Modified Gram-Schmidt

MATH 6610 Lecture 12

September 30, 2020

Trefethen & Bau: Lecture 8

Orthogonalization

The main goal of orthogonalization:

Given $\{a_j\}_{j=1}^n \subset \mathbb{C}^m$, compute $\{q_j\}_{j=1}^n$ such that:

$$\langle q_j,q_k
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Given $\{a_j\}_{j=1}^n \subset \mathbb{C}^m$, compute $\{q_j\}_{j=1}^n$ such that:

$$\langle q_j, q_k \rangle = \delta_{j,k}, \quad \operatorname{span}\{a_1, \dots, a_n\} = \operatorname{span}\{q_1, \dots, q_n\}$$

Any algorithm to accomplish this (e.g., Gram-Schmidt) implies:

$$A = QR, \quad A = \begin{pmatrix} | & | & & | \\ a_1 & a_2 & \cdots & a_n \\ | & | & & | \end{pmatrix}, \quad Q = \begin{pmatrix} | & | & & | \\ q_1 & q_2 & \cdots & q_n \\ | & | & & | \end{pmatrix},$$

with R upper triangular. (Q has overlanding columns)

Gram-Schmidt

The orthogonalization performed by Gram-Schmidt:

$$u_{j} = a_{j} - P_{j-1}a_{j},$$
 $q_{j} = \frac{u_{j}}{\|u_{j}\|_{2}},$

with P_{j-1} the orthogonal projector onto span $\{q_1, \ldots, q_{j-1}\}$.

$$A = \begin{pmatrix} a_1 - - - a_n \\ 1 \end{pmatrix} \qquad P_j = Q_j Q_j^*, \qquad Q_j^* = \begin{pmatrix} g_1 - - g_1 \\ g_1 - - g_1 \end{pmatrix}$$

$$\text{Note:} \quad P_{j-1} a_j = \sum_{k=1}^{j-1} g_k (g_k^* a_j^*)$$

Gram-Schmidt

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with P_{j-1} the orthogonal projector onto span $\{q_1, \ldots, q_{j-1}\}$.

It turns out that this is an unstable algorithm.

"Modified" Gram-Schmidt

$$\begin{aligned}
\rho_{j-1} &= Q_{j-1} Q_{j-1}^* \\
u_j &= a_j - P_{j-1} a_j, \\
\end{aligned}
\qquad q_j &= \frac{u_j}{\|u_j\|},$$

The cause of numerical instability is that, if a_j is nearly parallel to $\text{span}\{q_1,\ldots,q_{j-1}\}$, this projection step can produce numerically incorrect results.

"Modified" Gram-Schmidt

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The cause of numerical instability is that, if a_j is nearly parallel to $\operatorname{span}\{q_1,\ldots,q_{j-1}\}$, this projection step can produce numerically incorrect results.

This problem can be fixed with a "modified" version of Gram-Schmidt, which essentially does

$$u_1=a_j$$
 For $k=1,\ldots,j-1$
$$u_{k+1}=u_k-q_kq_k^*u_k$$

$$q_j=\frac{u_j}{\|u_j\|}.$$

Thus, the projections are computed "one at a time".