

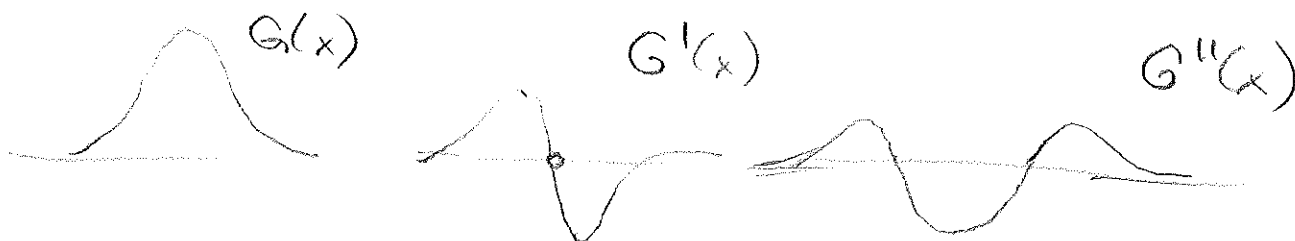
Canny Operator for ridge/line profiles

1-D



slide 28

⇒ resembles 2nd derivative of Gaussian



Filtering:  $\left(\frac{d^2}{dx^2} G(x, \sigma)\right) \otimes I(x)$

linear operation:

$$\frac{d^2}{dx^2} (G(x, \sigma) \otimes I(x))$$

2nd derivative Gaussian smoothed image

discrete  $\begin{bmatrix} 1 & -2 & 1 \end{bmatrix}^* \otimes (G(x, \sigma) \otimes I(x))$

convolution:  $\frac{d}{dx} \cdot \frac{d}{dx} : \begin{bmatrix} 1 & 1 \end{bmatrix} \otimes \begin{bmatrix} 1 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} -1 & 2 & -1 \end{bmatrix}$

2nd derivatives

$\nabla = \left( \frac{\partial}{\partial x}, \frac{\partial}{\partial y} \right)$  : nabla operator

$\nabla L(\vec{x}) =$  gradient of  $L$  :  $\begin{pmatrix} L_x \\ L_y \end{pmatrix}$

①  $\rightarrow \nabla \cdot (\nabla L) = \left( \frac{\partial^2 L}{\partial x^2} + \frac{\partial^2 L}{\partial y^2} \right)$  Laplacian

②  $\rightarrow \nabla(\nabla L) = \begin{bmatrix} \frac{\partial^2 L}{\partial x^2} & \frac{\partial^2 L}{\partial x \partial y} \\ \frac{\partial^2 L}{\partial x \partial y} & \frac{\partial^2 L}{\partial y^2} \end{bmatrix}$  matrix of second derivatives, Hessian matrix  
gradient of gradient of  $L$

① Typical kernels for Laplacian:

$$\begin{bmatrix} & 1 & \\ 1 & -4 & 1 \\ & 1 & \end{bmatrix}$$

$$\begin{bmatrix} 1 & 1 & 1 \\ 1 & -8 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$

~~slides~~

$$\nabla \cdot \nabla L = \left( \frac{\partial}{\partial x}, \frac{\partial}{\partial y} \right) \cdot \begin{pmatrix} \frac{\partial L}{\partial x} \\ \frac{\partial L}{\partial y} \end{pmatrix} = \frac{\partial^2 L}{\partial x^2} + \frac{\partial^2 L}{\partial y^2}$$

$$\begin{pmatrix} \frac{\partial}{\partial x} \\ \frac{\partial}{\partial y} \end{pmatrix} \cdot \begin{pmatrix} \frac{\partial L}{\partial x} \\ \frac{\partial L}{\partial y} \end{pmatrix} = \begin{pmatrix} \frac{\partial^2 L}{\partial x^2} & \frac{\partial^2 L}{\partial x \partial y} \\ \frac{\partial^2 L}{\partial x \partial y} & \frac{\partial^2 L}{\partial y^2} \end{pmatrix}$$

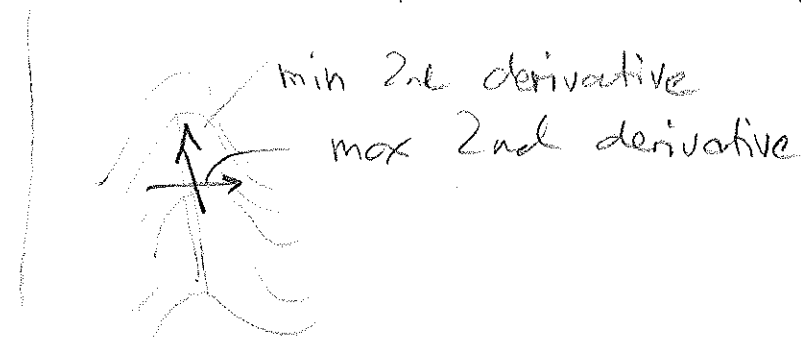
but: zero crossings of 2nd derivatives  
min & max!

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③

Canny for ridges / lines et al.

2-D 2nd derivative in direction  
orthogonal to ridge = direction  
of maximum 2nd derivative



how to calculate?

$$\begin{bmatrix} \frac{\partial^2}{\partial x^2} & \frac{\partial^2}{\partial x \partial y} \\ \frac{\partial^2}{\partial x \partial y} & \frac{\partial^2}{\partial y^2} \end{bmatrix} \cdot I(x) = \begin{bmatrix} I_{xx} & I_{xy} \\ I_{yx} & I_{yy} \end{bmatrix}$$

"Hessian"  $H$ 

Directions of min and max 2nd derivatives?

Diagonalization:  $|H - \lambda I| = 0$ 

Characteristic system

principal 2nd derivatives: eigenvalues

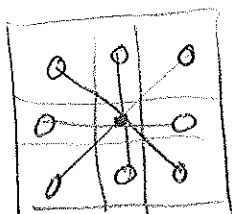
$$[\lambda_1, \lambda_2]$$

principal directions: eigenvectors  $[\bar{e}v_1, \bar{e}v_2]$

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# Simplification for discrete implementation

(A)



- calculate 2nd derivatives in 4 raster directions
- choose direction where 2nd derivative is extremal (max or min)

• discrete masks for x, y:  $\begin{bmatrix} 1 & -2 & 1 \end{bmatrix}$

- discrete masks for diagonals:  $\frac{1}{2} \begin{bmatrix} 1 & -2 & 1 \end{bmatrix}$   
 (factor due to  $\sqrt{2}$  spacing of pixels)

## Summary 2nd derivative operator

- Gaussian blurring of image (scale):  $G(x, \sigma) * I(x)$
- build 2nd derivatives (discrete or via Hessian)
- choose extremal 2nd derivative perpendicular to ridge  $\rightarrow$  pixel output
- please note that you get positive and negative output for dark and bright lines