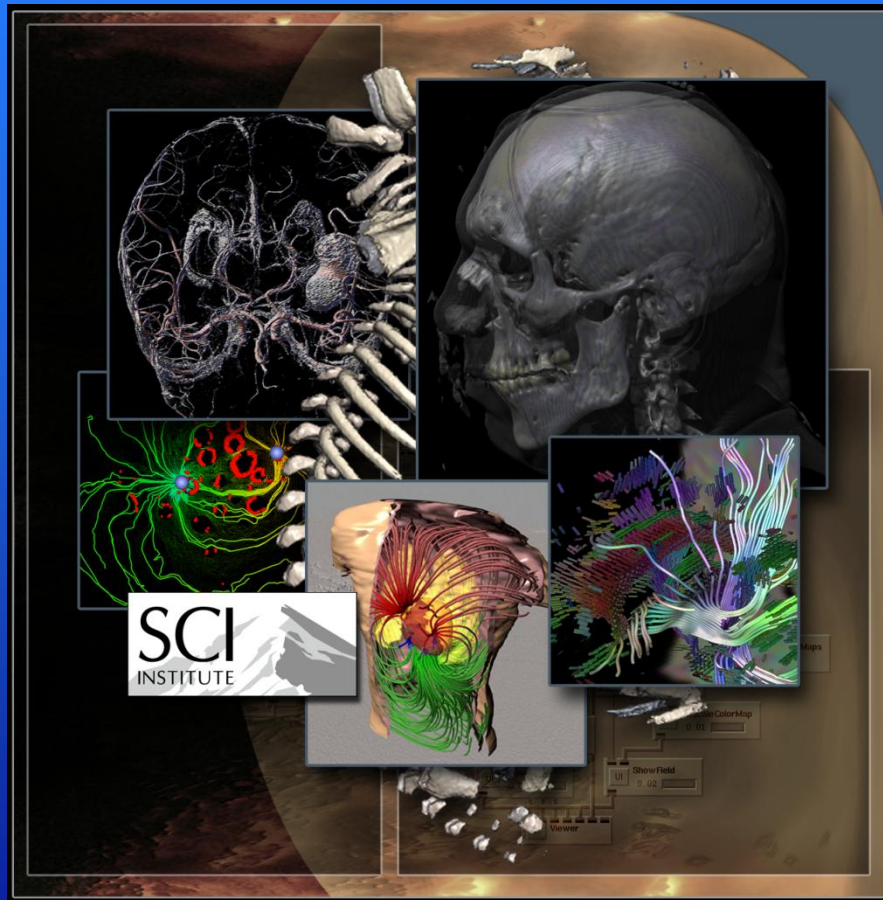


Introduction to Scientific Visualization

CS 5630 / 6630



Valerio Pascucci
Scientific Computing
and Imaging Institute

School of Computing

University of Utah

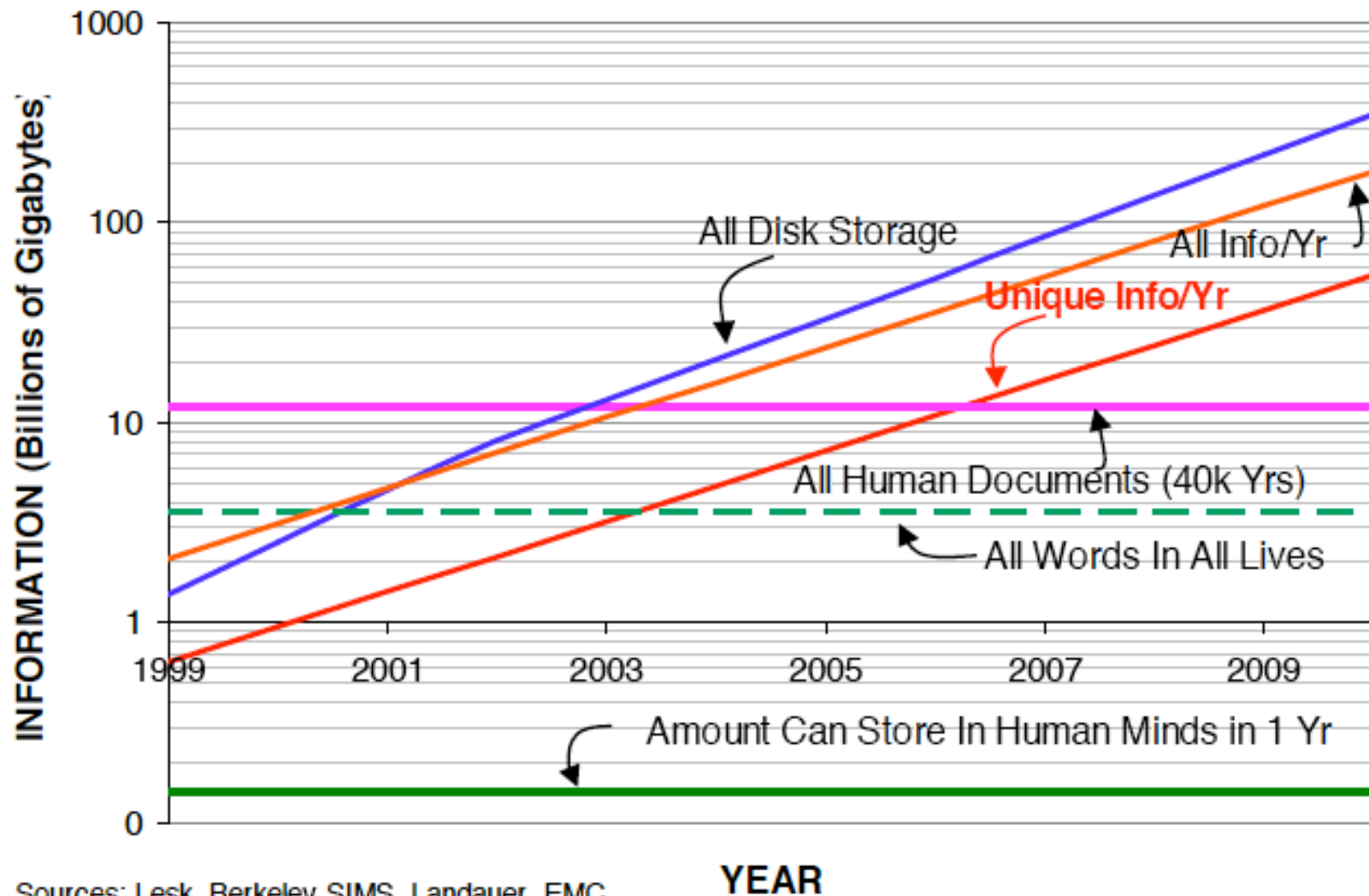
Scientific (and some Information) Visualization Techniques and Algorithms

Review the course syllabus

No Required Text
(notes distributed regularly)

Optional Text
Many books and papers!

Information Big Bang



Sources: Lesk, Berkeley SIMS, Landauer, EMC

YEAR

What is Visualization?

A Hybrid Discipline

- Numerical analysis
- 2D and 3D graphics
- Image/signal processing and pattern recognition
- Art and Design
- Psychophysics
- Scientific computing
- ...

Issues

- Dimension: $R1, R2, R3, \dots$
- Representation
- Topology

Representation

- Continuous — basis, e.g. polynomials
- Discrete — how sampled — structured vs unstructured
 - Sp. case — Cartesian grids, images, spacing, etc.
 - Unstructured, connectivity, spacing, primitives (e.g. simplexes)
 - Simple lists
- Hierarchies and multiresolution
 - E.g. quadtrees for Cartesian grids

How are things connected (or not)?

- Discrete samples: neighborhoods, degree of connectivity, etc.
- Continuous: angles, manifolds in higher dimensional spaces.

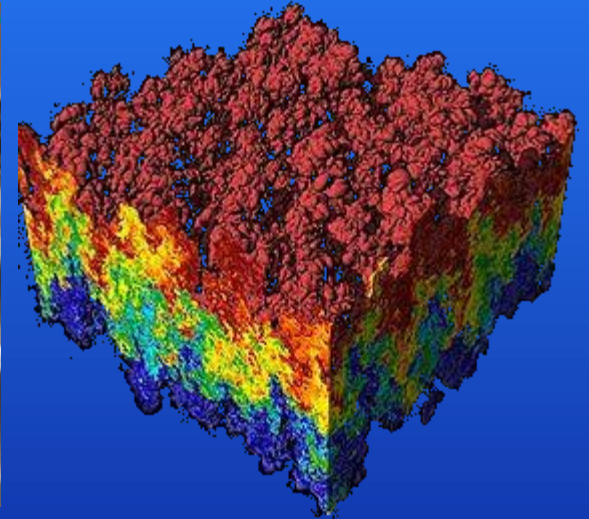
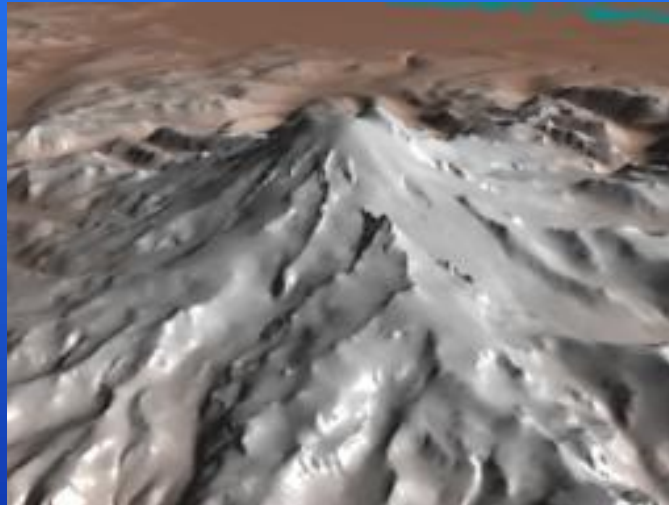
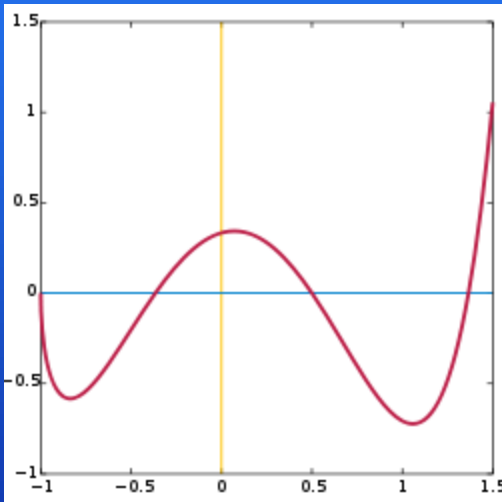
Examples

- Scalar fields (ND domain, 1D range)
 - 2D datasets / images
 - Density volumes
- Vector fields
 - Color images
 - Color video
 - Fluid flow field (+ time)
- Tensor fields
 - Diffusion imaging
 - Fluid flow field

Scalar Fields

$$y=F(x)$$

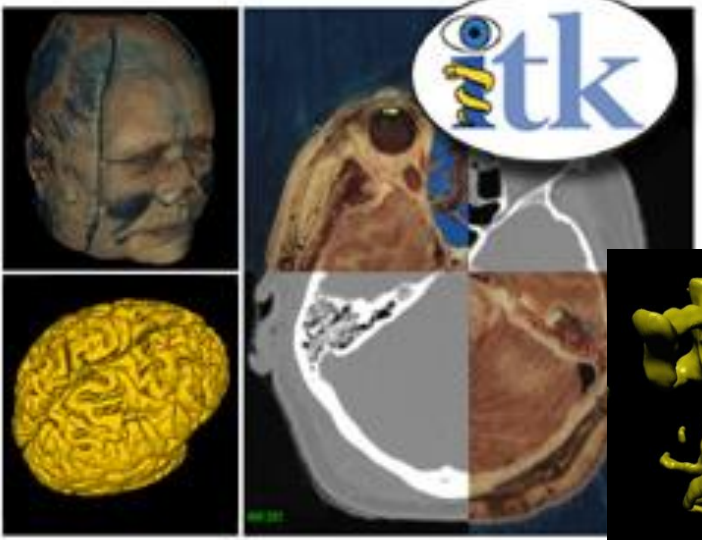
Scalar Fields



ITK: Insight Toolkit



www.itk.org



Segmentation Editor Console

Module Options

Editor

Source data Segmentation Tree Editor Console

source mask brain select

Using sour Using basi Using segr Start

SEGMENT

This modu labeled voi

To begin th informatio segmenatio the watersl the watersl

add selected region subtract selected region merge selected

Slice number 51 Scale 0.524

3D Render show help hide help

paint radius 0

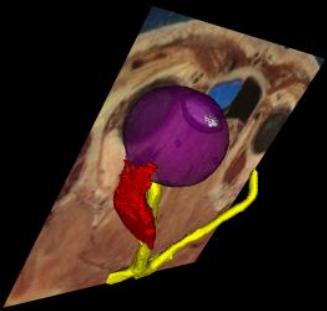
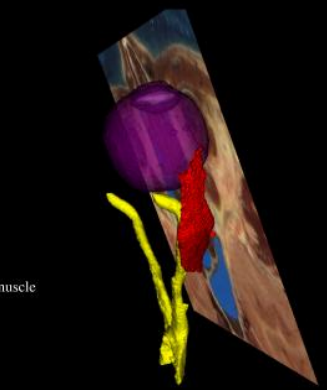
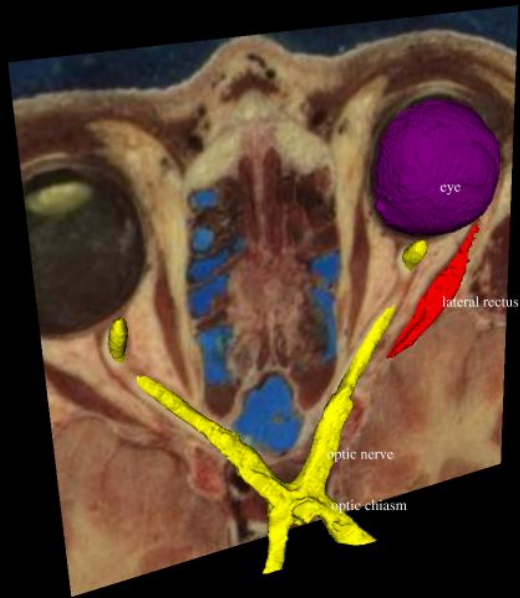
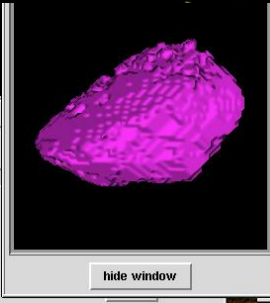
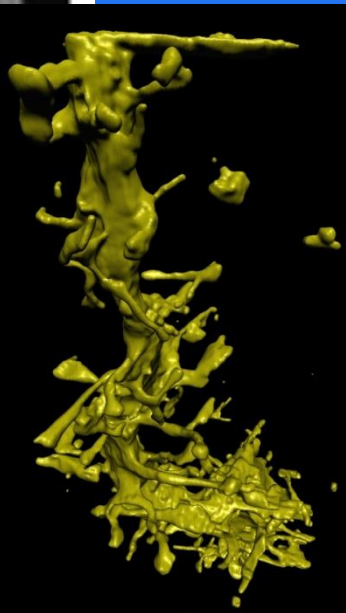
toggle zoom 1.0 zoom

randomize colors

toggle overlay

0.0 255.0 scalar colormap 256.0 127.5 window level

hide window clear all quit

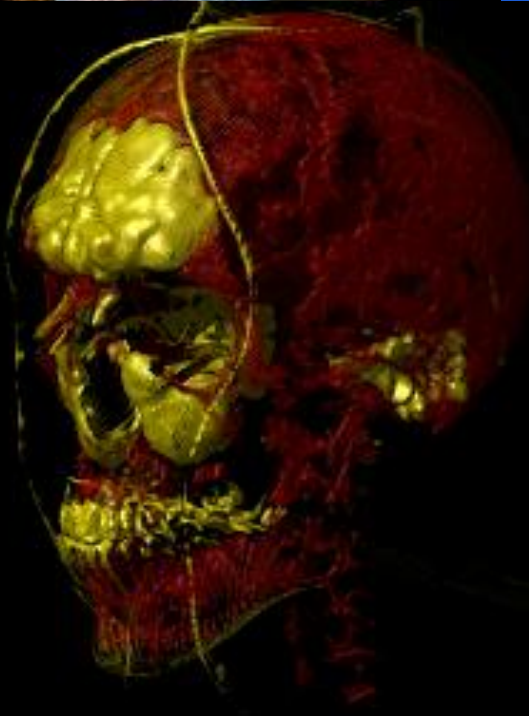
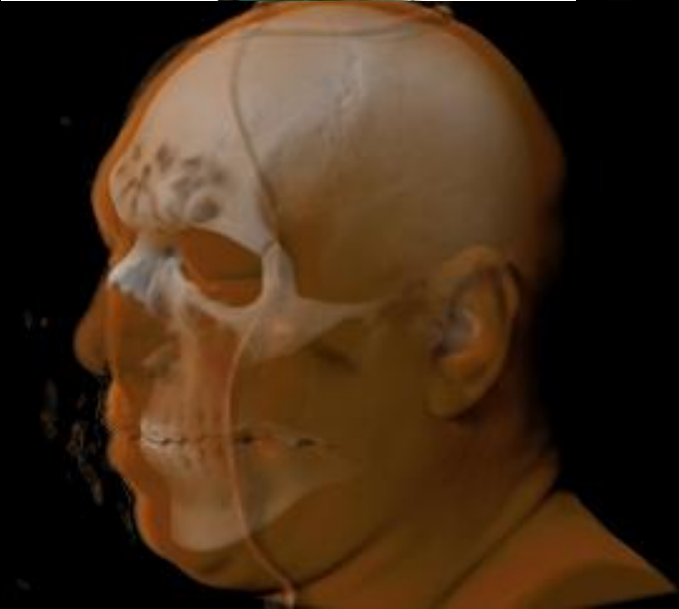
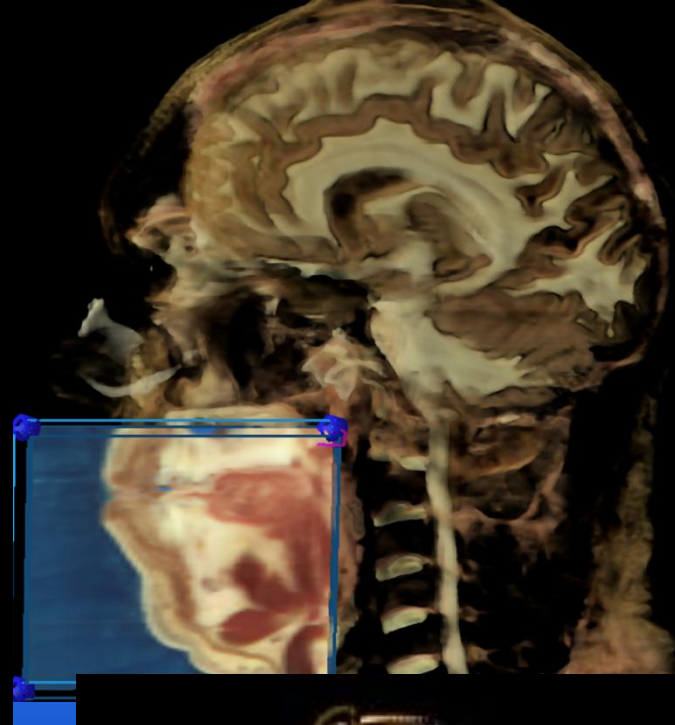
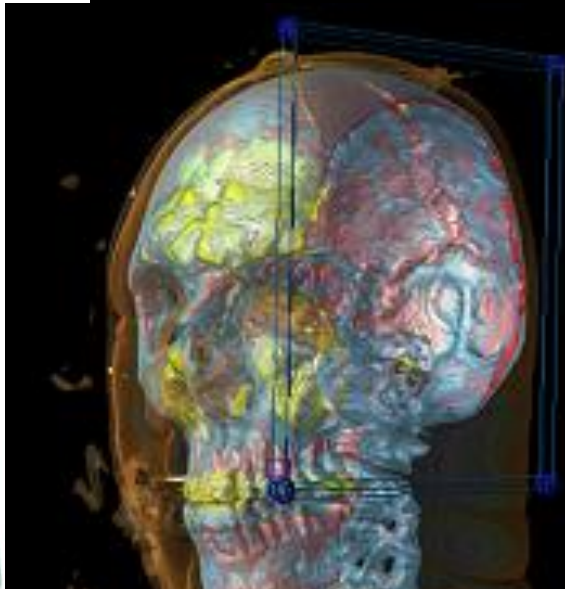
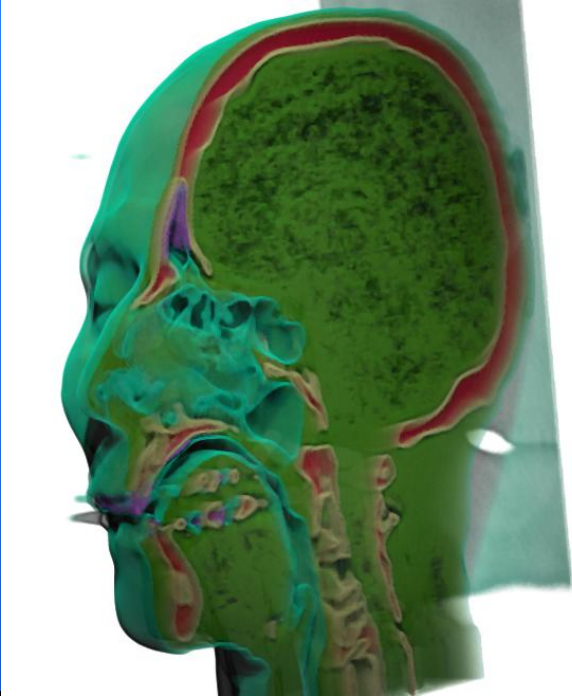


ing Institute, University of Utah

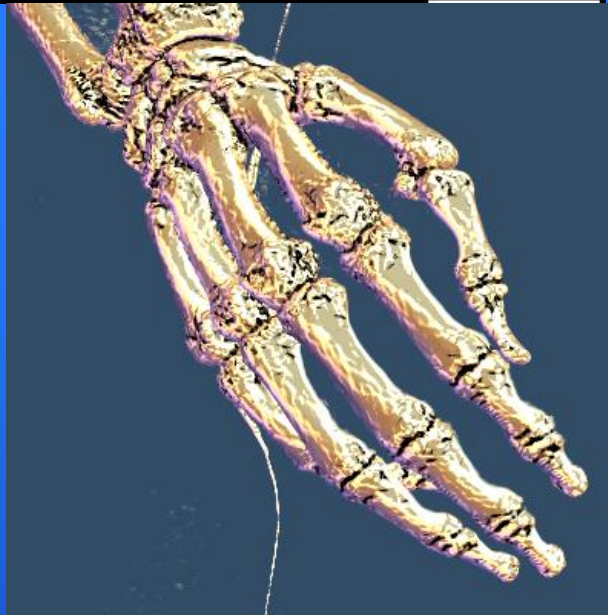
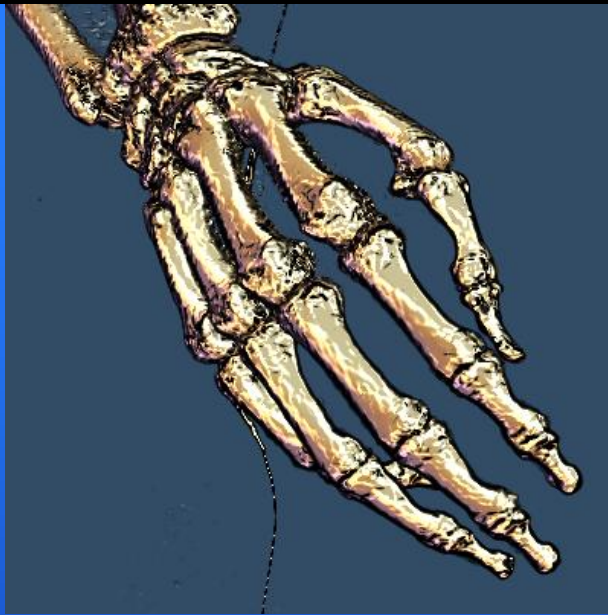
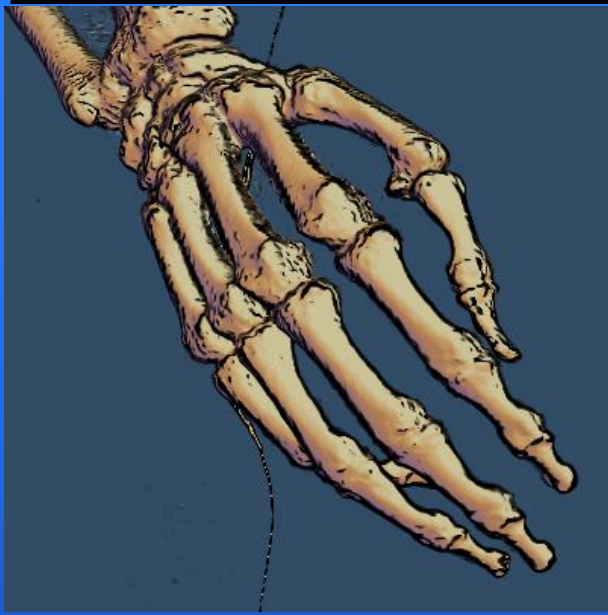
Volume Rendering - 3D Transfer Function



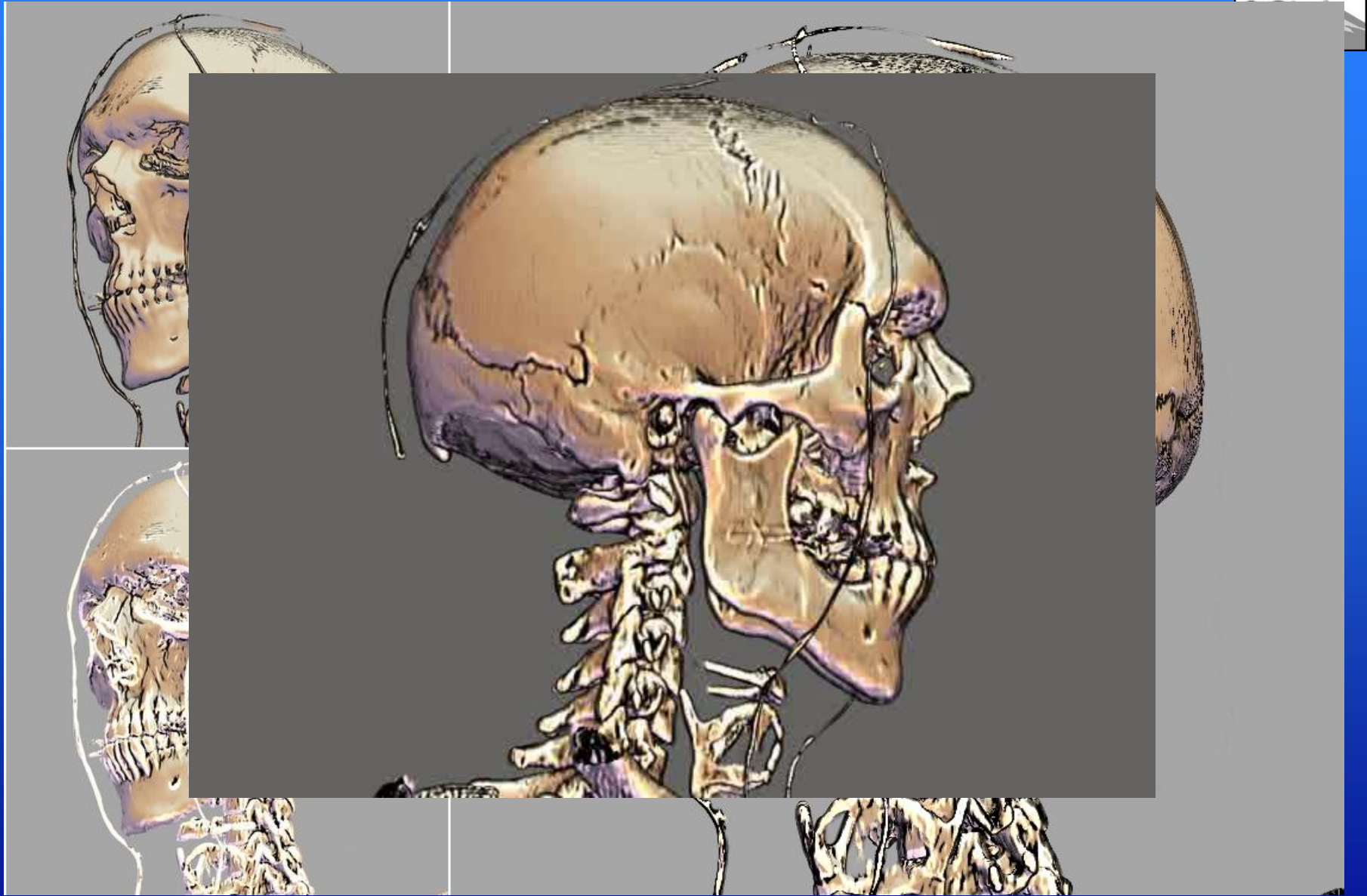
Volume Rendering



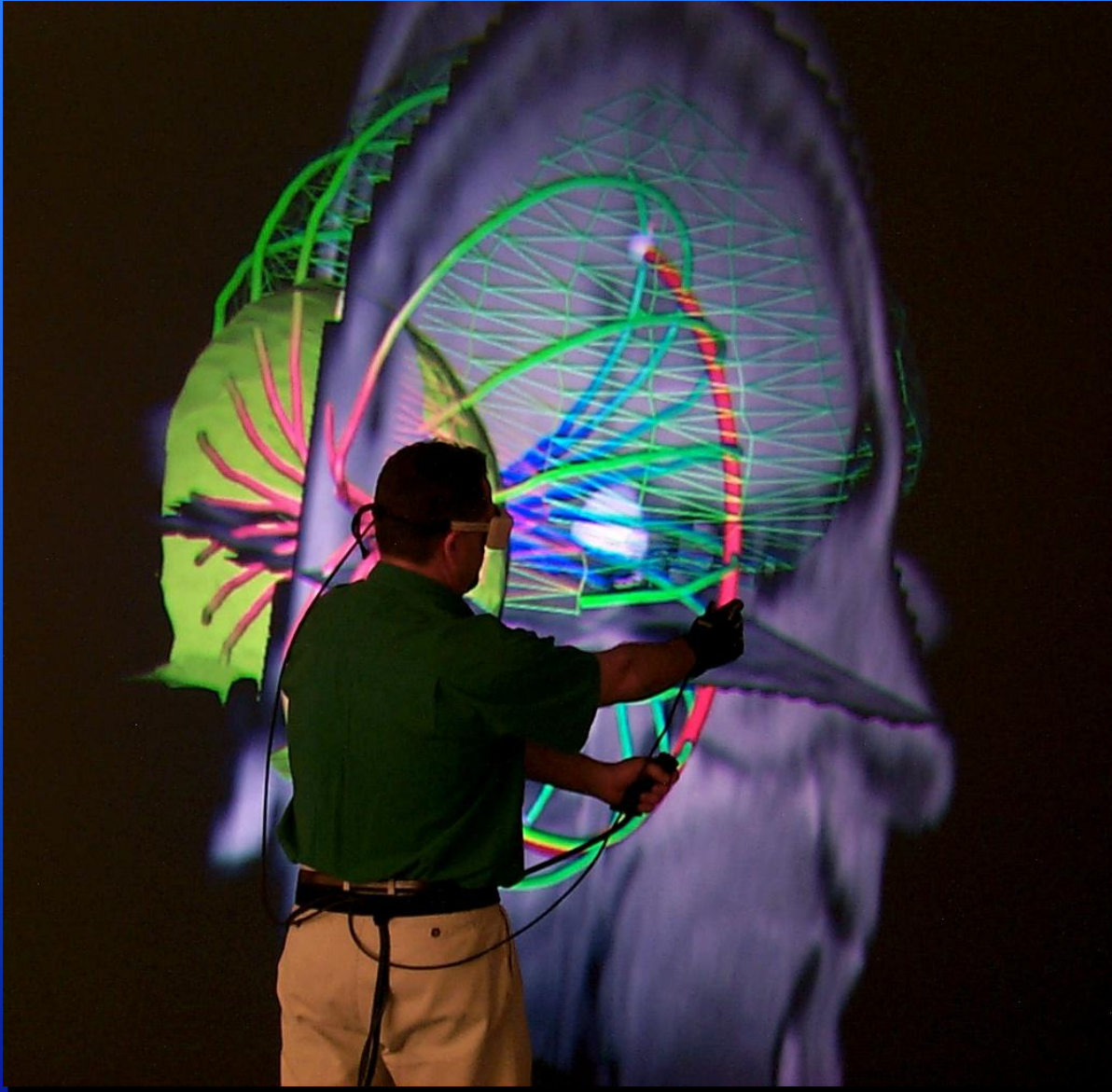
Curvature Based Rendering



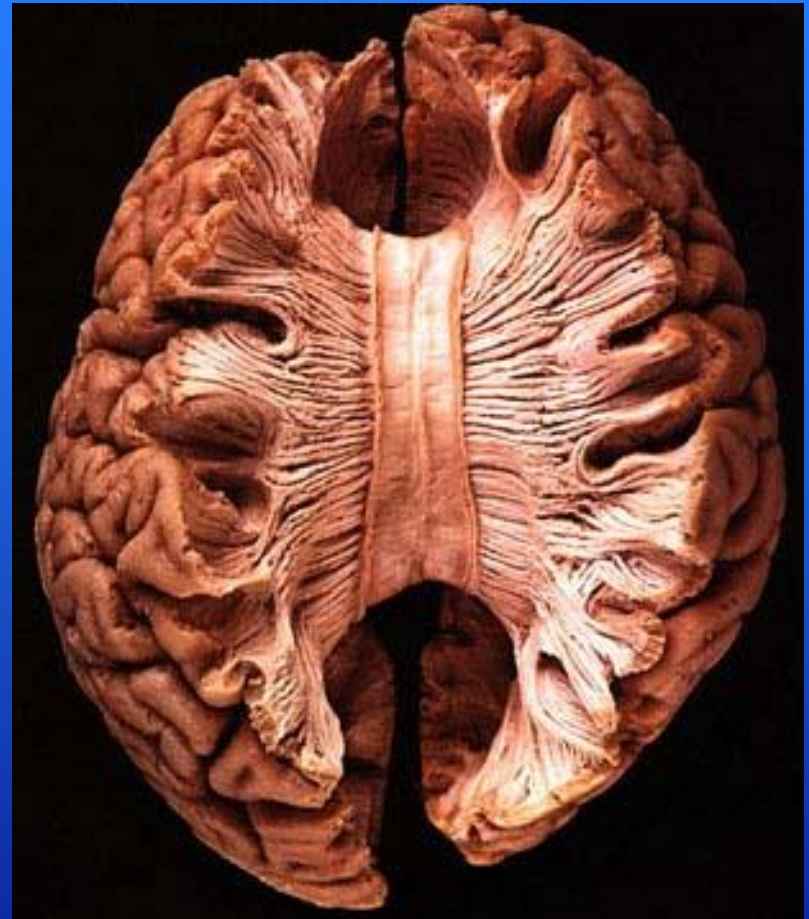
Non Photorealistic Rendering



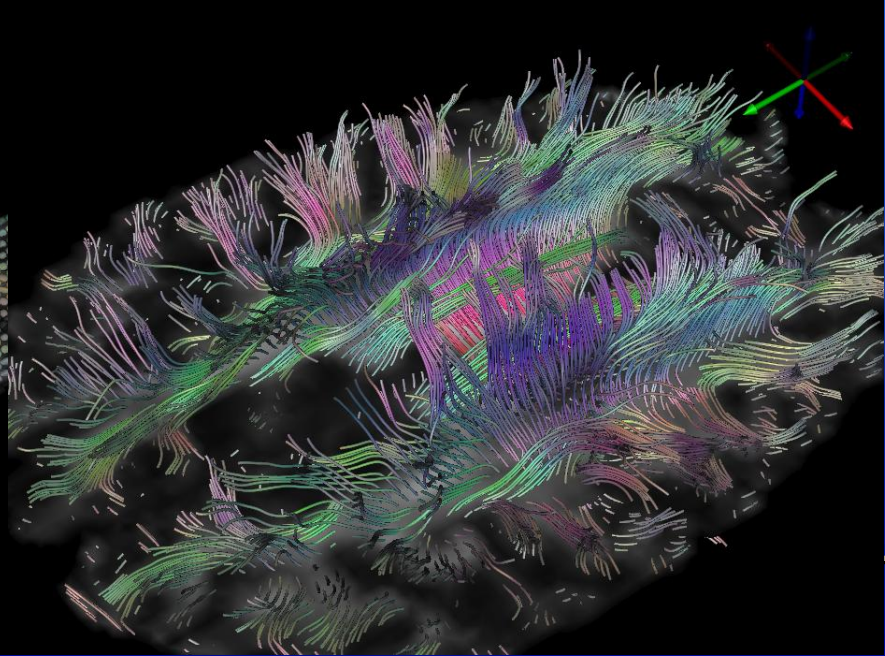
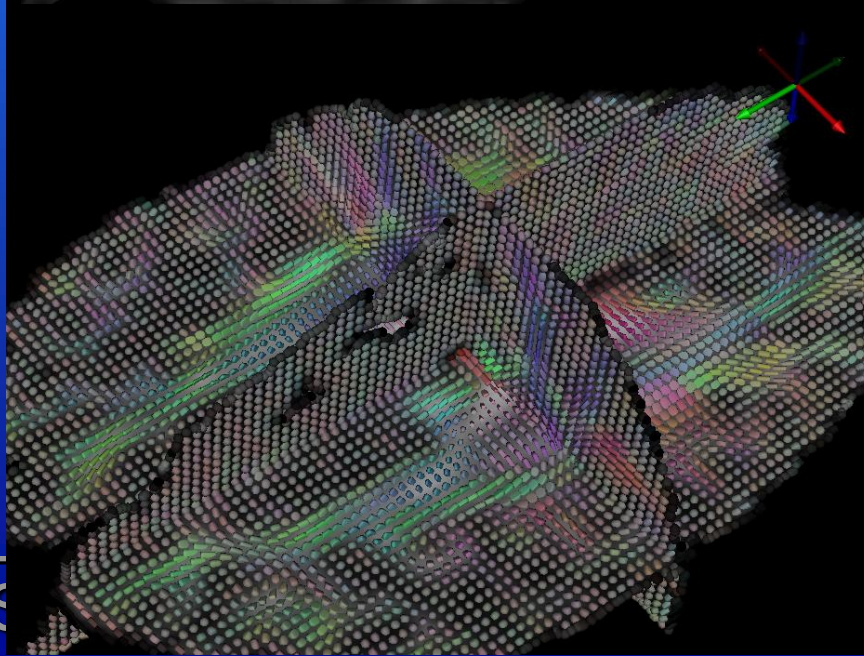
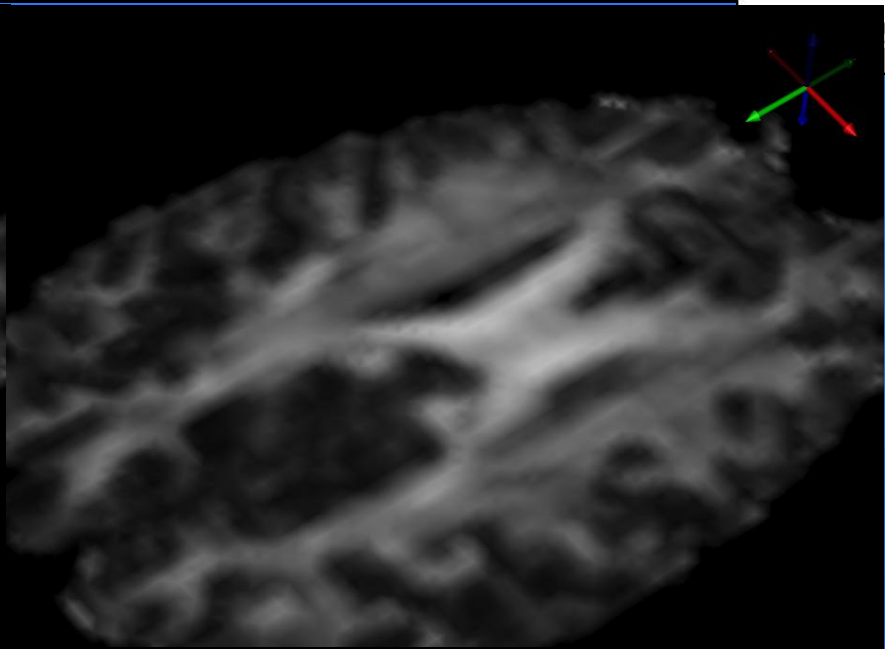
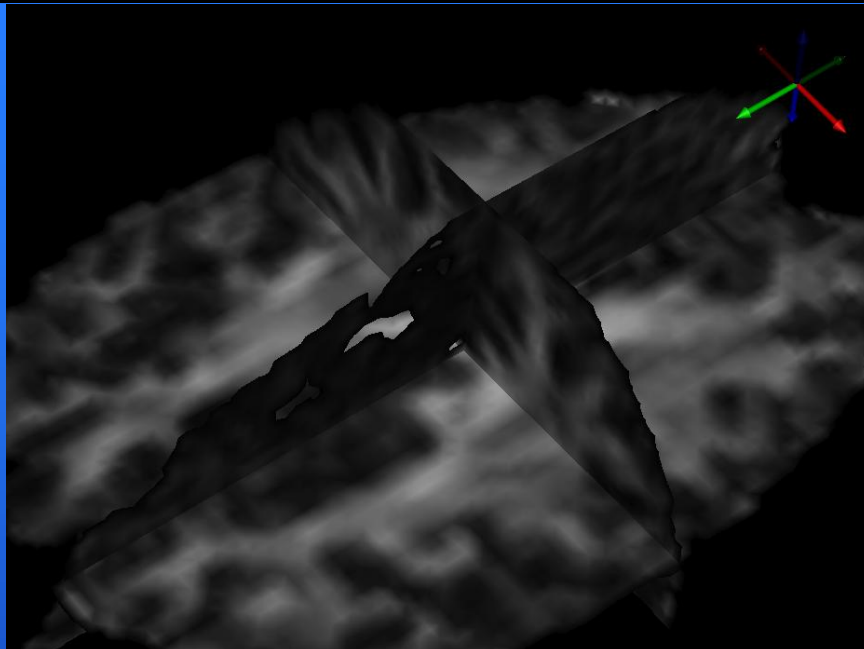
Vector Fields



Brain Structure - Fiber Tracks



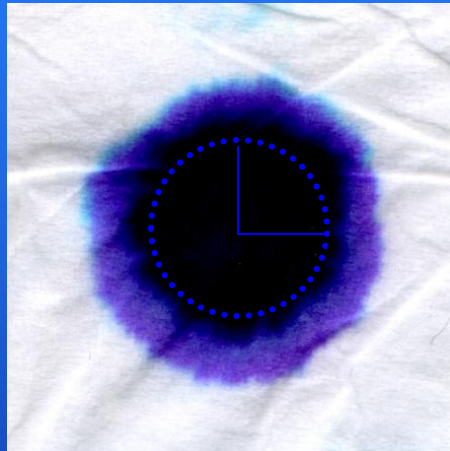
DT MRI Visualization



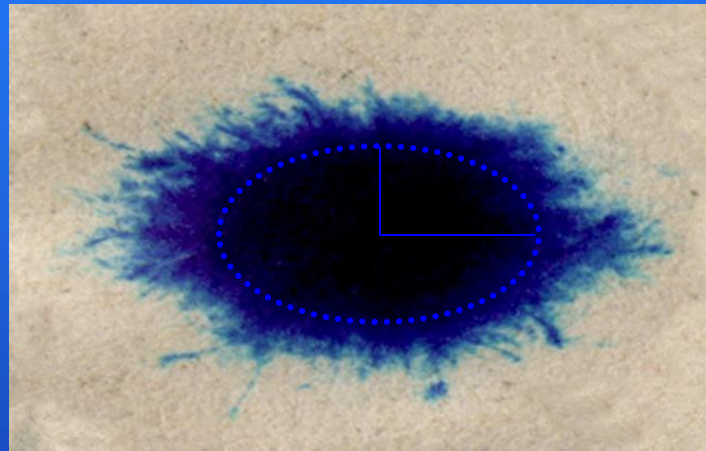
Diffusion in Biological Tissue

Motion of water through tissue

Faster in some directions than others



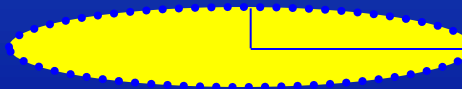
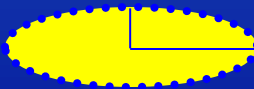
Kleenex



Newspaper

- Anisotropy: diffusion rate depends on direction

isotropic

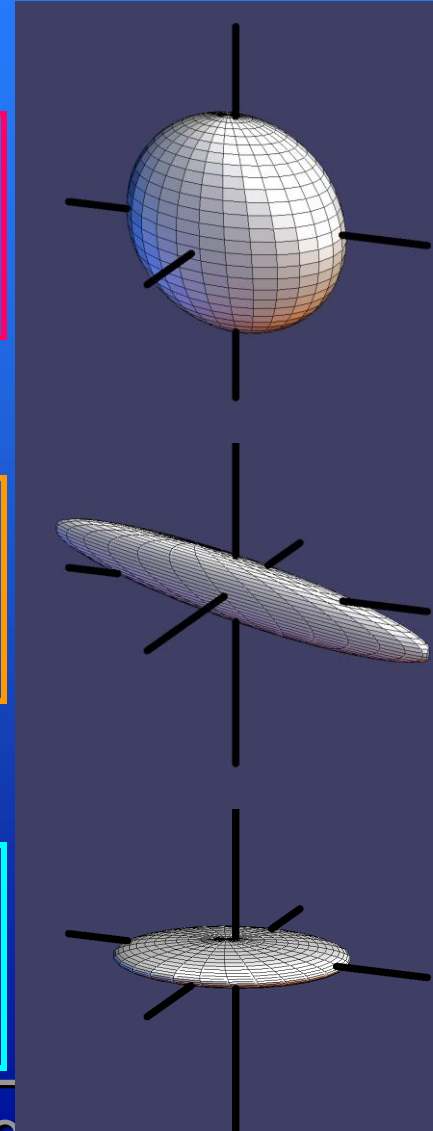
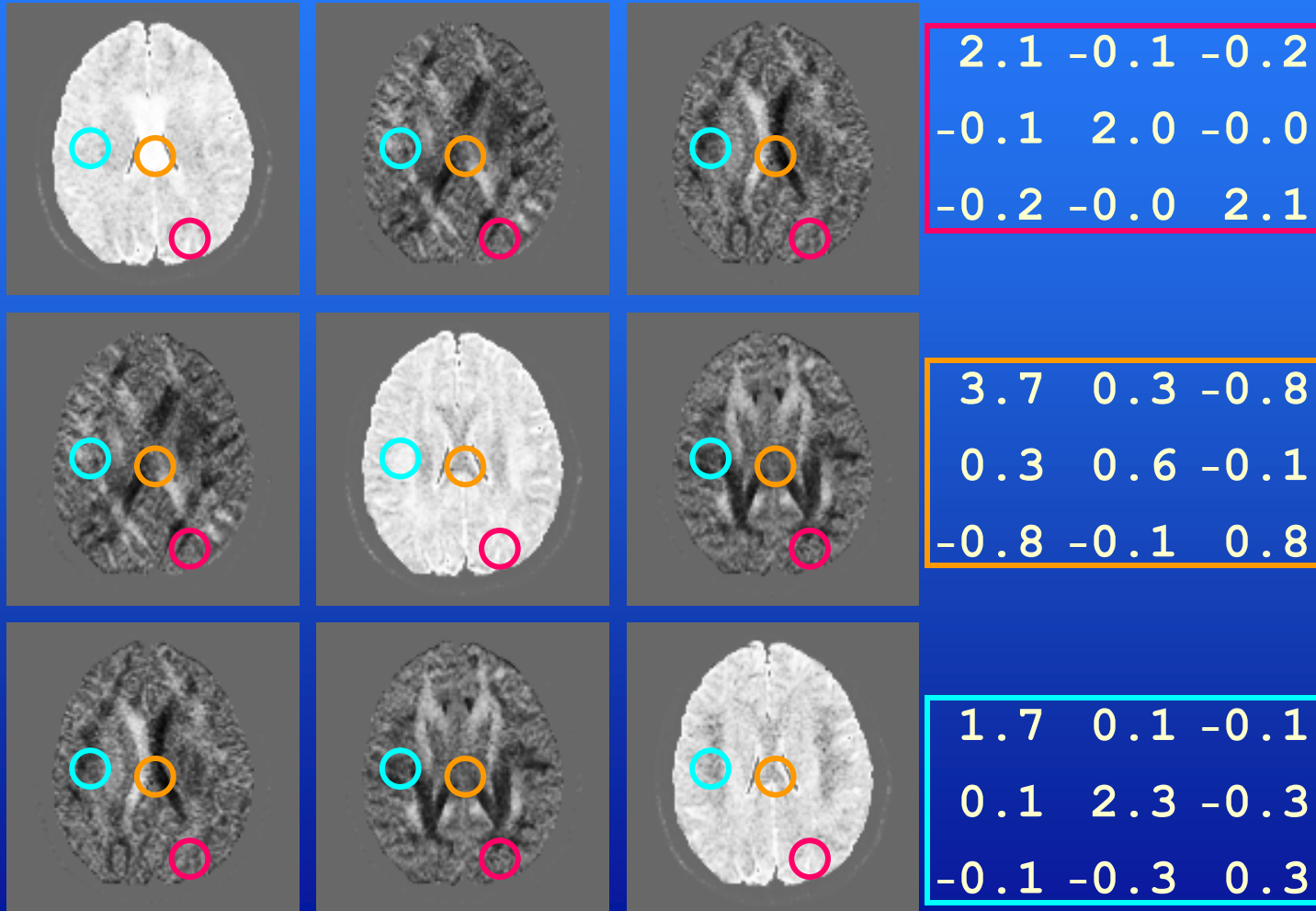


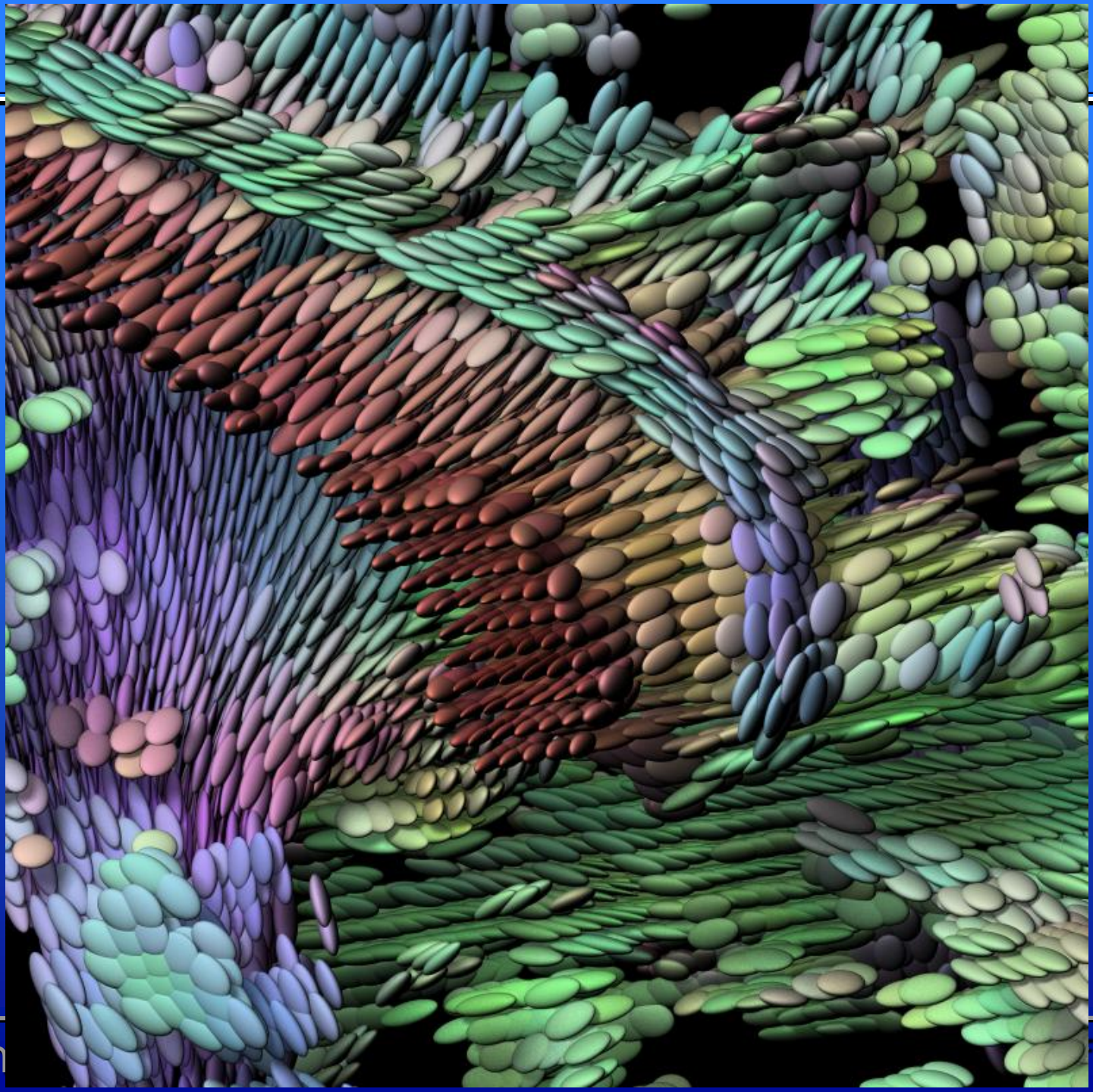
anisotropic

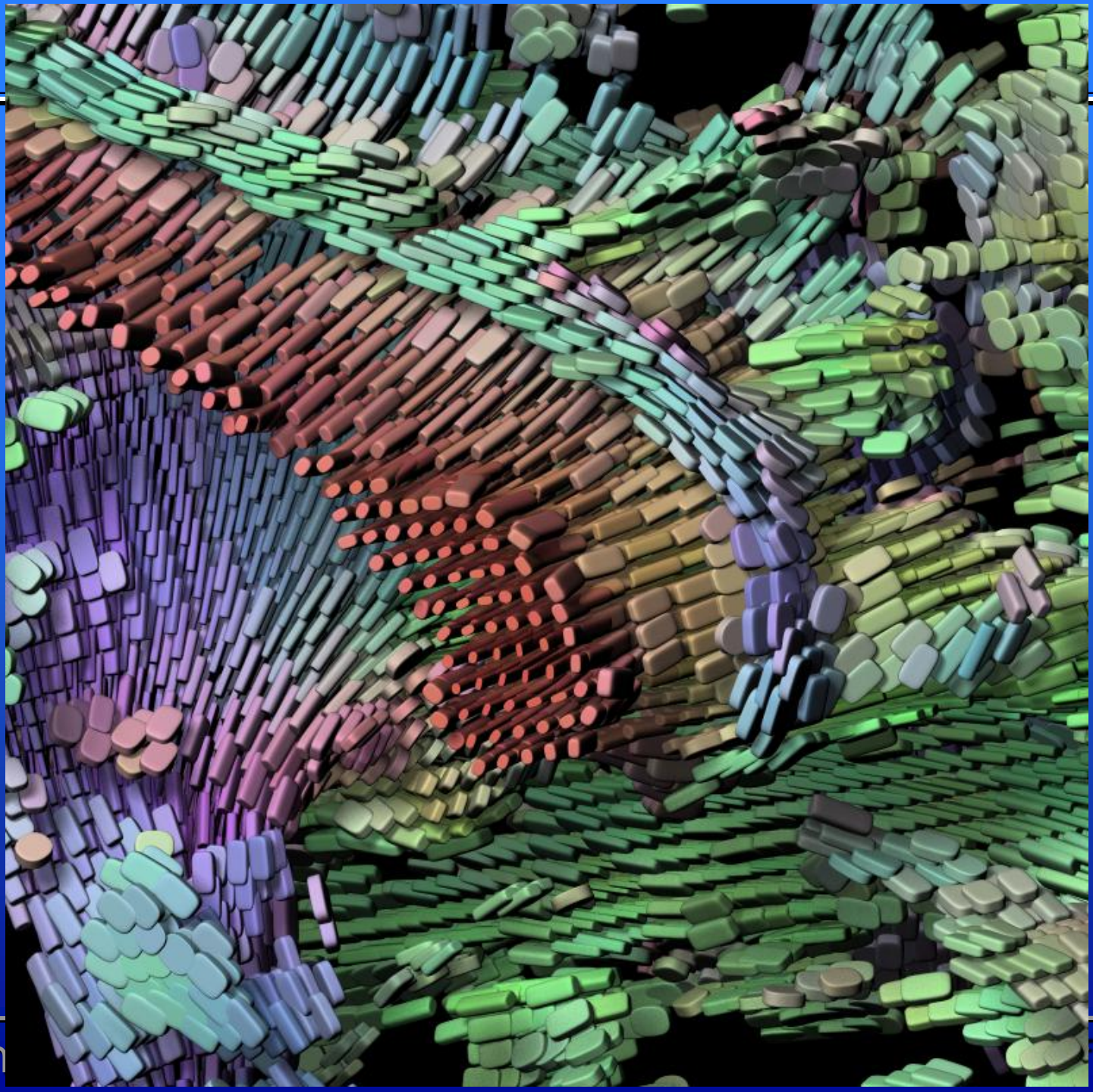


Diffusion MRI of the Brain

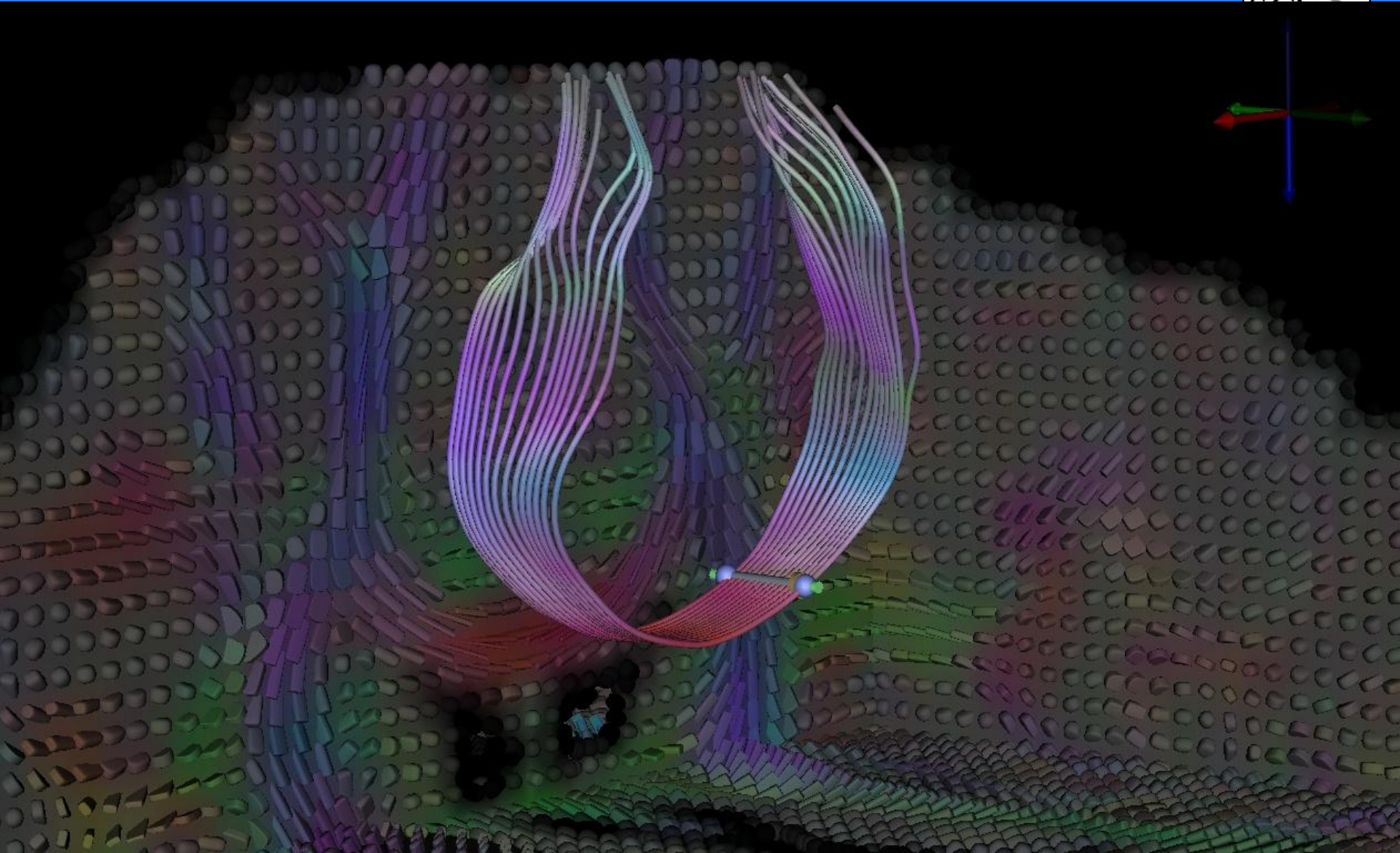
Anisotropy high along white matter fiber tracts



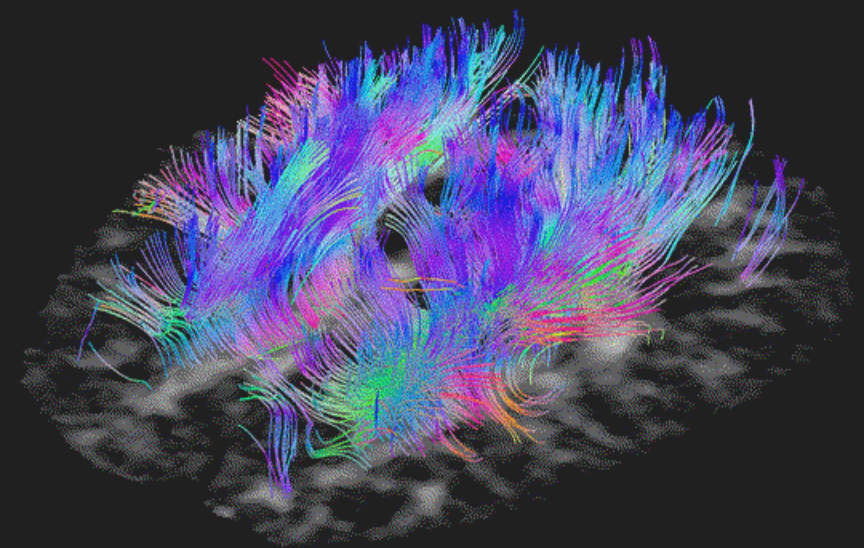
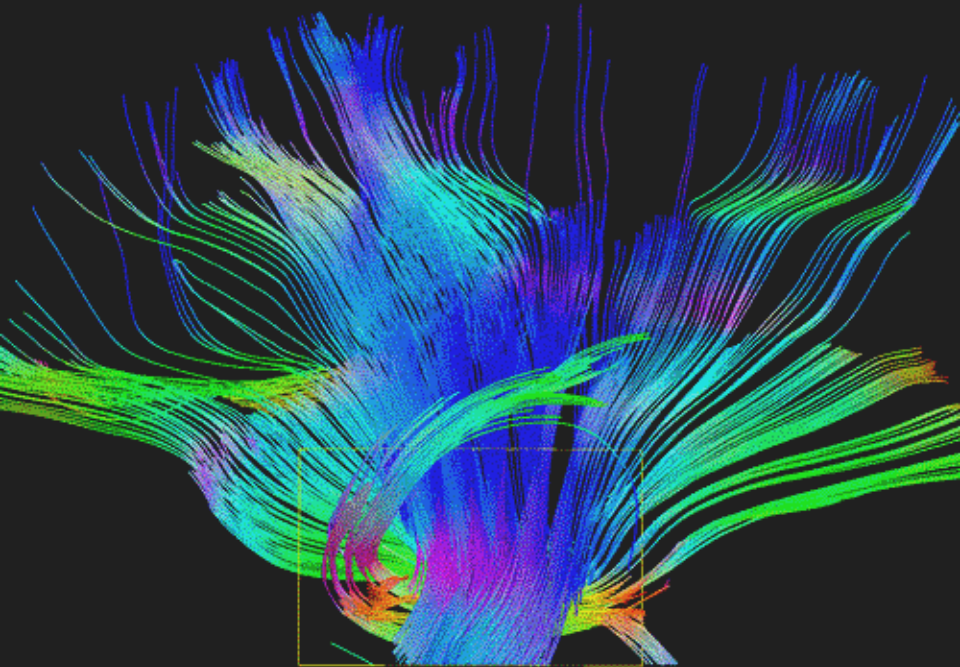
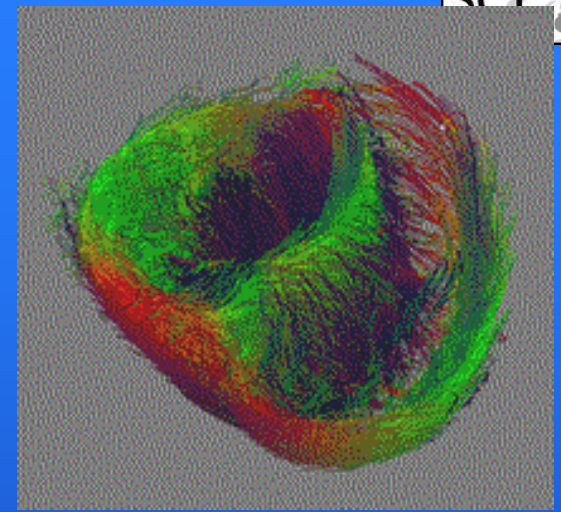
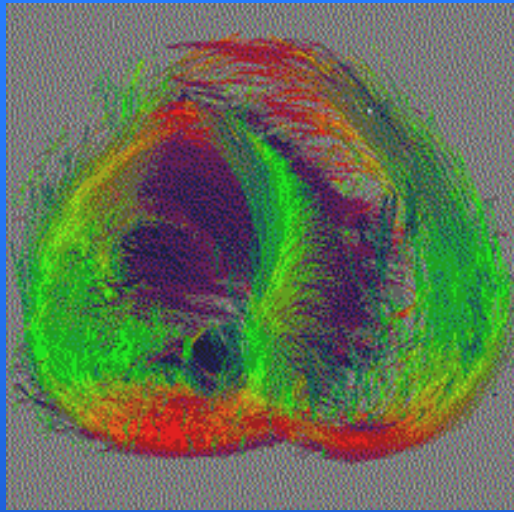
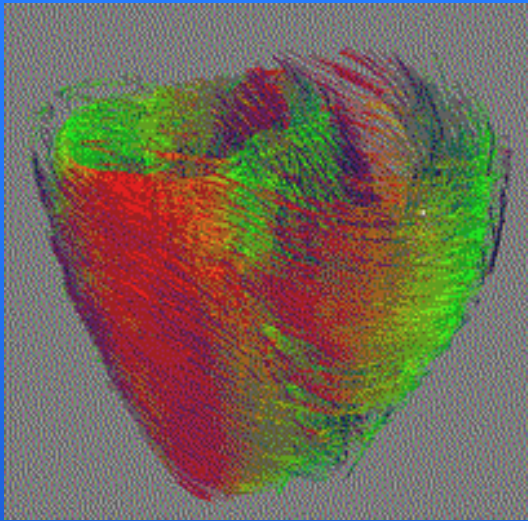




Diffusion Tensor Visualization

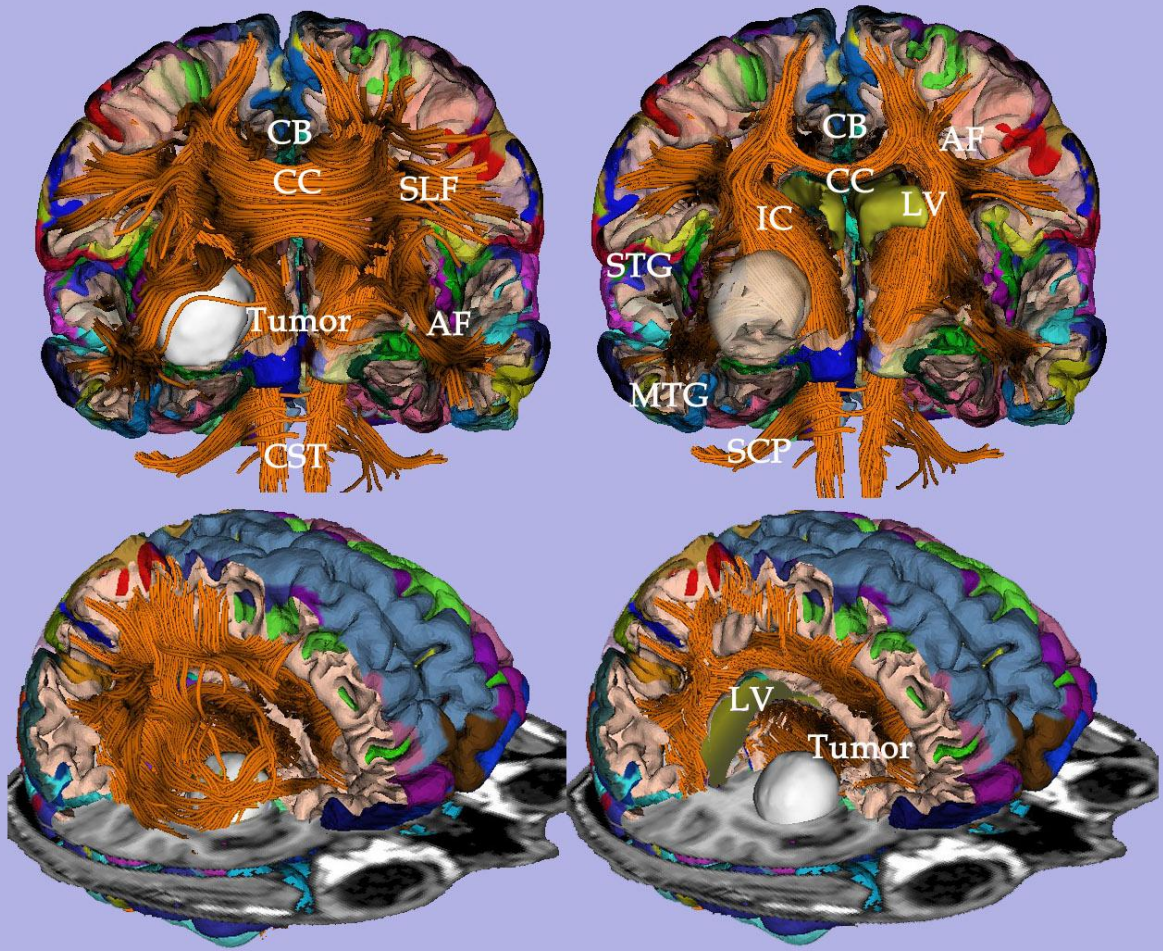


Fiber Tracking – Leonid Zhukov



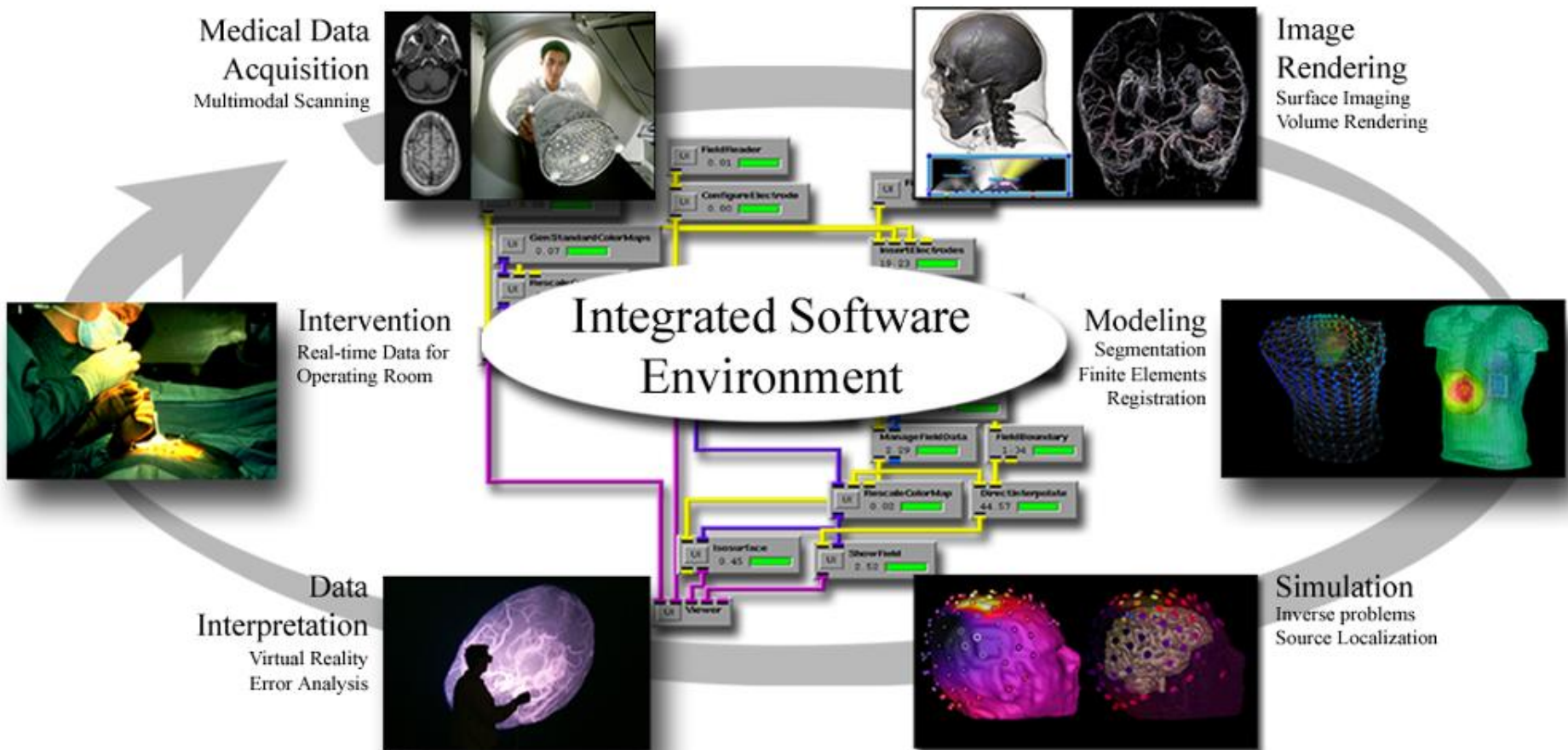
White Matter Tracts

Hae-Jeong Park, Ph.D., 2003



Park, Westin, and Kikinis, BWH, Harvard Medical School, 2003

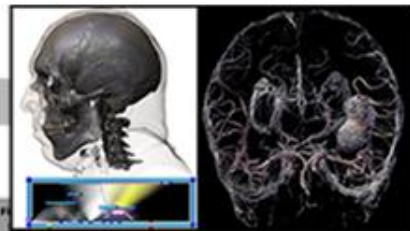
Scientific Computing and Imaging Institute, University of Utah



Medical Data Acquisition
Multimodal Scanning

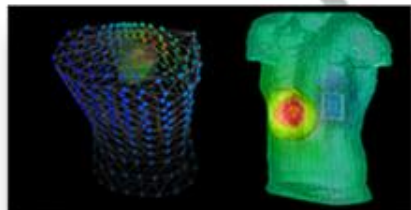


Image Rendering
Surface Imaging
Volume Rendering



Integrated Software Environment

Modeling
Segmentation
Finite Elements
Registration

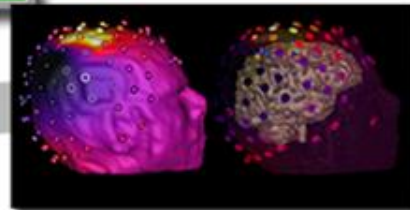


Intervention
Real-time Data for Operating Room

Data Interpretation
Virtual Reality
Error Analysis



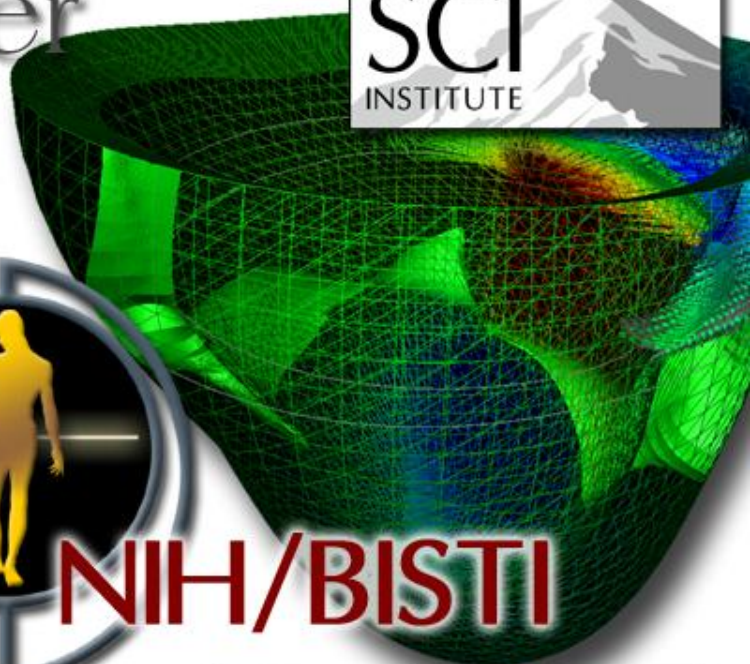
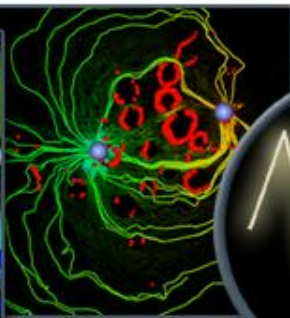
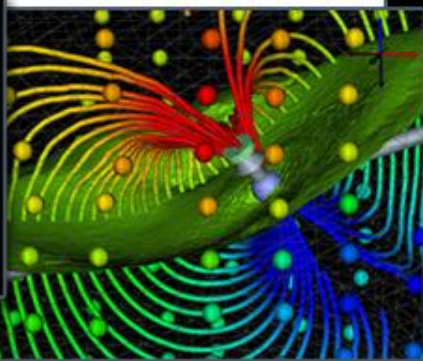
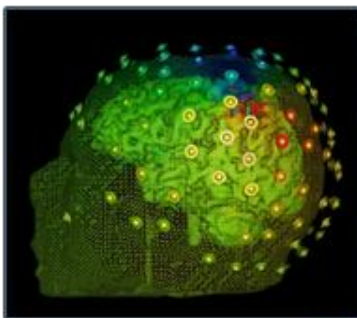
Simulation
Inverse problems
Source Localization





NIH/NCRR Center

for Bioelectric Field Modeling,
Simulation and Visualization

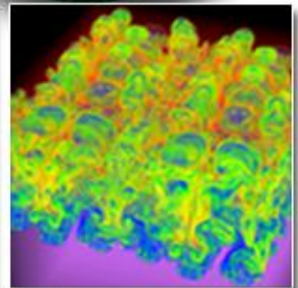
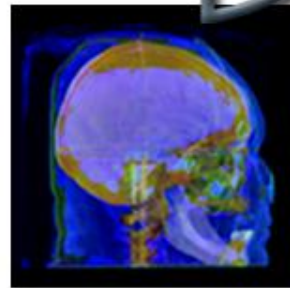


NIH/BISTI



AVTC

ADVANCED VISUALIZATION
TECHNOLOGY CENTER



Lots More to Come!

