Integration/differentiation with polynomial approximations

MATH 6610 Lecture 27

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Polynomial approximation

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The basic ideas:

- Given function data at some points, we can construct a polynomial interpolant.
- (Interpolatory quadrature) Integration: we approximate the integral of the function as the integral of the polynomial interpolant.
- (Finite differences) Differentiation: we approximate the derivative of the function as the derivative of the polynomial interpolant.

Interpolatory quadrature

With x_1, \ldots, x_n unique, fixed nodes on [a, b], and f a given continuous function: Define $I_{n-1} : C([a, b]) \to P_{n-1}$ as the interpolation operator:

$$I_{n-1}f := \sum_{j=1}^{n} f(x_j)\ell_j(x), \qquad \qquad \ell_j(x) := \prod_{\substack{k=1,...,n \\ k \neq j}} \frac{x - x_k}{x_j - x_k}.$$
$$= \sum_{j=1}^{n} c_j x^{j-1}, \qquad \qquad Vc = f.$$

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An *interpolatory quadrature* rule is a set of nodes $\{x_j\}$ and weights $\{w_j\}$ that results from using the integral of $I_{n-1}f$ to approximate the integral of f:

$$\int_a^b f(x) \mathrm{d}x \approx \int_a^b [I_{n-1}f](x) \mathrm{d}x =: \sum_{j=1}^n w_j f(x_j).$$

There are two ways to compute such nodes and weights, depending on the algorithmic strategy for I_{n-1} .

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Example

Compute weights for the quadrature rule $\sum_{j=-1}^{1} w_j f(j)$ that is accurate to as high a polynomial degree as possible.

Interpolatory quadrature accuracy

The standard way to compute error estimates for polynomial quadrature: Taylor series arguments.

Typically one utilizes an error estimate for interpolation. For $n\mbox{-}point$ interpolation on [a,b], exact on P_{n-1} :

$$f(x) - [I_{n-1}f](x) = \frac{f^{(n)}(\xi)}{n!} \prod_{j=1}^{n} (x - x_j), \qquad \xi = \xi(x) \in [a, b].$$

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Chaining this together with an integral:

$$\left| \int_{a}^{b} f(x) \mathrm{d}x - \int_{a}^{b} [I_{n-1}f](x) \mathrm{d}x \right| \leq \frac{(b-a)^{n+1}}{n!} \max_{x \in [a,b]} \left| f^{(n)}(x) \right|.$$

Types of quadrature rules

$$\int_{a}^{b} f(x) \mathrm{d}x \approx \sum_{j=1}^{n} w_{j} f(x_{j}).$$

There are several special types of quadrature rules:

- Equidistant nodes: "Newton-Cotes" rules
 - "Closed": the endpoints are nodes (e.g., a, b)
 - "Open": all nodes are interior to the interval
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- Hermite quadrature: uses derivatives as well as function values
- Gaussian quadrature: Fixing *n*, has the maximum possible polynomial degree of exactness.

Finite difference formulas

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A finite difference formula rule is a set of nodes $\{x_j\}$ and weights $\{w_j\}$ that results from using the derivative of $[I_{n-1}f](x)$ to approximate f'(x). Some minor differences from the guadrature case:

• The weights depend on the location x.

• The weights can be defined by means other than interpolation.

Again, there are multiple ways to compute weights depending on how the interpolant is identified.

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Example

Compute a 3-point finite-difference formula on the nodes $\{-1,0,1\}$ for differentiation at x=0.

Order of accuracy

Error estimates for finite difference formulas are computable via Taylor's Theorem. Recall that interpolation error on the interval [a, b] scales like $(b - a)^{n+1}$.

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Example

Compute a finite difference formula and order of accuracy (error estimate) for the three finite difference formulas:

$$f'(x) \approx w_1 f(x) + w_2 f(x+h)$$

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Odds and ends: higher-order derivatives can be approximated, function derivatives instead of function values can be used, etc.