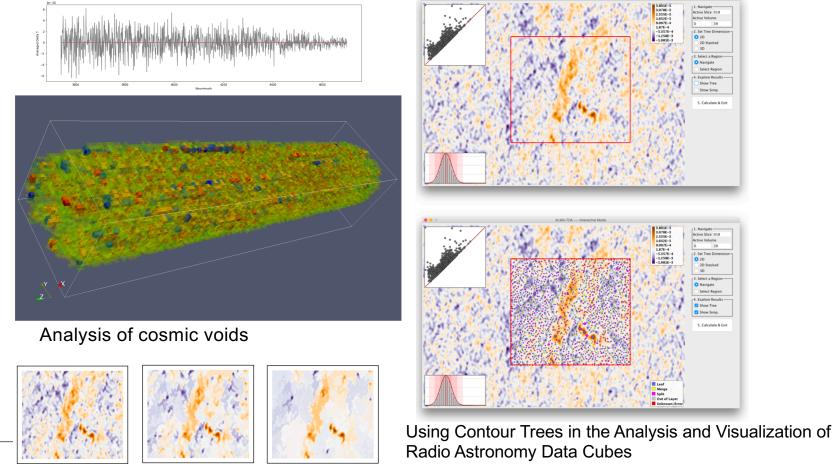


Merge trees that arise from an ensemble of scalar fields

- 1. Compute an average merge tree from an ensemble
- 2. Uncertainty visualization of the average tree captures structural variations among the ensembles

Lin Yan, Yusu Wang, Elizabeth Munch, Ellen Gasparovic, Bei Wang.

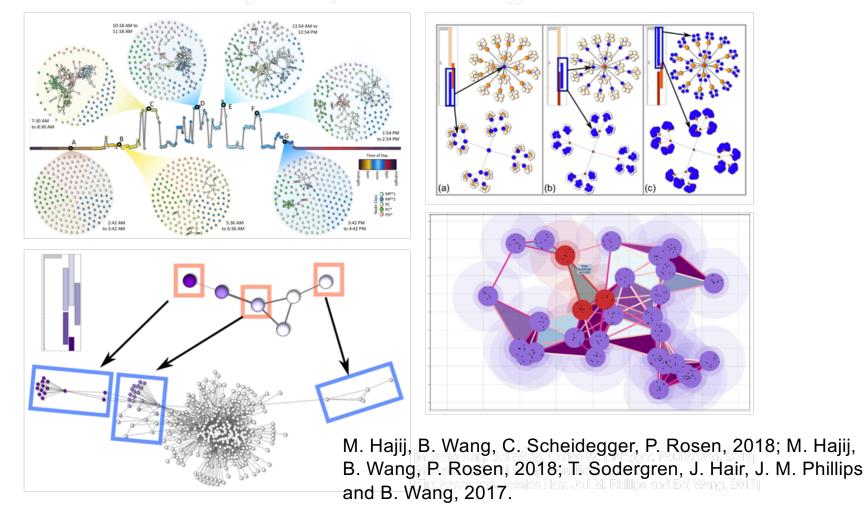
#### Topological Data Analysis for Astronomical Data Cubes





Yulong Liang, Vikranta Kamble, Helion Dumas Desbourboux, Lin Yan, Mengjiao Han, Kyle Dawson, Nicholas Boardman, Gail Zasowski, Anil Seth, Joel Brownstein, Paul Rosen, Juna A. Kollmeier, Guillermo Blanc, **Bei Wang** 

#### **Topological Analysis of Time Dependent Networks**



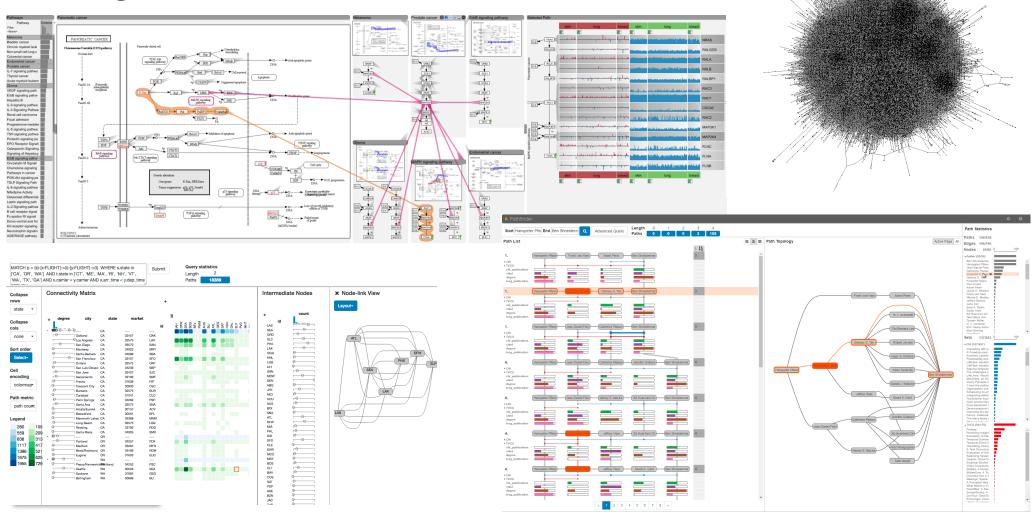
# **Large-Scale Visualization Challenges**

# Scalability

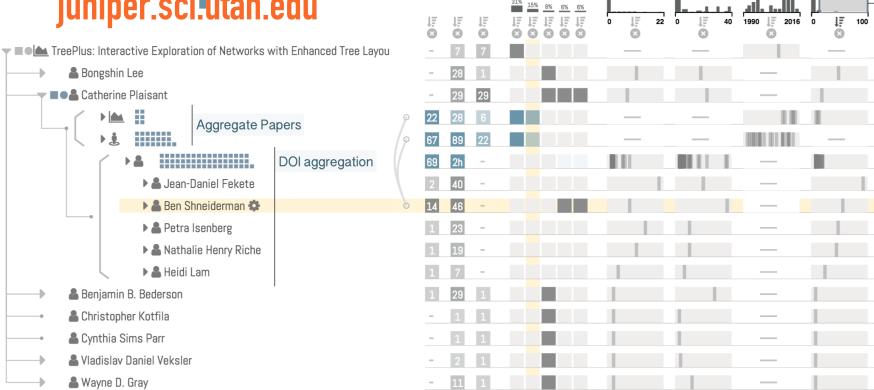
- High Dimensional Visualization
- In Situ and Streaming Visualization
- Hierarchy



### Large Multivariate Networks



# Juniper.sci.utah.edu



Catherine Plais

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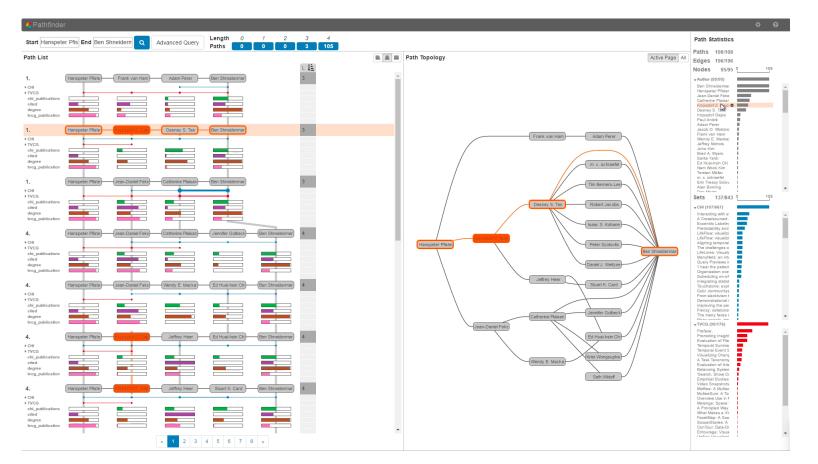
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Hidden Eiden Eiden Visible Eiden

#### Pathfinder: Visual Analysis of Paths in Graphs



C. Partl, S. Gratzl, M. Streit, A. Wassermann, H. Pfister, D. Schmalstieg, A. Lex. "Pathfinder: Visual Analysis of Paths in Graphs," In *Computer Graphics Forum (EuroVis '16)*, Vol. 35, No. 3, pp. 71-80, 2016.

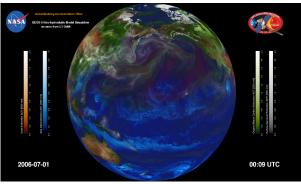
#### Scalable Deployment: Exploration of 3.5PB of NASA Weather/Climate Data in Real Time

#### Workflow

Processing \_ Analysis

\_

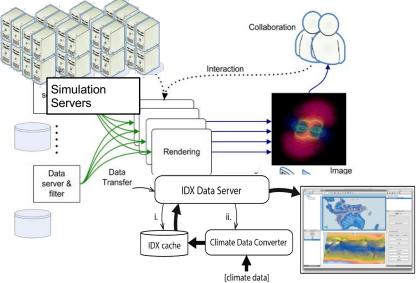
- Data creation
- Data Management •
- Visualization

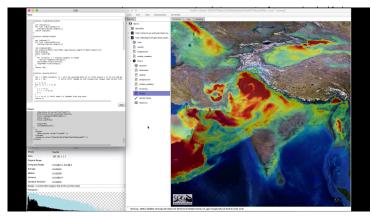


- 7km GEOS-5 "Nature Run" •
- 1 dataset, 3.5 PB
- theoretically: openly accessible
- practically: precomputed pics •

#### **Distributed Resources**

- 3.5 PB of data store in NASA
- Primary ViSUS server in LLNL
- Secondary ViSUS server in Utah
- Clients connect remotely —
- Work without additional HPC resources \_

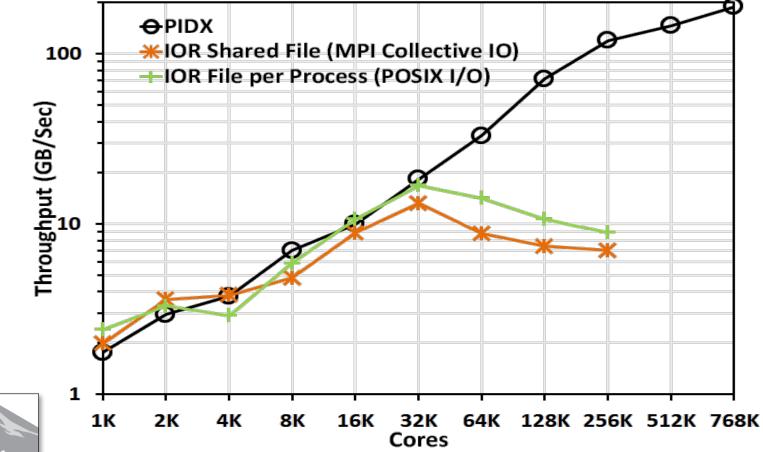




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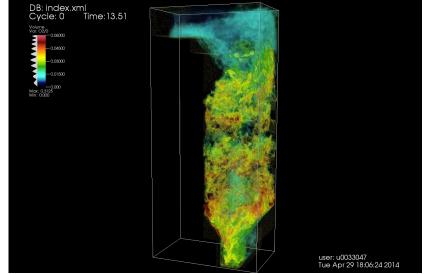
#### High Performance Data Movement for Real-Time Monitoring of Large Scale Simulations

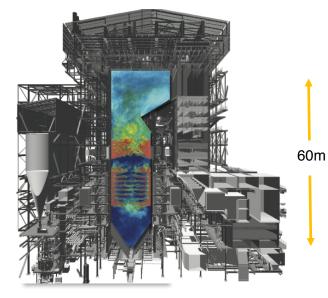




#### DOE PSAAP2 Simulations of GE Clean(er) Coal Boilers

- Large scale turbulent combustion needs mm scale grids 10^14 mesh cells 10^15 variables (1000x more than now)
- Structured, high order finite-volume discretization
- Mass, momentum, energy conservation
- LES closure, tabulated chemistry
- PDF mixing models
- DQMOM (many small linear solves)
- Uncertainty quantification





- Low Mach number approx. (pressure Poisson solve up to 10^12 variables. 1M patches 10 B variables
- Radiation via Discrete Ordinates many hypre solves Mira (cpus) or ray tracing Titan (gpus strong and weak scaling via AMR).
- FAST I/O needed PIDX for scalability

### LAMMPS In-Situ Rendering with OSPRay



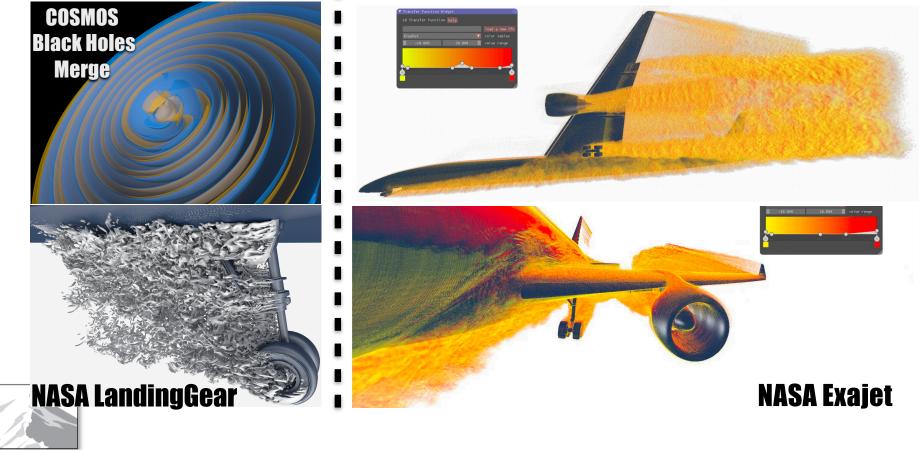
Will Usher, Silvio Rizzi, Jefferson Amstutz, Joe Insley, Venkatram Vishwanath, Nicola Ferrier, Ingo Wald, Michael E. Papka and Valerio Pascucci



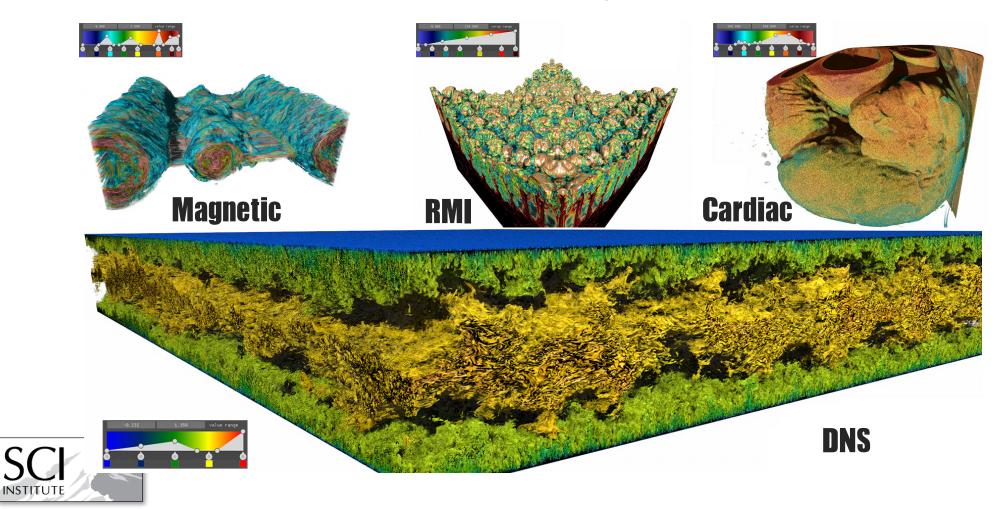
### **AMR Data Visualization**

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Block-structured AMR
Tree-based (unstructured) AMR



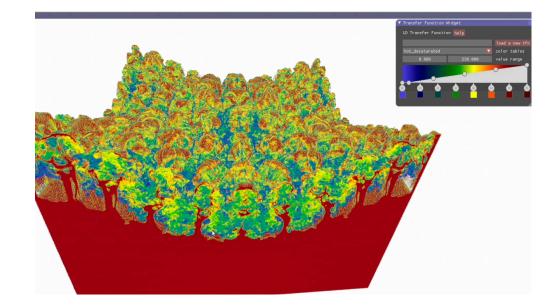
#### Interactive Visualization of Large-Scale Datasets



### **Ray-guided Progressive Rendering**

**Progressive sampling** 

- Hierarchical representation
- On-demand loading
- Independent data-streaming threads
- Visualize coarse data as a approximate and gradually refine it





# **Large-Scale Visualization Challenges**

# **Users and Usability**

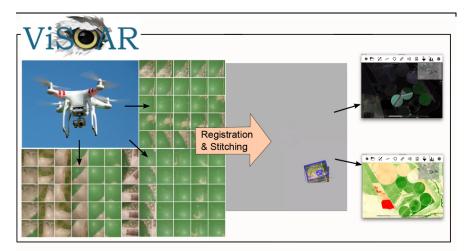
- Interactivity
- Collaboration
- Design
- Reproducible Visualization

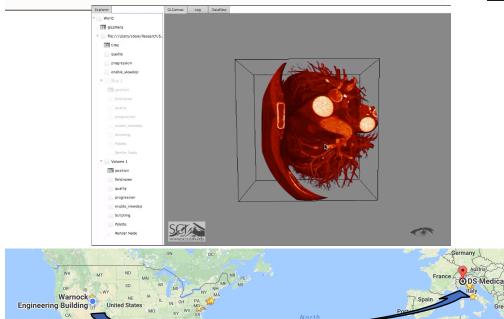


#### Interactive Streamline Exploration and Manipulation using Deformation

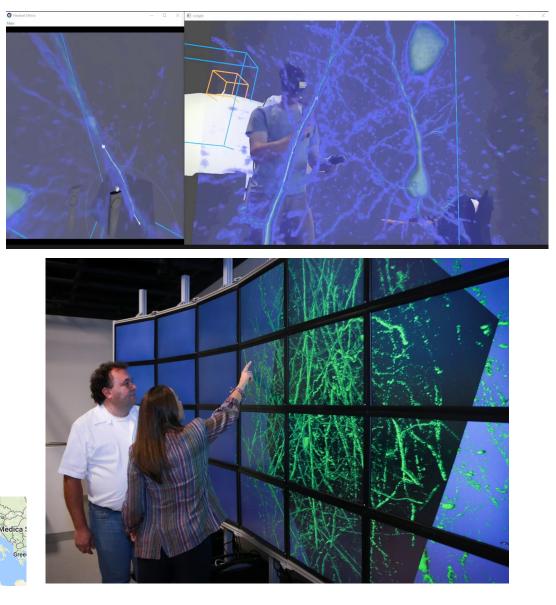
Xin Tong<sup>1</sup>, John Edwards<sup>2</sup>, Chun-Ming Chen<sup>1</sup>, Han-Wei Shen<sup>1</sup>, Chris R. Johnson<sup>2</sup>, Pak Chung Wong<sup>3</sup> <sup>1</sup>The Ohio State University <sup>2</sup>Scientific Computing and Imaging Institute, University of Utah <sup>3</sup>Pacific Northwest National Laboratory





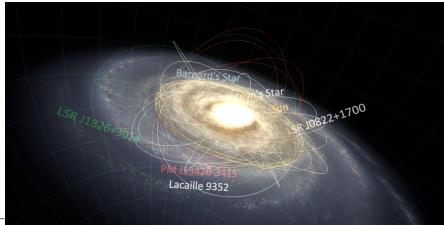


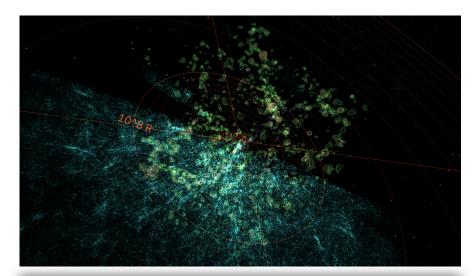
Morocco



# OpenSpace

Platform for: Visualization Research Space & Astro Research Science Communication

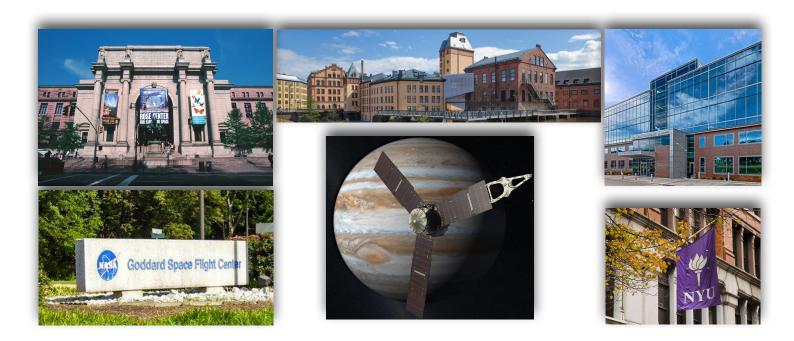








# **OpenSpace Team**

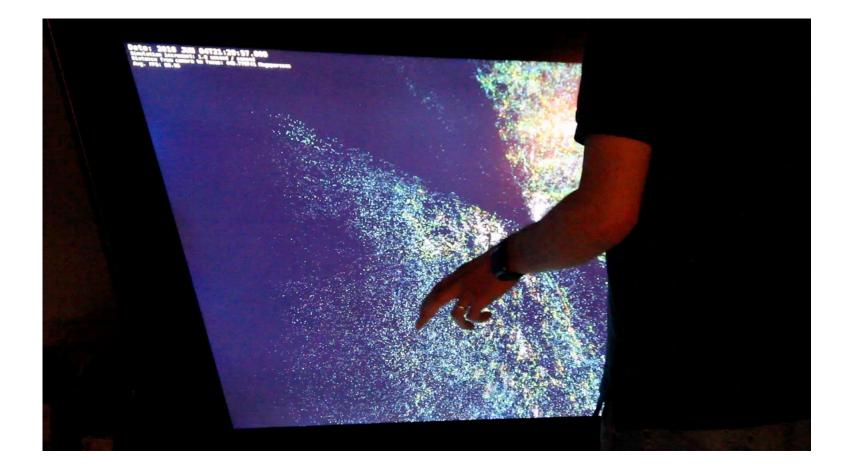




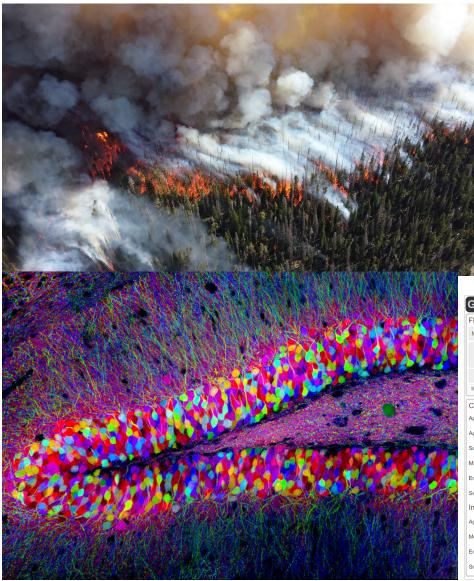
http://openspaceproject.com

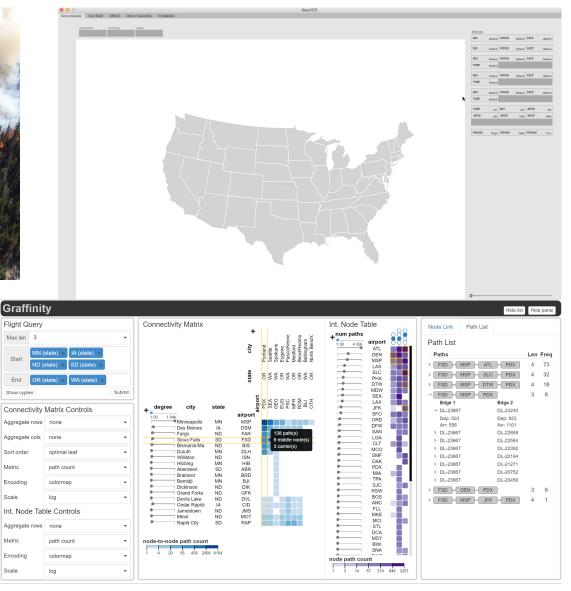






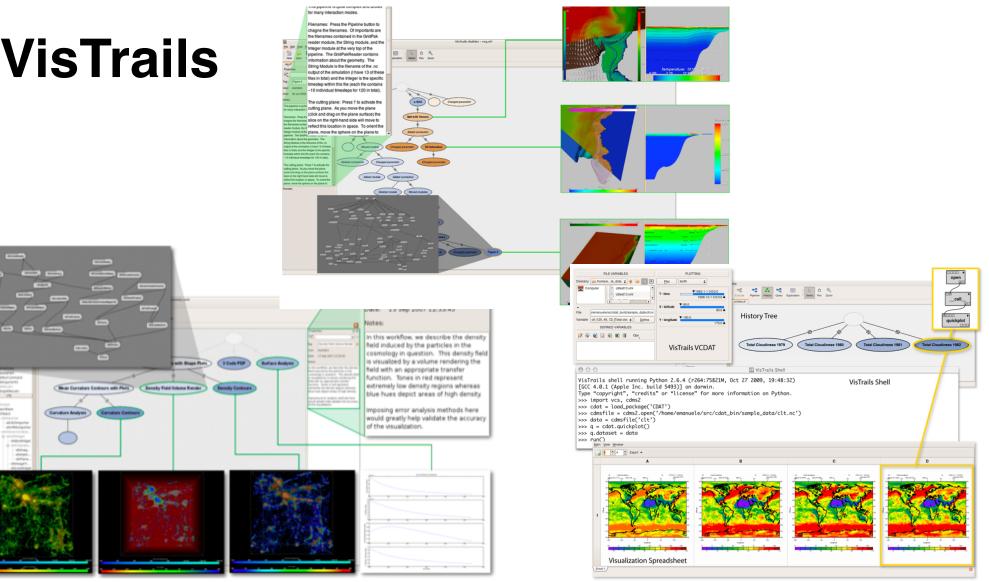




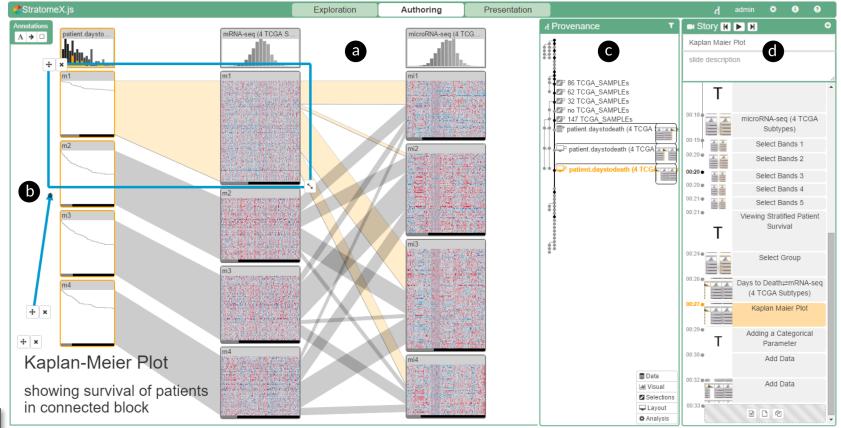


# **VisTrails**

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#### **Reproducibility in Computational Workflows**

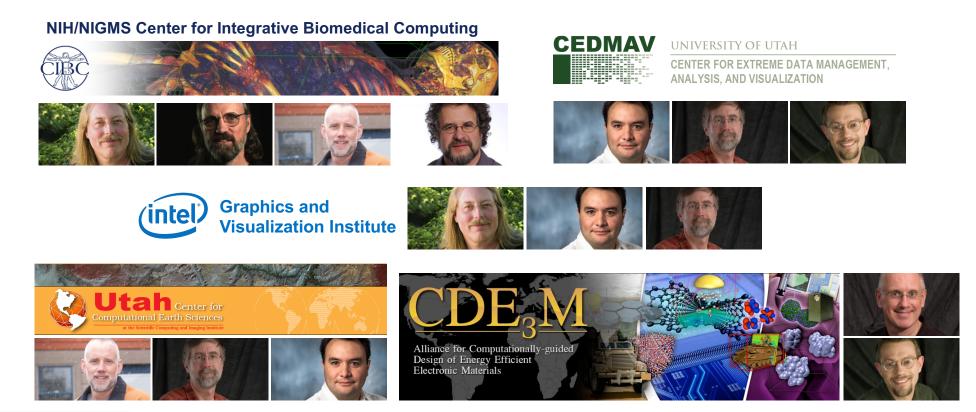








# Acknowledgments





### Graphics, VR, and the Internet at Utah



#### 1, 2. David Evans /Ivan Sutherland

- Founded CS Dept at the UofU in 1968
- Ivan Sutherland Turing award
- Founded Evans & Sutherland Company
- 3. John Warnock
- Worked at Evans & Sutherland
- Founded Adobe
- Hidden Line Removal Algorithm
- Helped invent Postscript @ Adobe

#### 4. Ed Catmull

- Worked at Lucas Film
- Co-Founded Pixar
  - President of Disney Animation Studios
- Chair of CoE External Advisory Board

#### 5. Jim Clark

- Founded SGI, Netscape, Healtheon
- Work in Geometry Pipelines

#### 6. Alan Kay

- Personal Computer
- Turing Award Winner
- Object Oriented Languages

#### 7. Nolan Bushnell

- Invented Pong
- Founded Atari

#### 10. Jim Blinn

8. Jim Kajyia

Rendering Equation

9. Tom Stockham

VP Research at Microsoft

· Invented Blinn-Phong Shading Model

Known for work in Signal Processing

· Helped to invent the CD Player



Invented Gouraud Shading Model

#### 12. Bui Tuong Phong

 Invented Phong Reflection and Shading Models

#### 13. Allen Ashton

- Word Perfect
- My CFO Founder



# **Productivity Machines**







# IEEE VIS 2020

# Salt Lake City!

