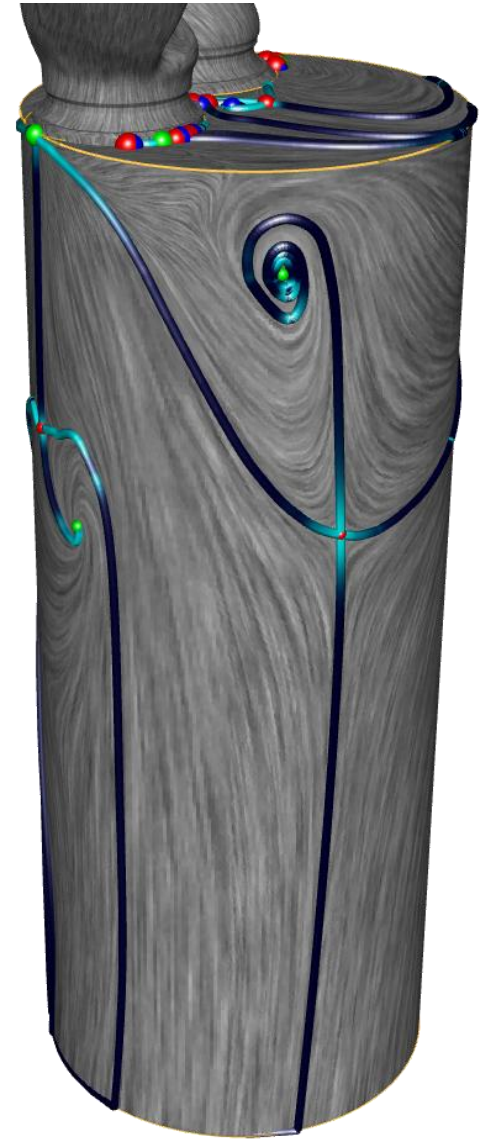
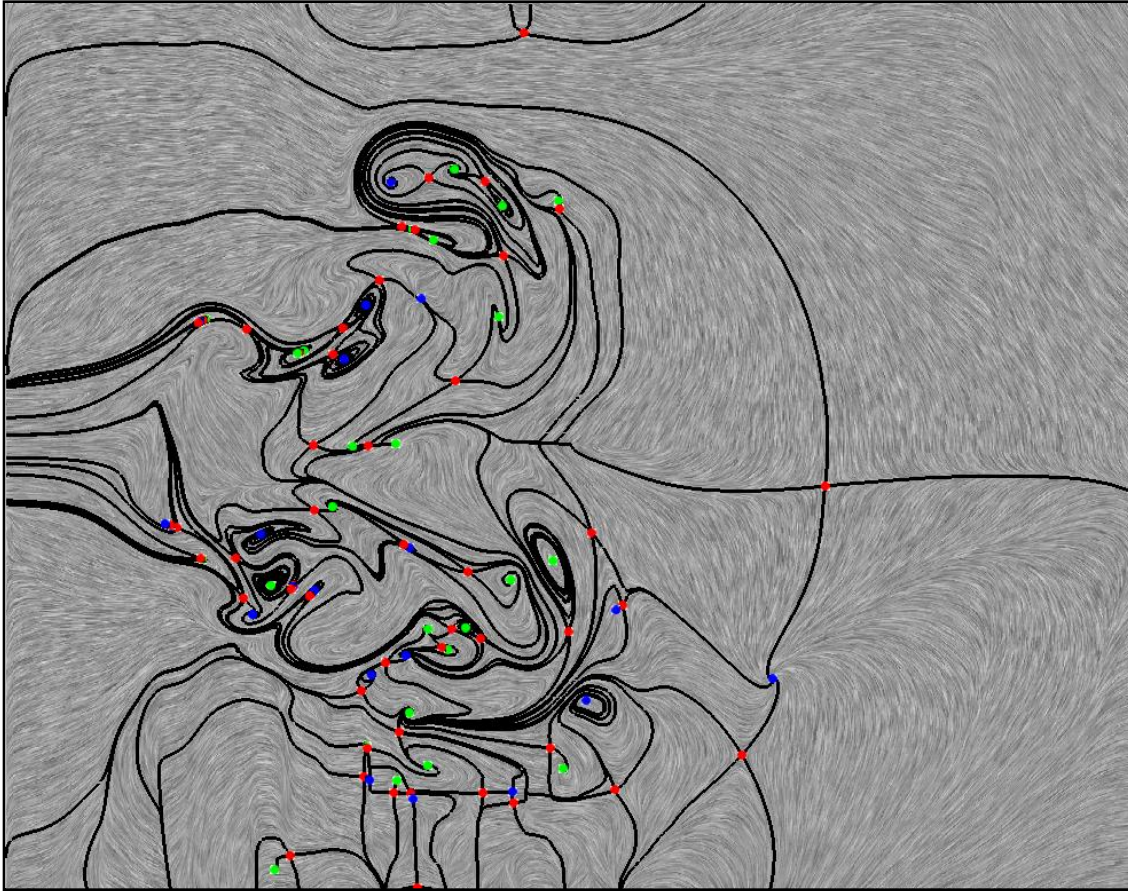


# Vector Field Topology Continued

# Examples







Wake Vortex Study at Wallops Island  
NASA Langley Research Center

5/4/1990

Image # EL-1996-00130

# Motivation

- Abstract representation of flow field
- Characterization of global flow structures
- Basic idea (steady case):
  - *Interpret flow in terms of streamlines*
  - *Classify them w.r.t. their limit sets*
  - *Determine regions of homogenous behavior*
- Graph depiction
- Fast computation

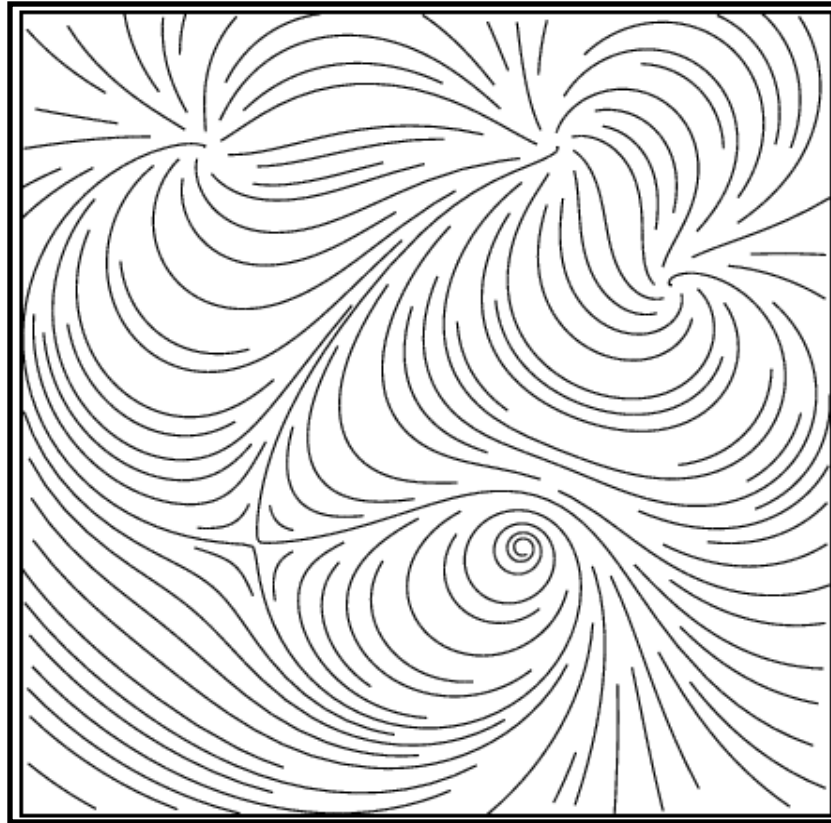
# Limit Sets and Basins

- Limit sets of a point  $\mathbf{x} \in \mathbb{R}^n$ 
  - $\omega(\mathbf{x})$  : **omega limit set of  $x$**  = point (or curve) reached after **forward** integration by streamline seeded at  $x$
  - $\alpha(\mathbf{x})$  : **alpha limit set of  $x$**  = point (or curve) reached after **backward** integration by streamline seeded at  $x$
- Sources ( $\langle$ ) and sinks ( $\bar{\mid}$ ) of the flow
- Basin: region of influence of a limit set



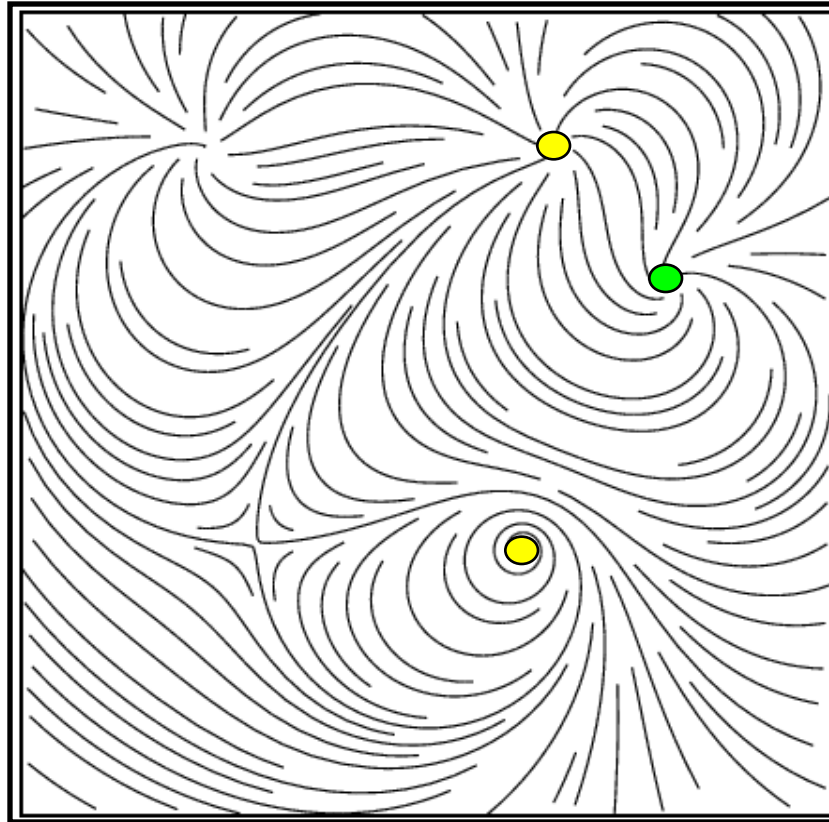
# Limit Sets and Basins

- Phase portrait



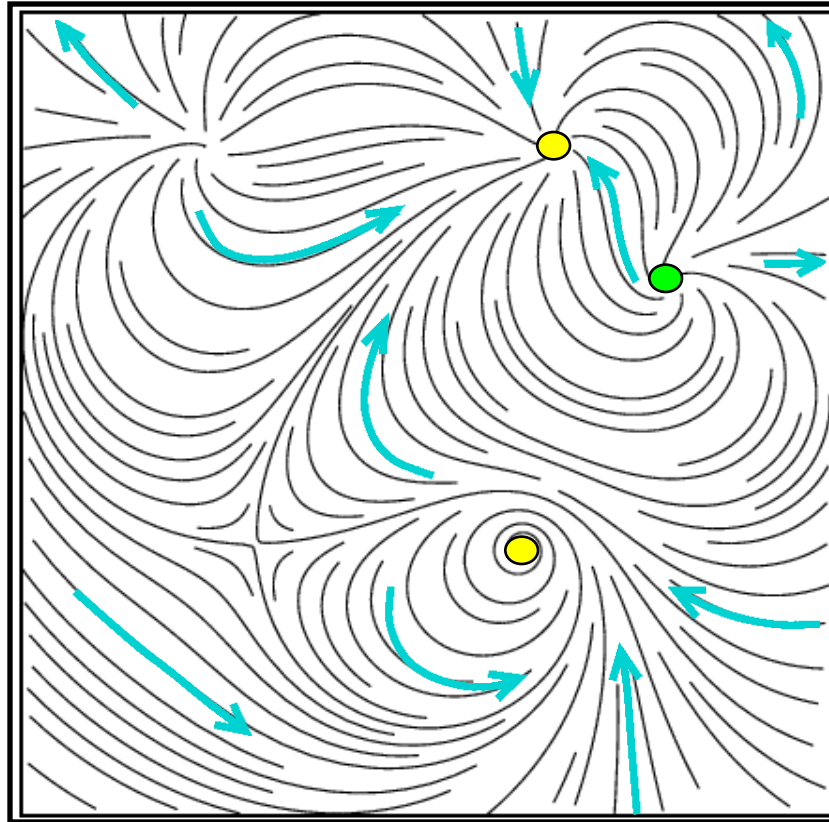
# Limit Sets and Basins

- Limit sets



# Limit Sets and Basins

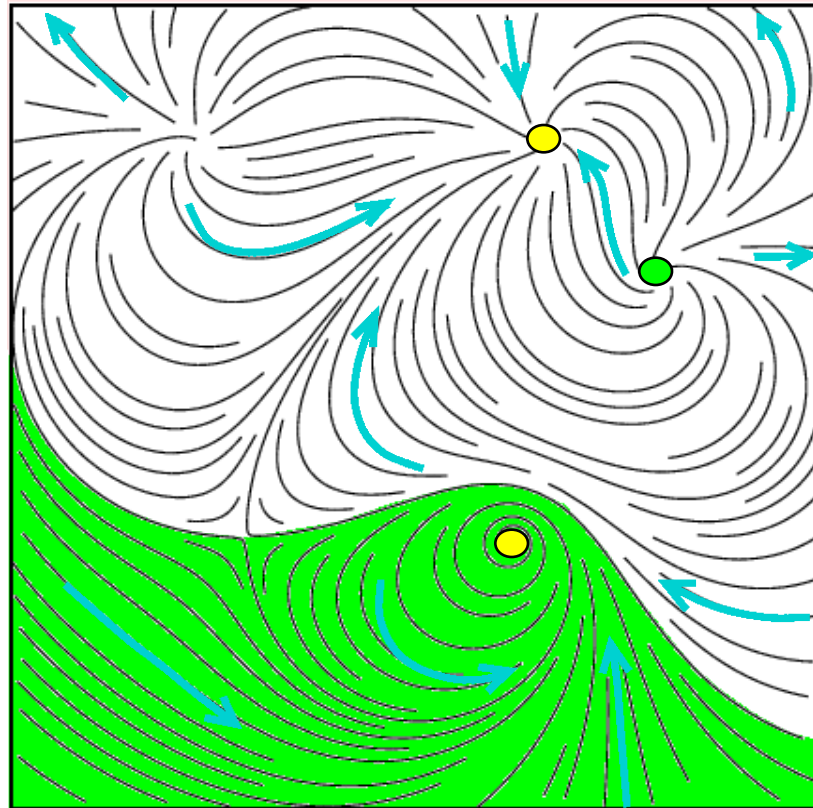
- Flow direction





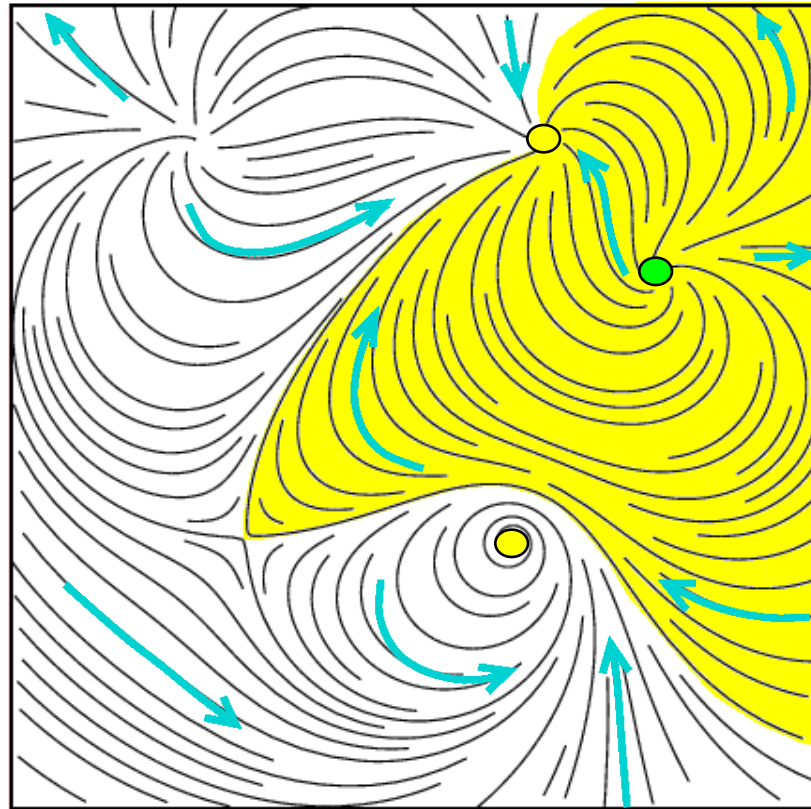
# Limit Sets and Basins

- $\mathbb{T}$ -basin of sink



# Limit Sets and Basins

- $\langle$ -basin of source

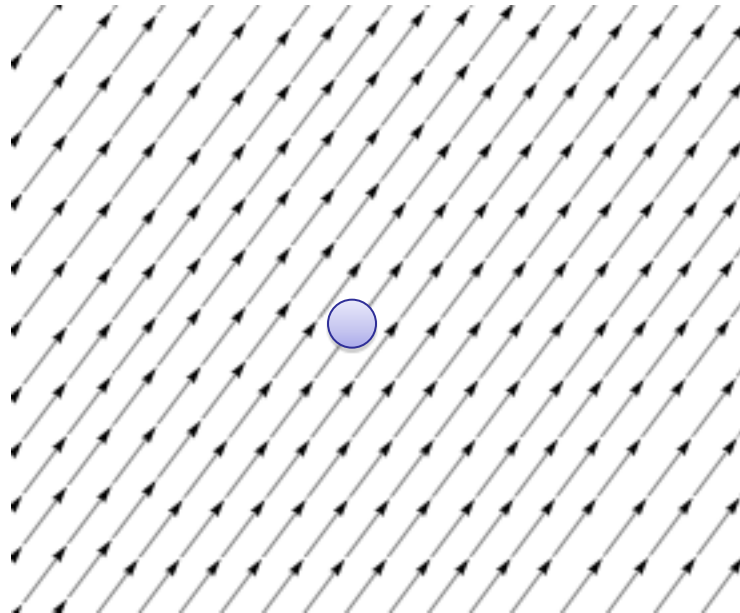


# Critical Points

- Equilibrium
  - $\vec{v}(\mathbf{x}_0) = \vec{0}$
  - Streamline reduced to a single point
- Remarks
  - Asymptotic flow convergence / divergence
  - Streamlines “intersect” at critical points
- Type of critical point determines local flow pattern around it

# Intuition: Smooth Field

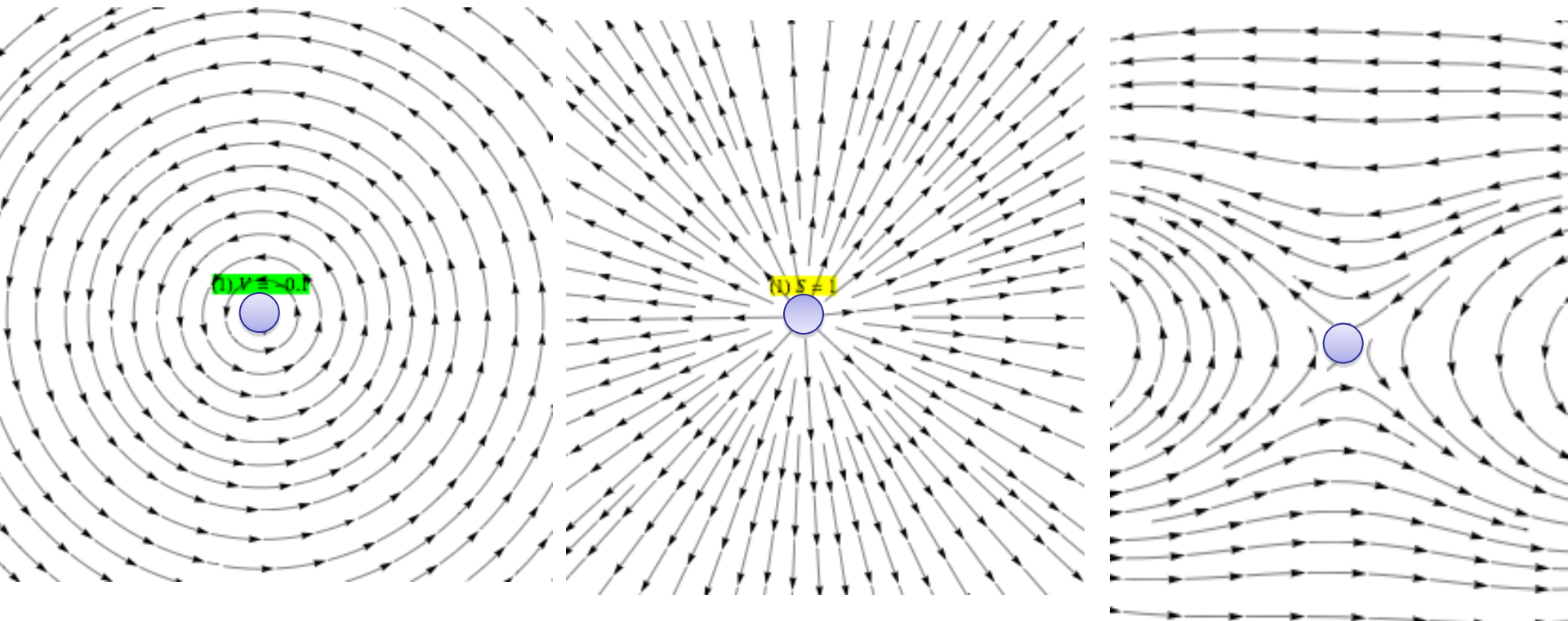
- In the  $\varepsilon$ -neighborhood of a regular point the direction of the vector field does not change significantly





# Intuition: Smooth Field

- In the  $\varepsilon$ -neighborhood of a critical point the direction of the vector field can change arbitrarily



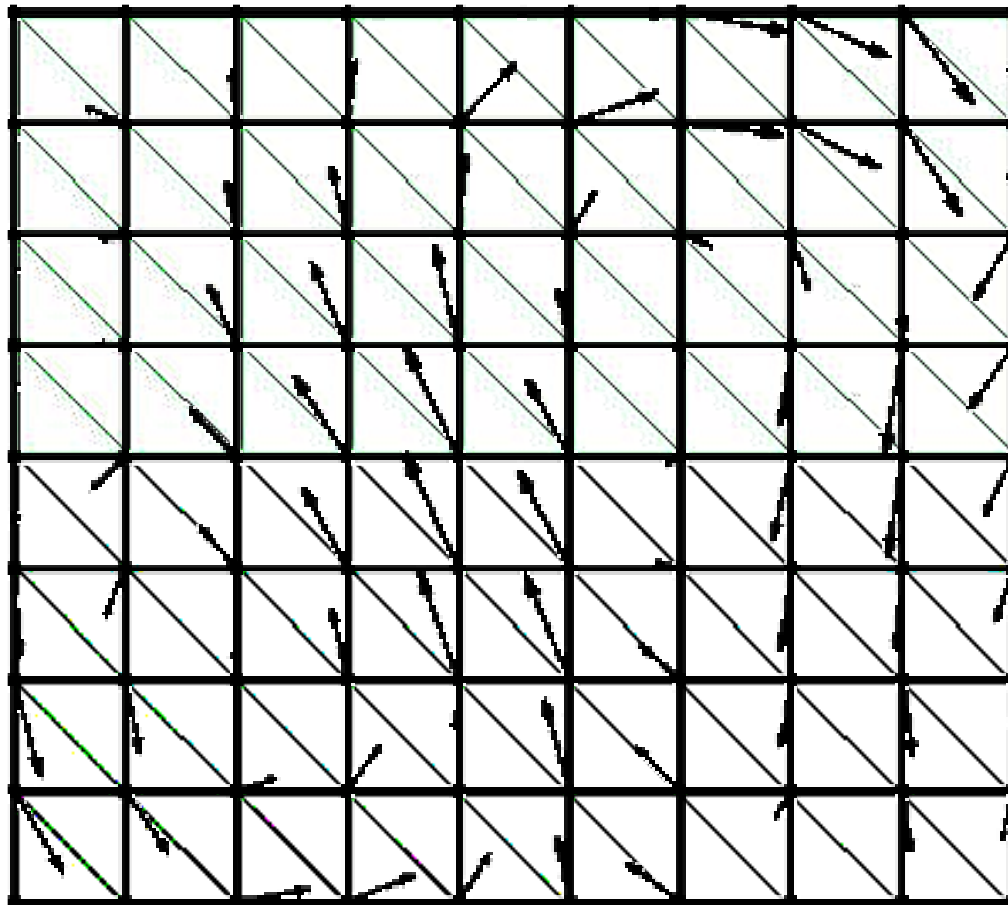
# Critical Points are Key to Understand the Structure of the Field

- Computation as intersection of level sets:

$$\begin{cases} v_x(x, y) = 0 \\ v_y(x, y) = 0 \end{cases}$$

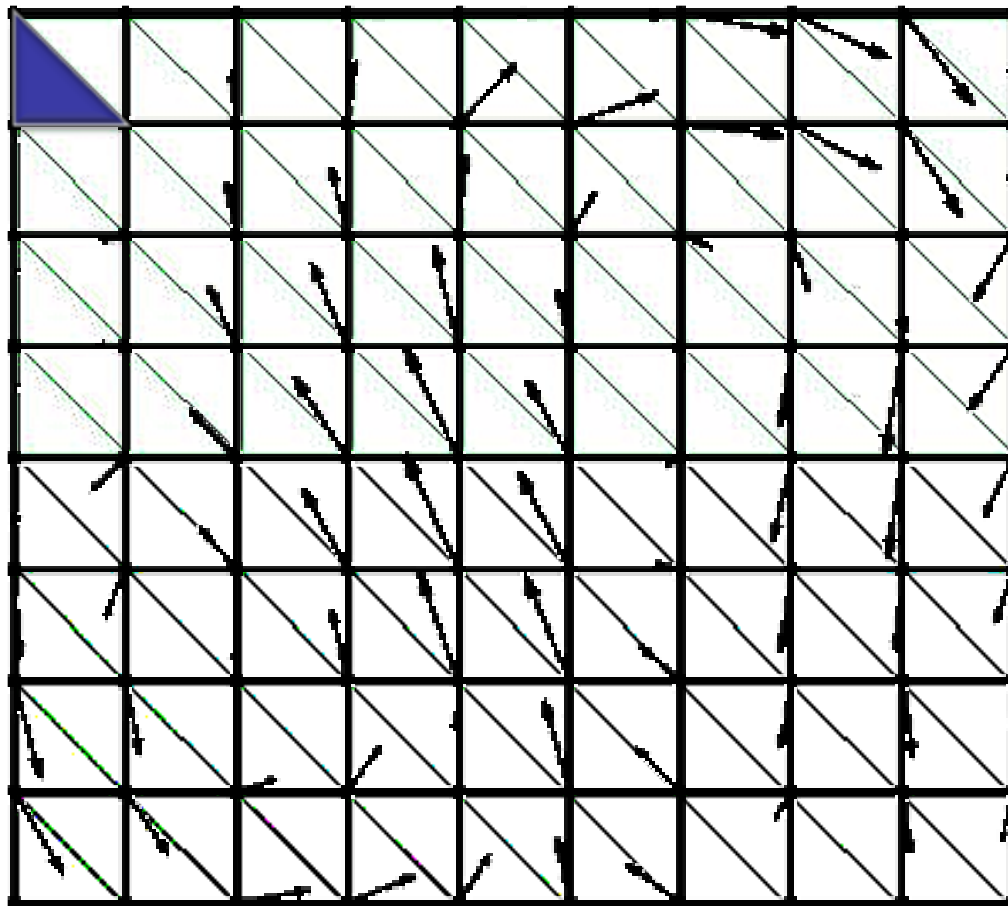
# Triangular Mesh

- Walk through the mesh triangle by triangle



# Triangular Mesh

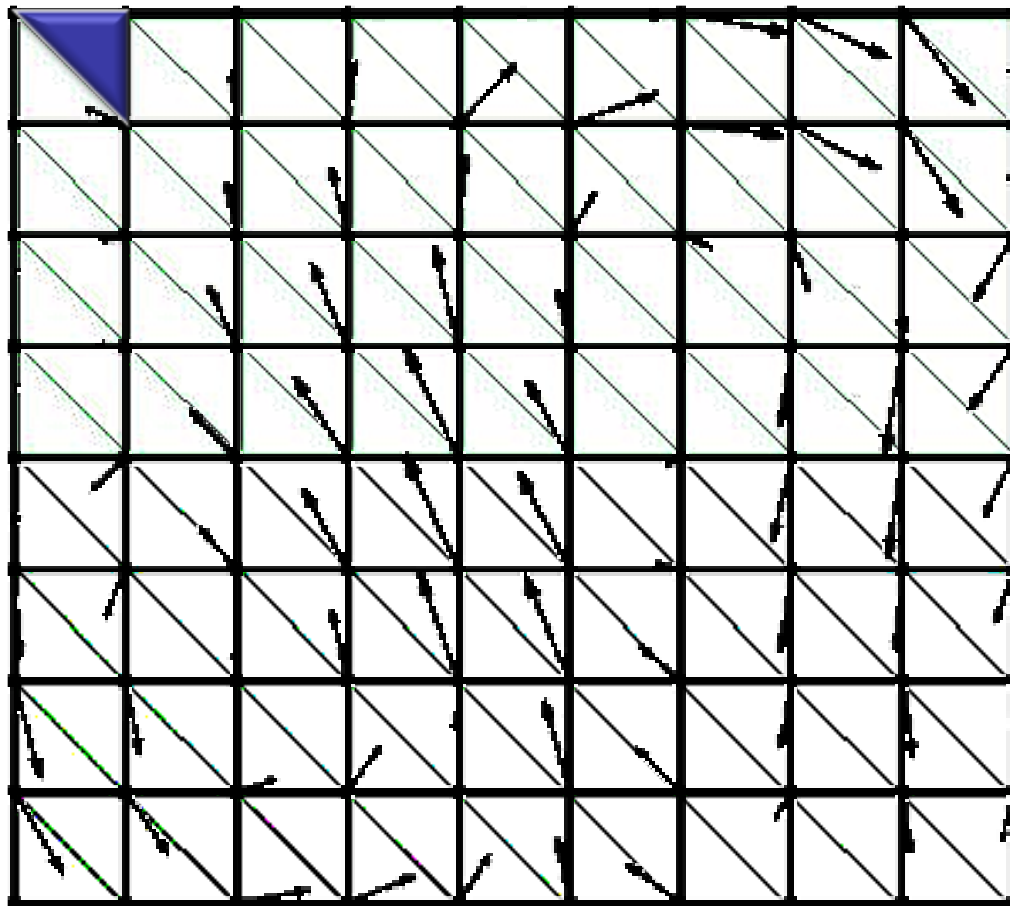
- Walk through the mesh triangle by triangle





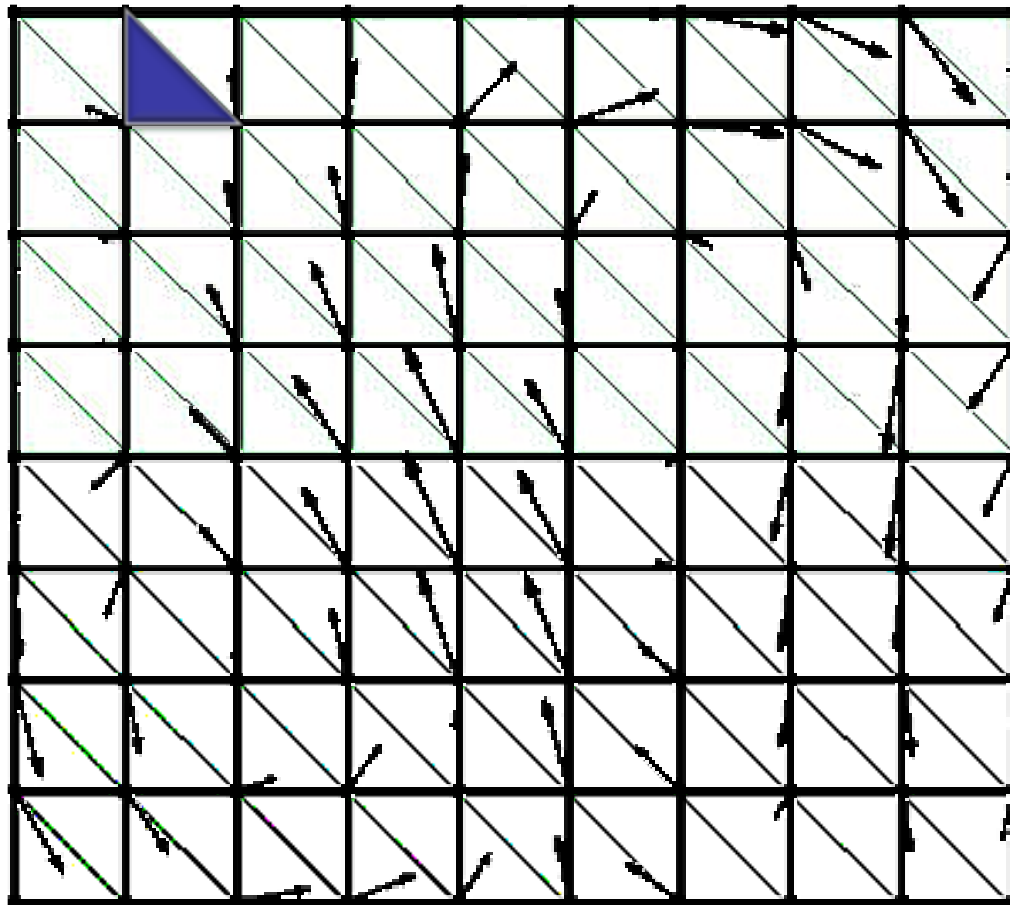
# Triangular Mesh

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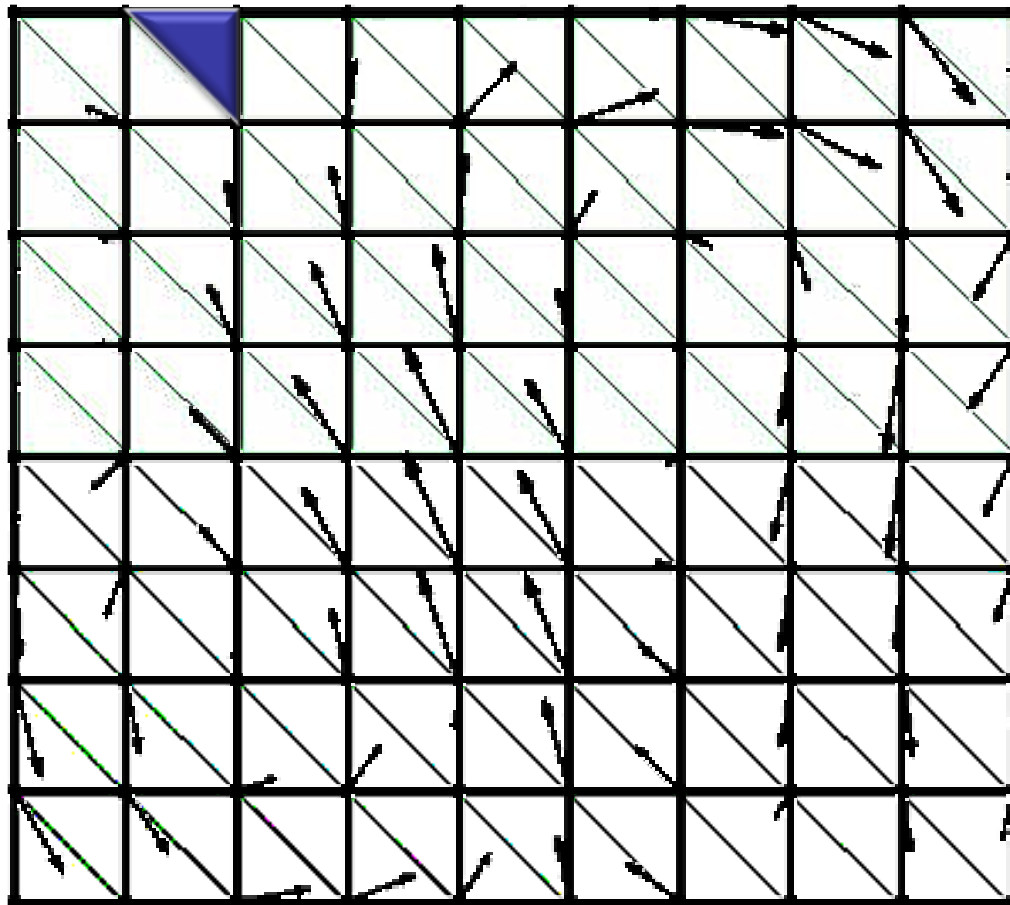
# Triangular Mesh

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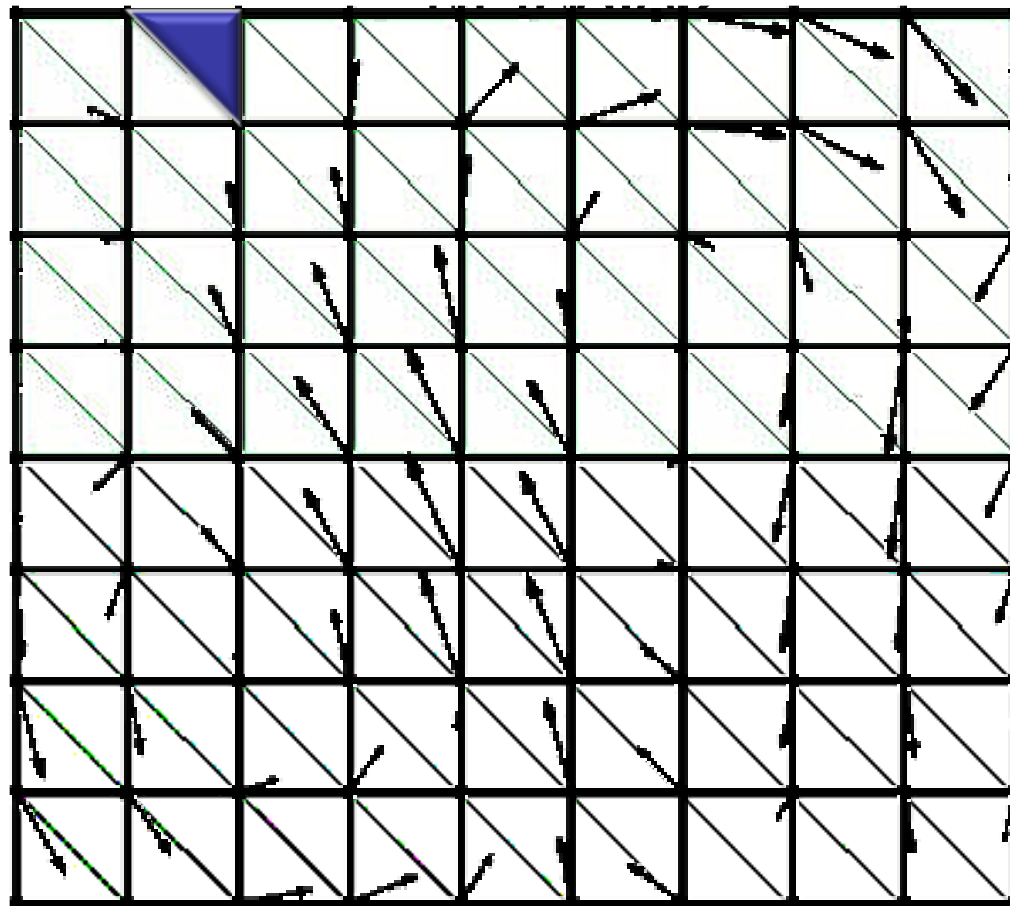
# Triangular Mesh

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# Triangular Mesh

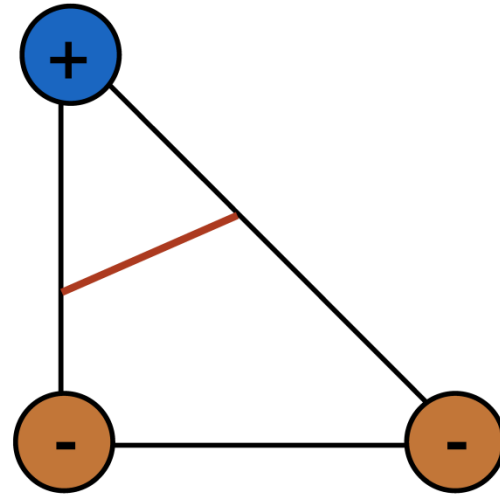
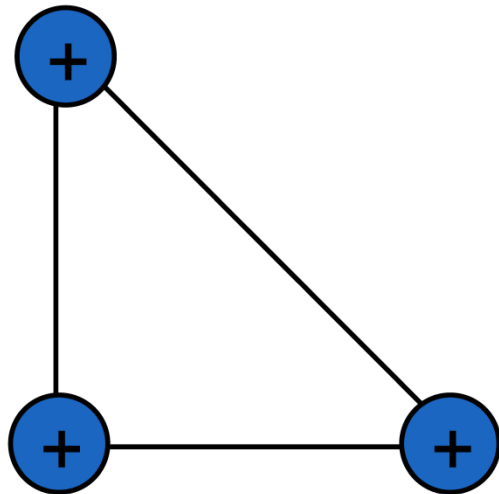
- How many critical points can you have in a triangle?





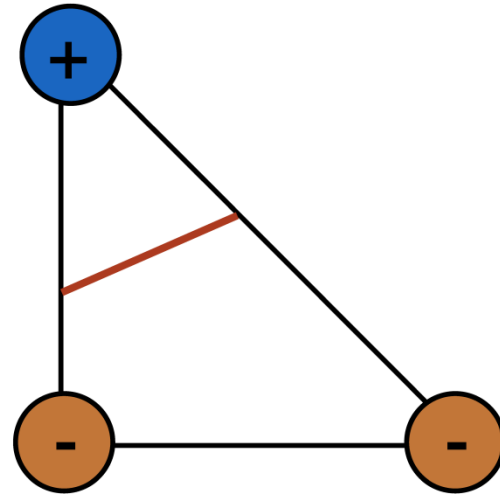
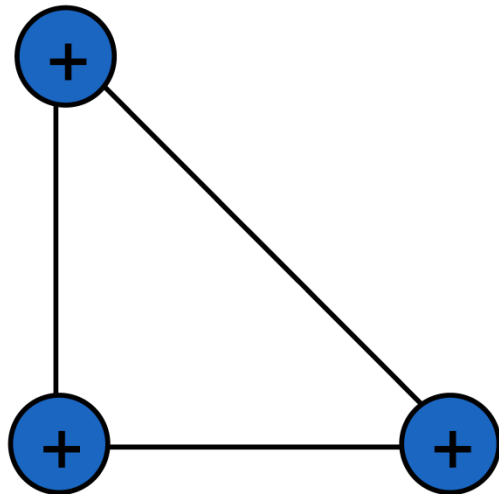
# Remember Isocontours

$$v_x(x, y) = 0$$



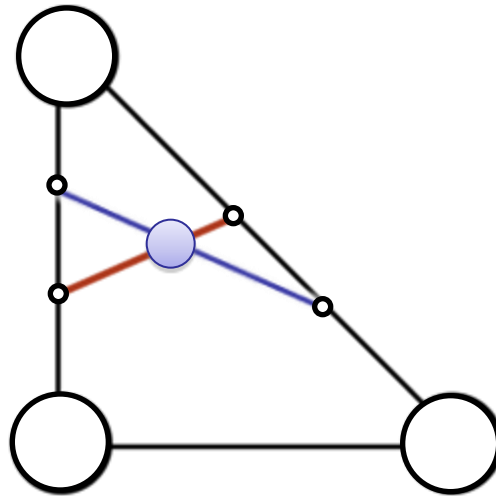
# Remember Isocontours

$$v_y(x, y) = 0$$



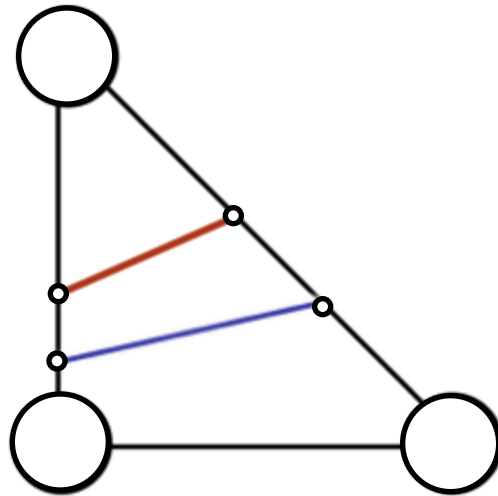
# Remember Isocontours

$$\begin{cases} v_x(x, y) = 0 \\ v_y(x, y) = 0 \end{cases}$$



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$$\begin{cases} v_x(x, y) = 0 \\ v_y(x, y) = 0 \end{cases}$$

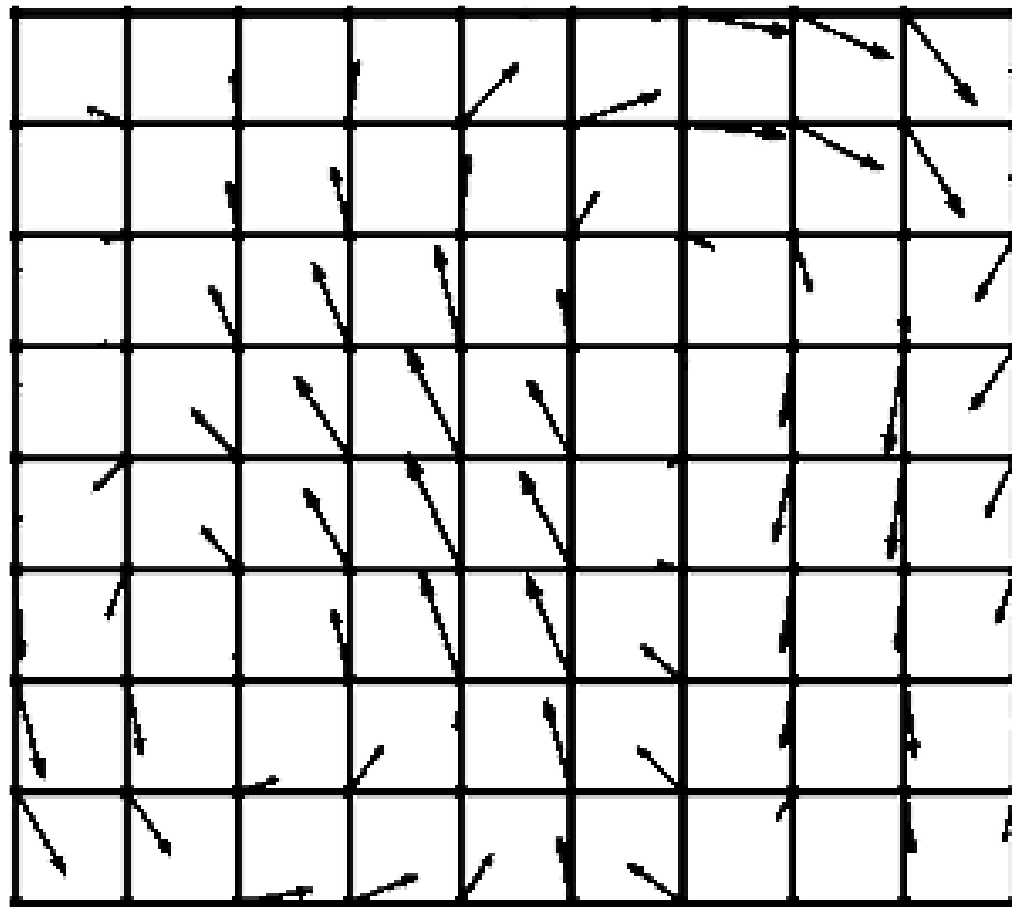


# Remember Isocontours

- Walk around the boundary
- Alternating intersections with the two level sets:
  - One critical point
- Otherwise:
  - No critical point

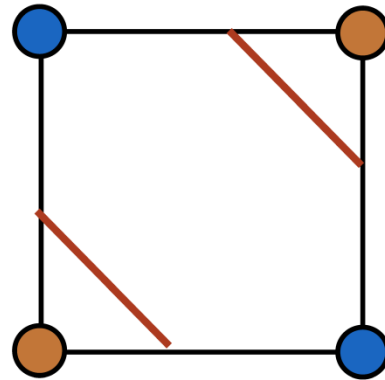
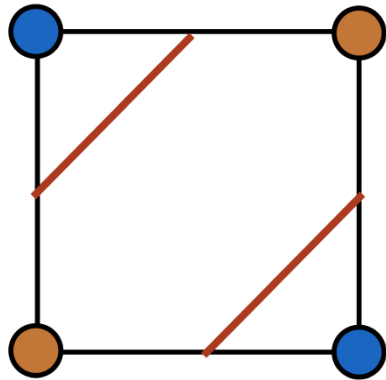
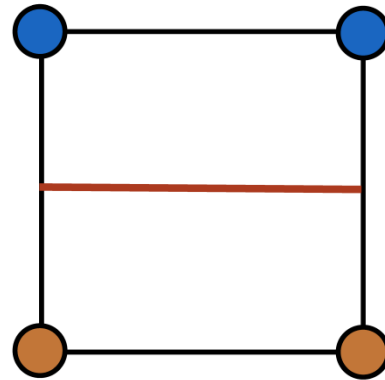
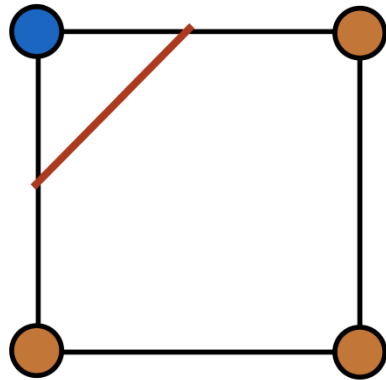
# Quad Mesh

- Walk through the mesh triangle by triangle





# Remember Isocontours

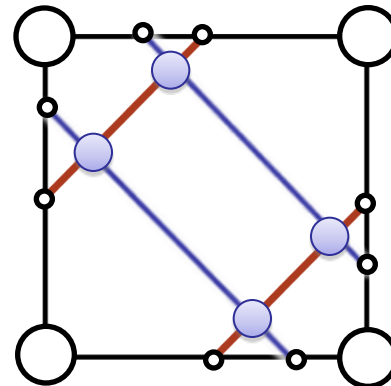
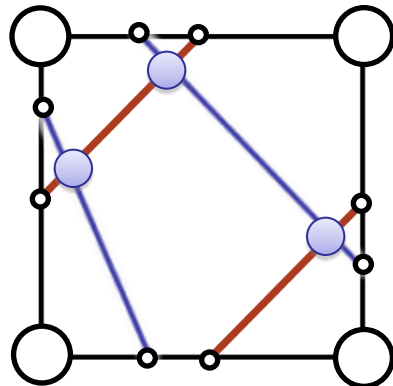
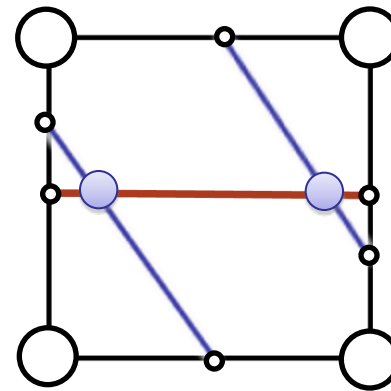
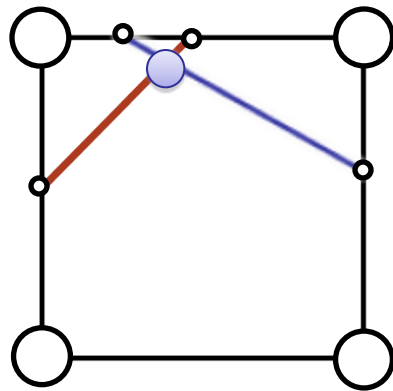


# Remember Isocontours

- How many critical points per cell can you have?

# Remember Isocontours

- How many critical points per cell can you have?



# Remember Isocontours

- For each pair of connected components of  $V_x$  and  $V_y$ 
  - Walk around the boundary
  - Alternating intersections with the two level sets:
    - One critical point
- Otherwise:
  - No critical point

# Critical Points

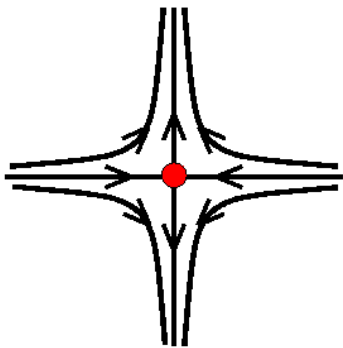
- Jacobian has **full rank**

$$\mathbf{J} = \begin{pmatrix} \frac{\partial v_x}{\partial x} & \frac{\partial v_x}{\partial y} \\ \frac{\partial v_y}{\partial x} & \frac{\partial v_y}{\partial y} \end{pmatrix}$$

- No zero eigenvalue

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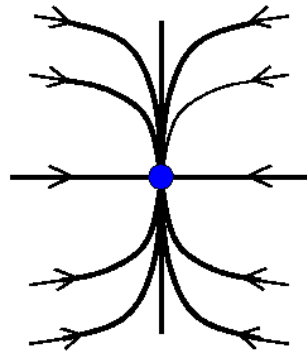
- Major cases



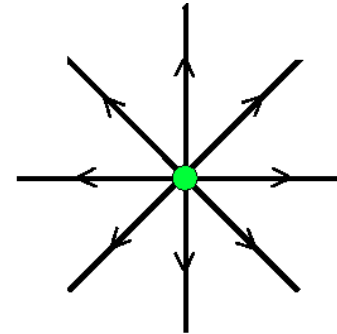
**Saddle**



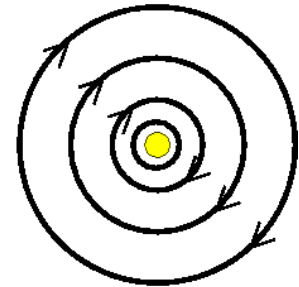
**Spiral**



**Node**



**Focus**



**Center**

- Hyperbolic (stable) / non-hyperbolic (unstable)  $\text{Re}(\lambda_{1,2}) \neq 0$

# Critical Points

- Type determined by Jacobian's eigenvalues:

- Positive real part: repelling (source)  
A horizontal line with a green dot at the left end. A vertical tick mark is on the line at the dot. An arrow points to the right from the dot.  
 $\vec{v}(\mathbf{x}) = k\mathbf{x}, k > 0$



# Critical Points

- Type determined by Jacobian's eigenvalues:

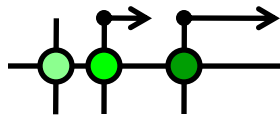
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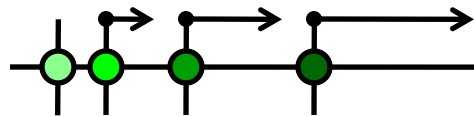


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# Critical Points

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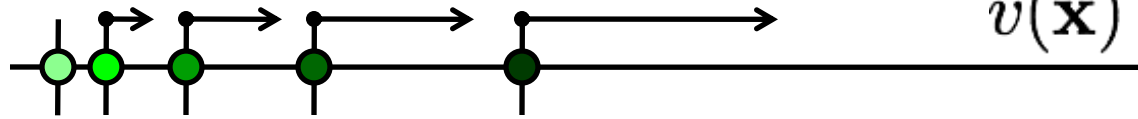


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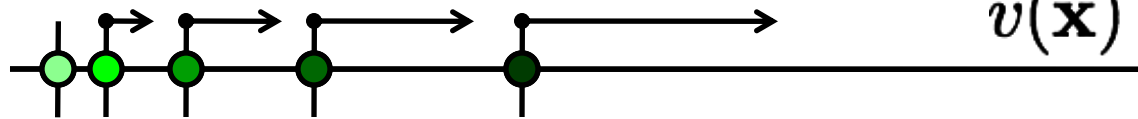


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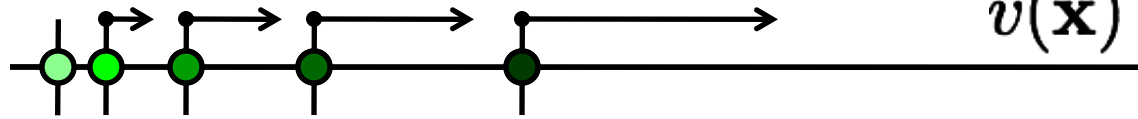
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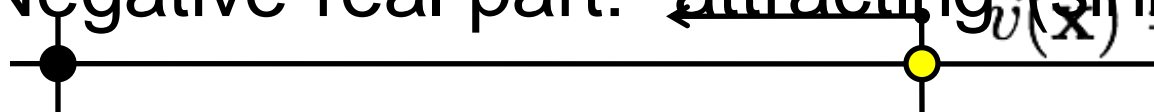
# Critical Points

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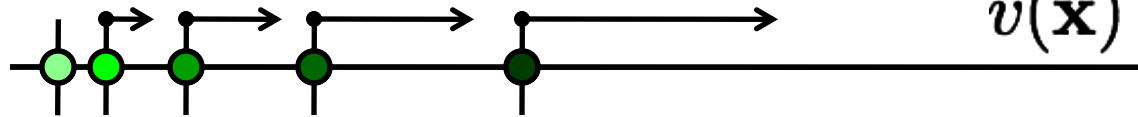




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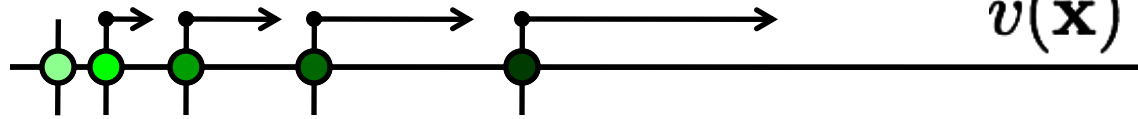
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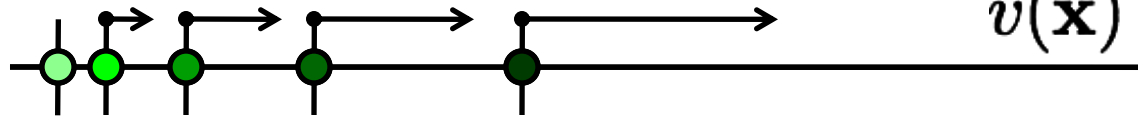
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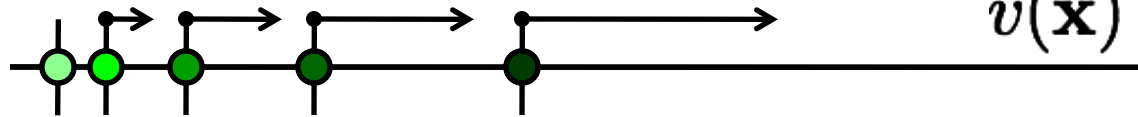
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# Critical Points

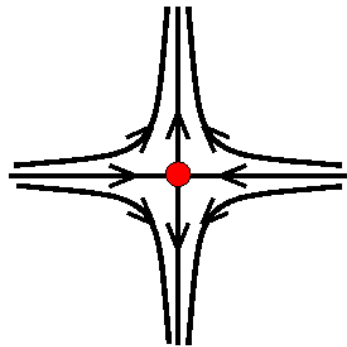
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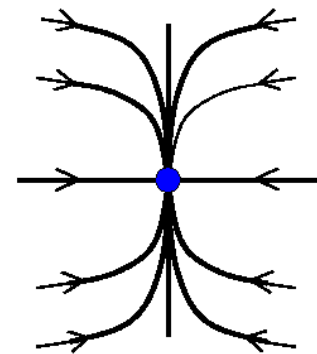
- Major cases



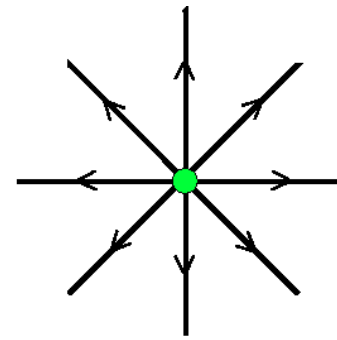
**Saddle**



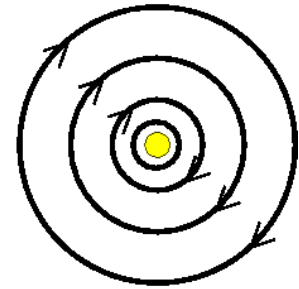
**Spiral**



**Node**



**Focus**



**Center**

- Hyperbolic (stable) / non-hyperbolic (unstable)  $\text{Re}(\lambda_{1,2}) \neq 0$

# Critical Points

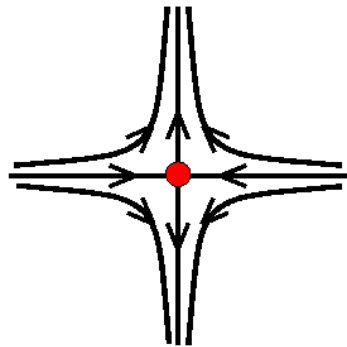
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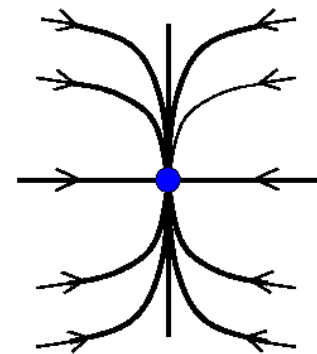
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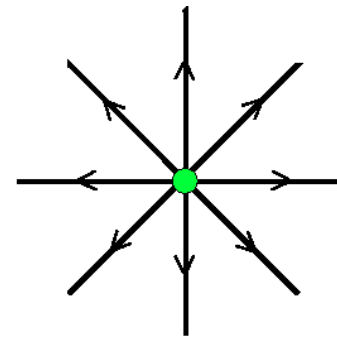
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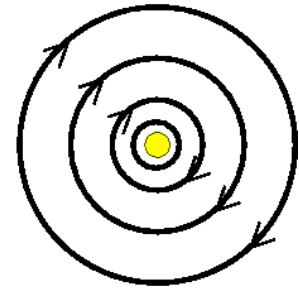
**Spiral**



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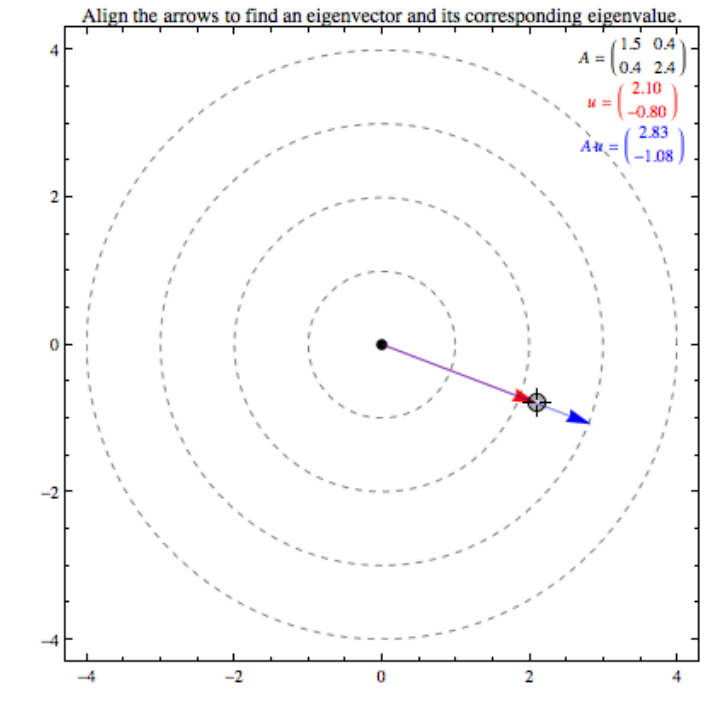
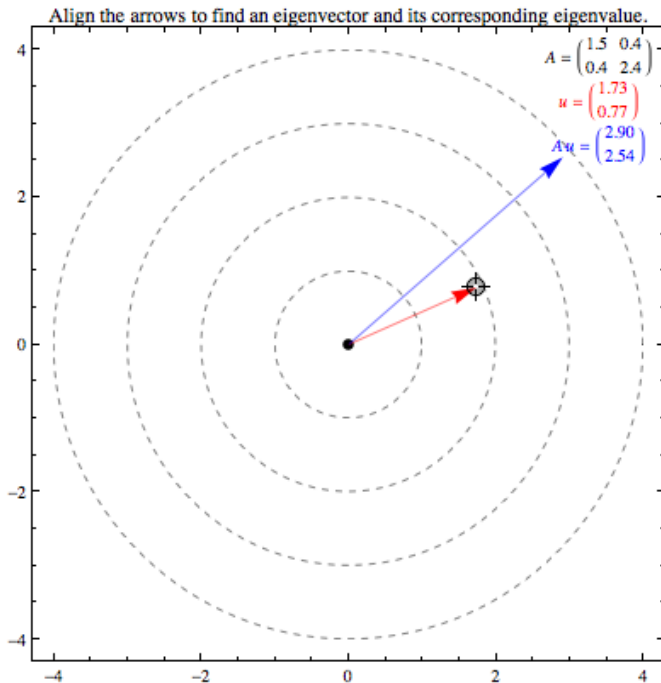
- Hyperbolic (stable) / non-hyperbolic (unstable)  $\text{Re}(\lambda_{1,2}) \neq 0$



# Eigenvalues and Eigenvectors

$$A = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$$

$$Ae = \lambda e$$



# Eigenvalues and Eigenvectors

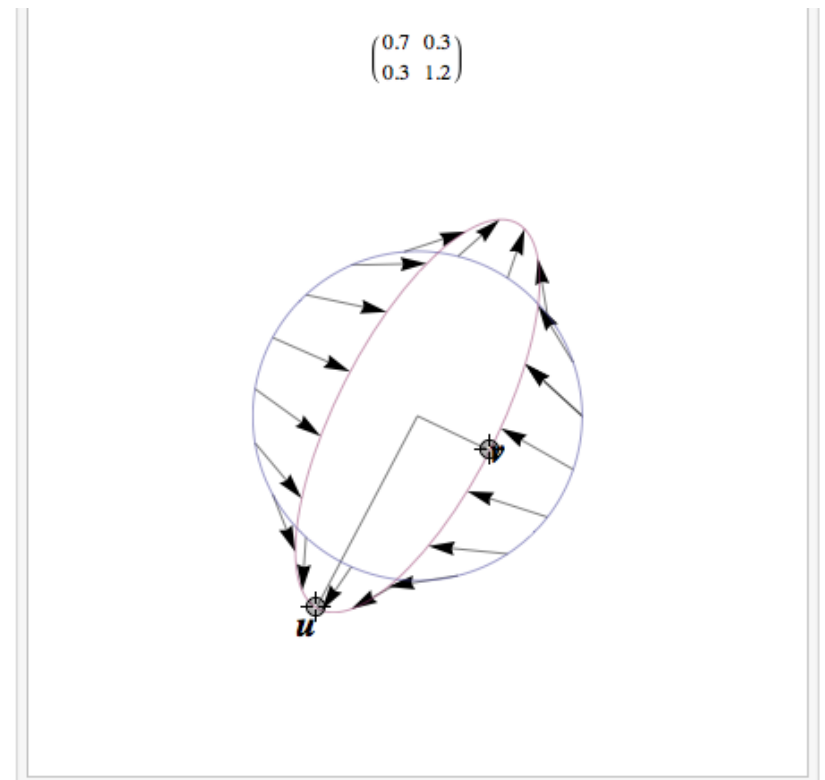
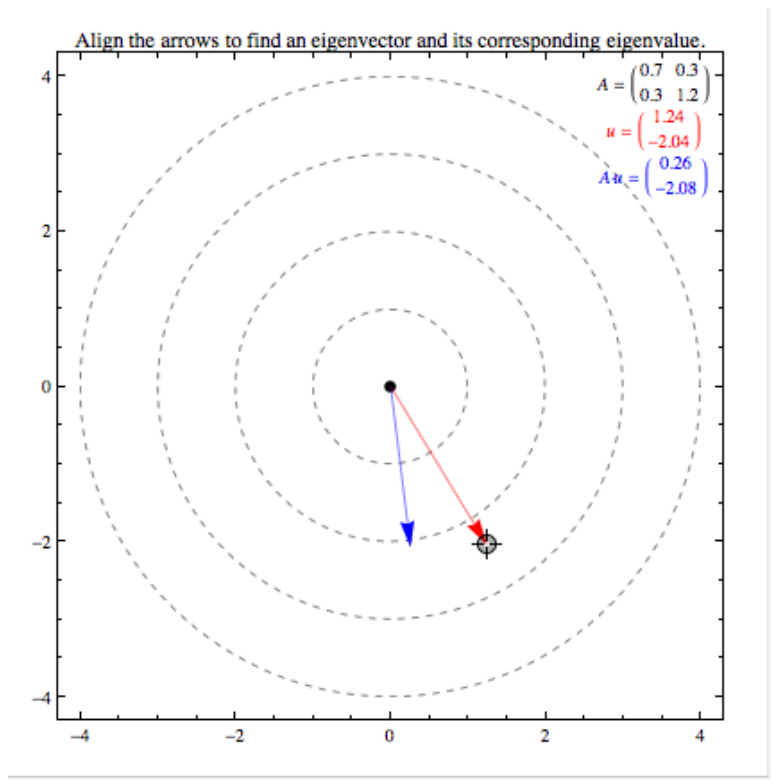
- Eigenvalues can be computed as the zeroes of the characteristic polynomial

$$\det(A - \lambda I) = 0$$

$$\det \begin{bmatrix} a - \lambda & b \\ c & d - \lambda \end{bmatrix} = (a - \lambda)(d - \lambda) - bc = \lambda^2 - (a + d)\lambda + (ad - bc)$$

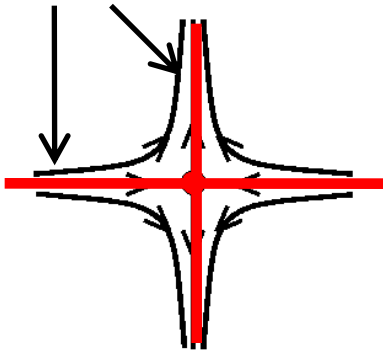
$$\lambda = \frac{a + d}{2} \pm \sqrt{\frac{(a + d)^2}{4} + bc - ad} = \frac{a + d}{2} \pm \frac{\sqrt{4bc + (a - d)^2}}{2}$$

# Eigenvalues and Eigenvectors



# Critical Points

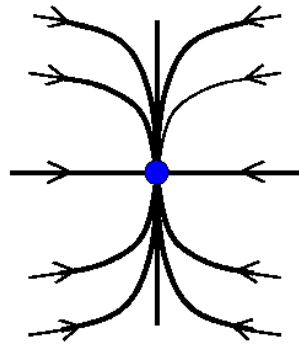
separatrices



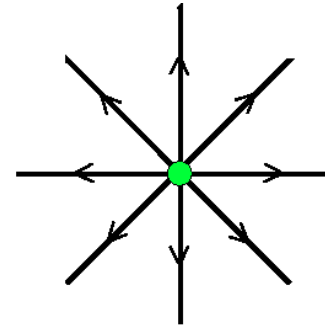
**Saddle**



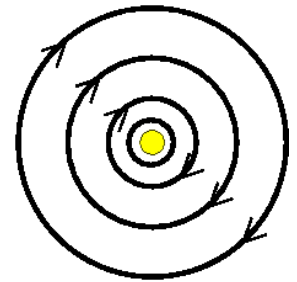
**Spiral**



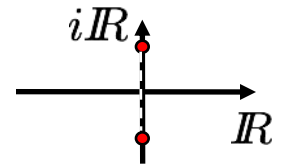
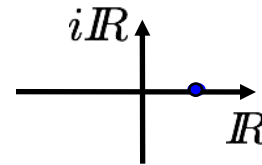
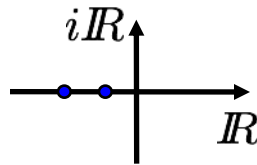
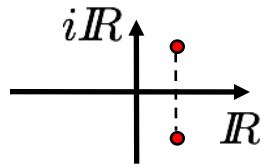
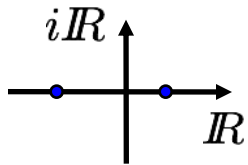
**Node**



**Focus**

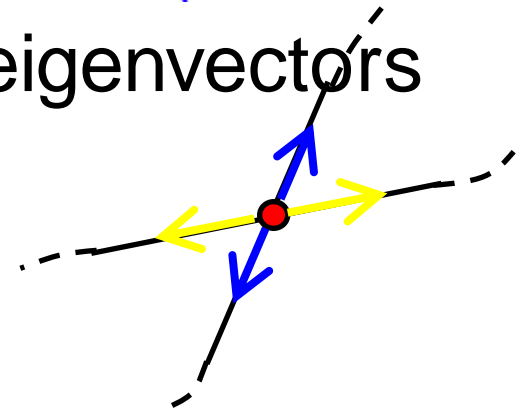


**Center**



# Critical Point Extraction

- Cell-wise analysis
  - Solve linear / quadratic equation to determine position of critical point in cell  $\vec{v}(x_0, y_0) = \vec{0}$
  - Compute Jacobian at that position  $\mathbf{J} = \begin{pmatrix} \frac{\partial v_x}{\partial x} & \frac{\partial v_x}{\partial y} \\ \frac{\partial v_y}{\partial x} & \frac{\partial v_y}{\partial y} \end{pmatrix}$
  - Compute eigenvalues
  - If type is saddle, compute eigenvectors



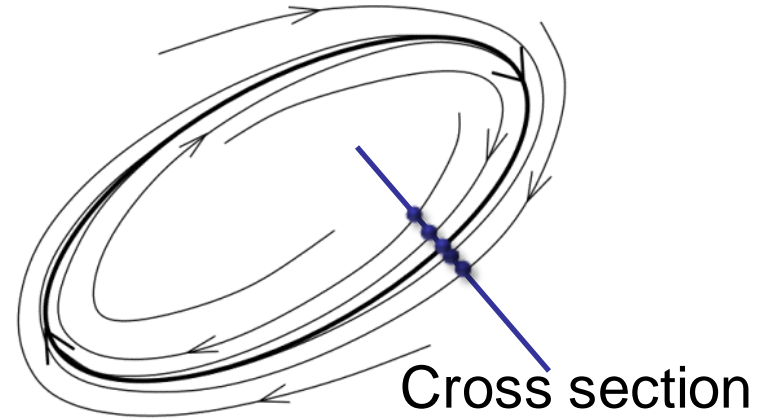
# Closed Orbits

- Curve-type limit set
- Sink / source behavior

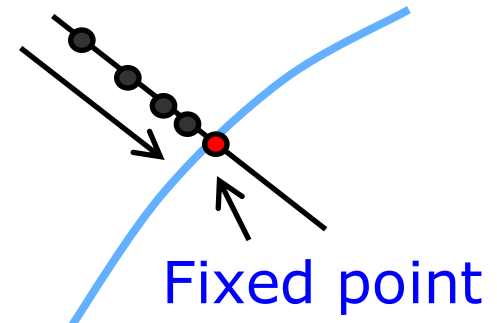


# Closed Orbits

- Curve-type limit set
- Sink / source behavior
- Poincaré map:

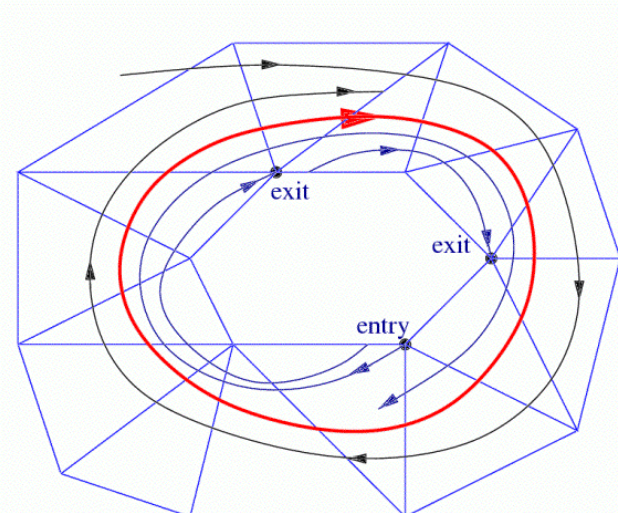
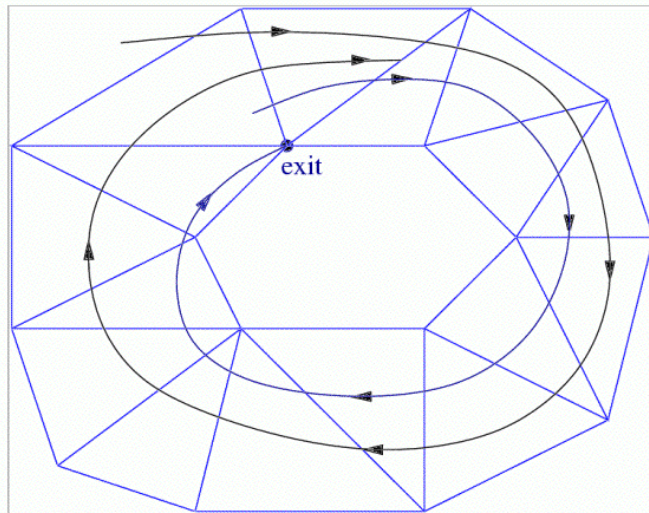


- Defined over cross section
- Map each position to next intersection with cross section along flow
- Discrete map
- Cycle intersects at fixed point
- Hyperbolic / non-hyperbolic



# Closed Orbit Extraction

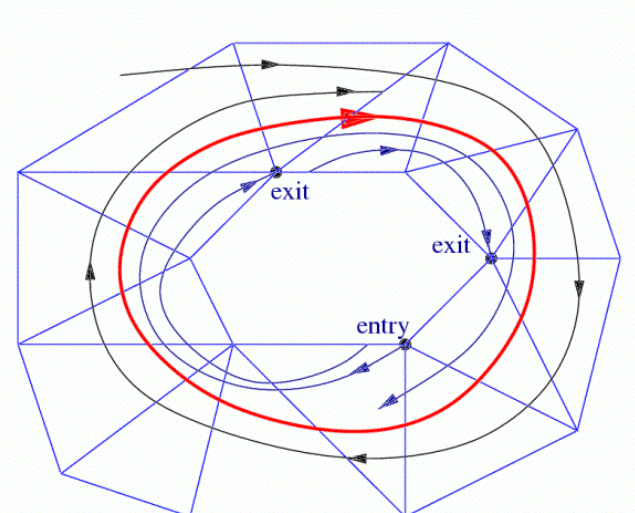
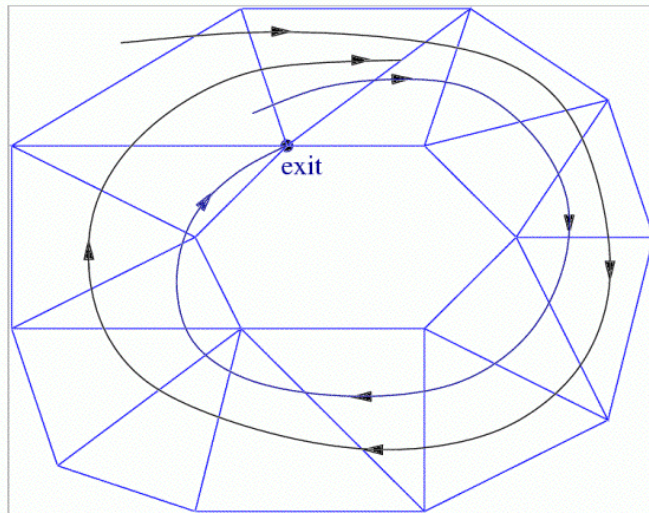
- Poincaré-Bendixson theorem:
  - If a region contains a limit set and no critical point, it contains a closed orbit





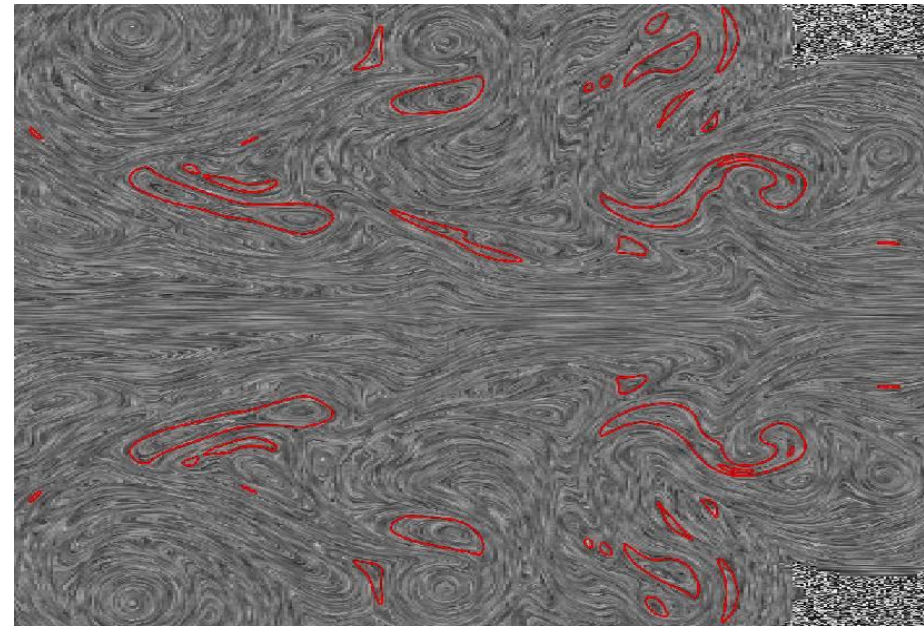
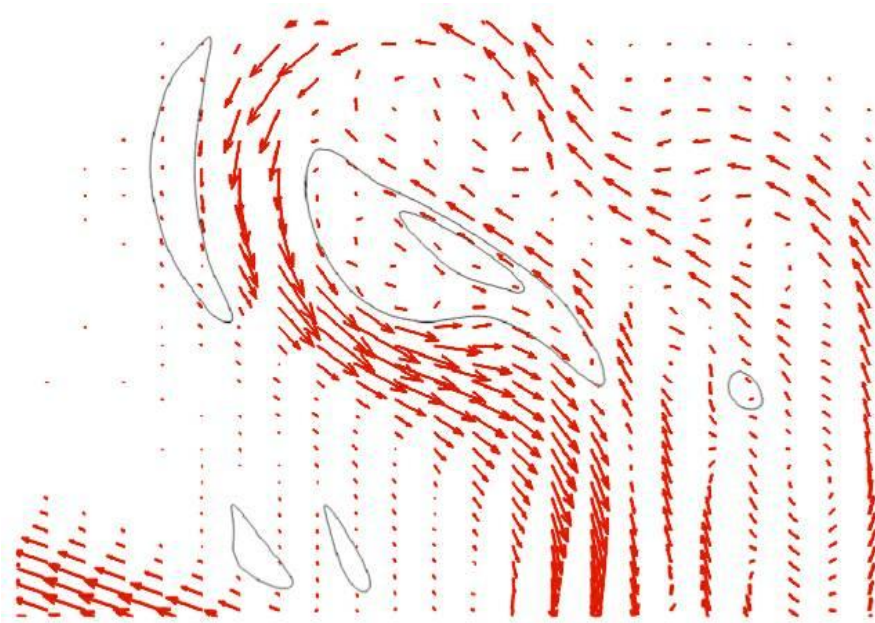
# Closed Orbit Extraction

- Detect closed cell cycle
- Check for flow exit along boundary
- Find exact position with Poincaré map



# Closed Orbit Extraction

- Results

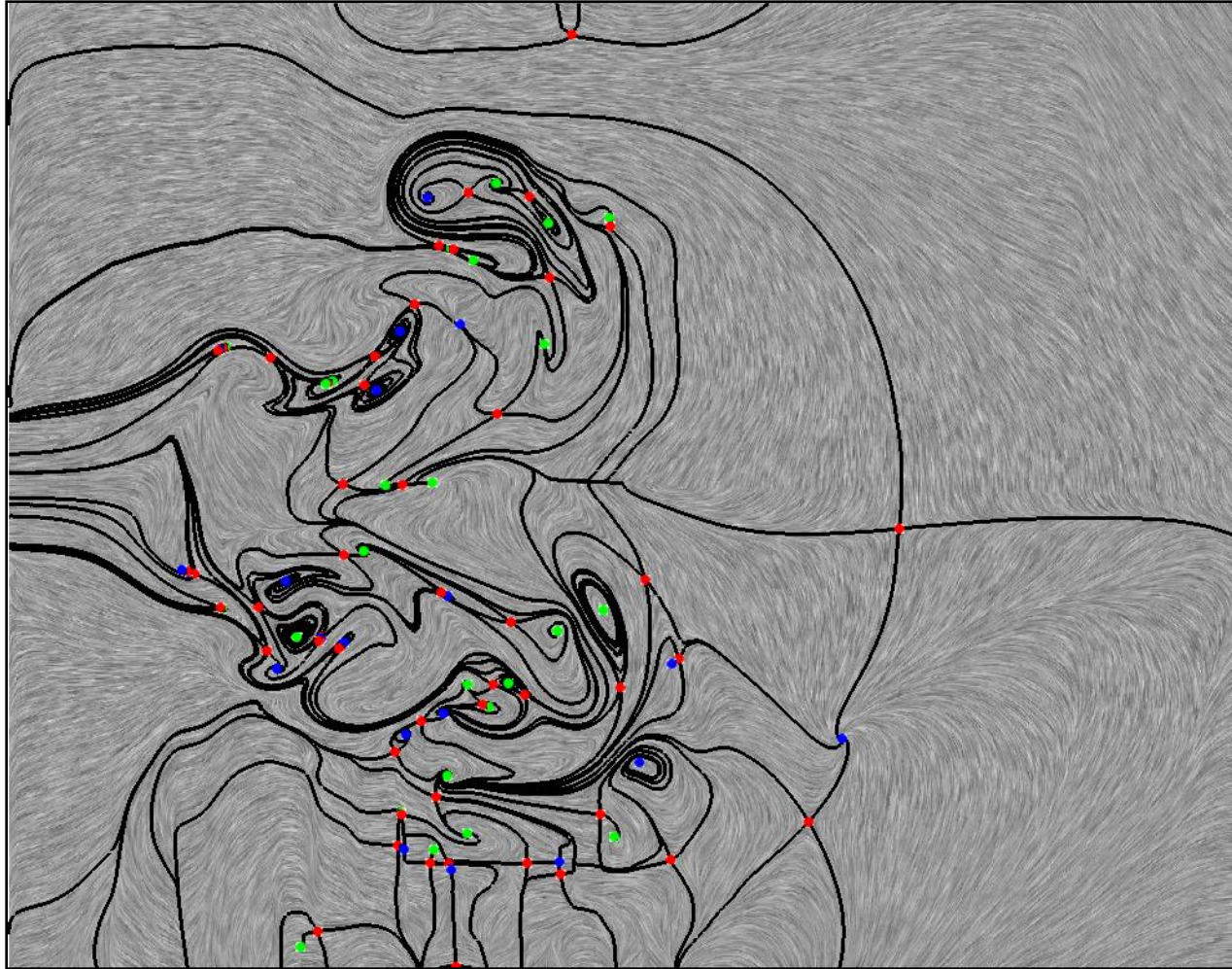


# Topological Graph

- Graph
  - Nodes: critical points
  - Edges: separatrices and closed orbits
- Remark
  - All streamlines in a given region have same  $\langle -$  and  $\rceil-$  limit set
- Problem
  - Definition does not account for bounded domain

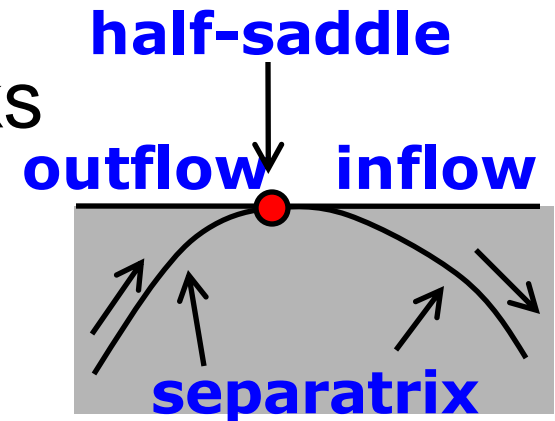


# Topological Graph

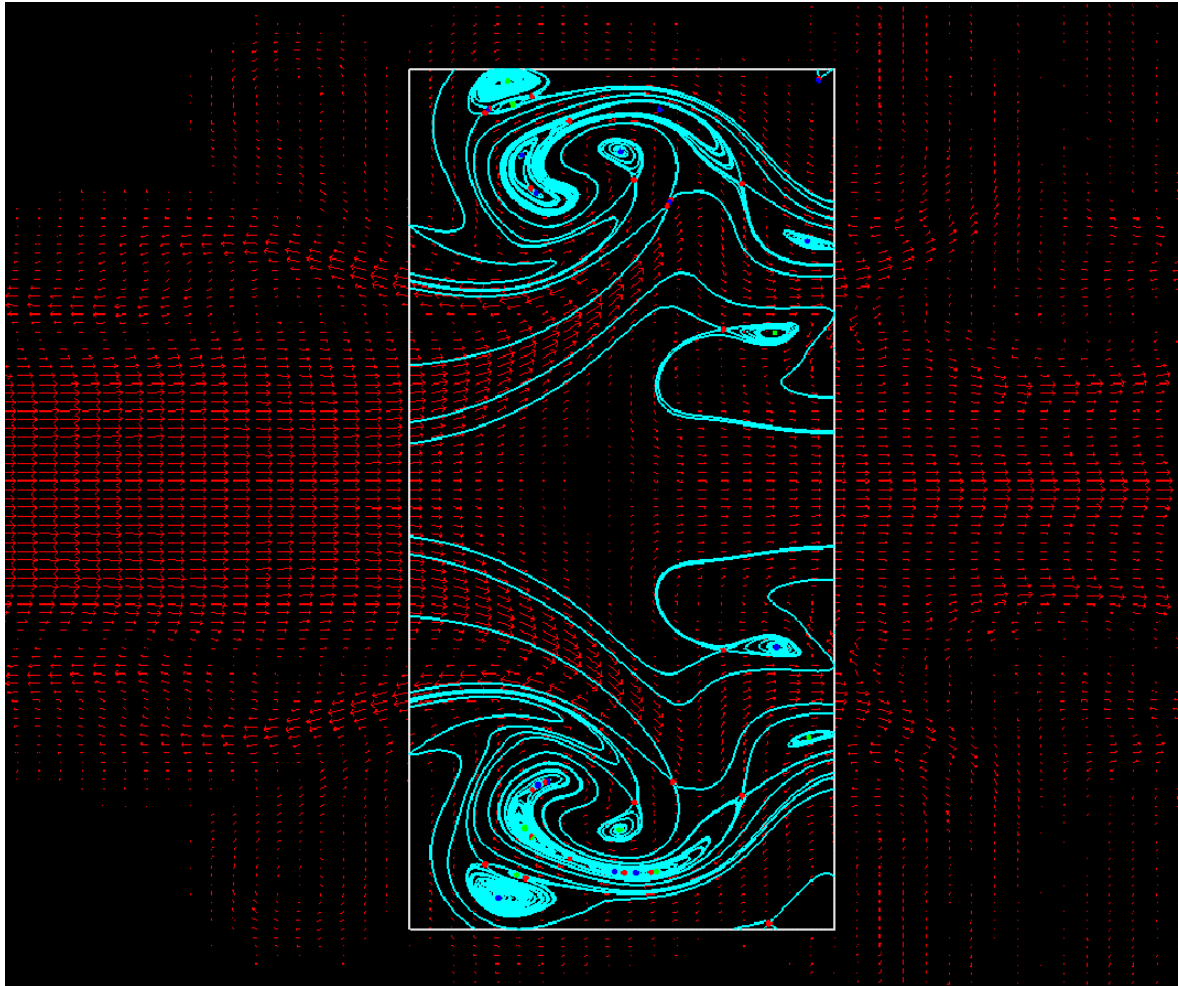


# Local Topology

- Classification w.r.t. asymptotic convergence
- On bounded domain: streamlines leave domain in finite time
- Extend definition of topology
  - Inflow boundaries  $\alpha$  sources
  - Outflow boundaries  $\alpha$  sinks
  - Bounded by half-saddles
  - Additional separatrices

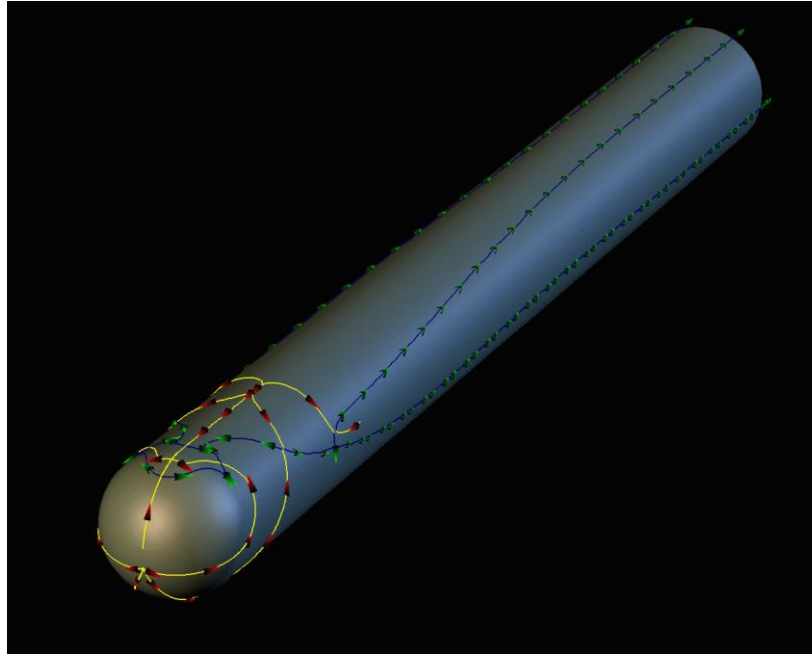


# Local Topology



# Application to Surfaces in 3D

<http://people.nas.nasa.gov/~globus/topology/Pictures/pictures.html>



- Critical point analysis + integration of separatrices applied to projection of vector field onto polygonal surface