

Student Name: _____

1.1 Representing Digital Images:

Which of the following applies?

	Amplitude intensity values	Spatial coordinates
Sampling	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Quantization	<input checked="" type="checkbox"/>	<input type="checkbox"/>

1.2 Number of gray levels:

An 8bit image of 512x512 pixels has how many discrete intensity levels?: 256

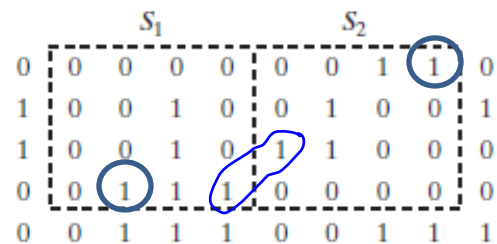
2. Basic Relationships between Pixels:

Recall the notation from the book: "Let V be the set of intensity values used to define adjacency: In a binary image, $V=\{1\}$ if we are referring to adjacency of pixels with value 1. In a gray-scale image, V typically contains more elements" and is given as $V=\{k,l\}$.

2.1 Adjacency I

Consider the two image subsets, S_1 and S_2 , shown in the following figure. For $V=\{1\}$, determine whether these two subsets are

- (a) 4-adjacent, d_4
(b) 8-adjacent, d_8

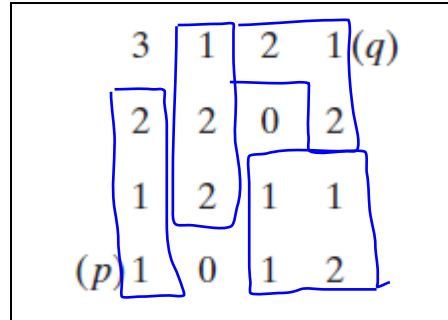
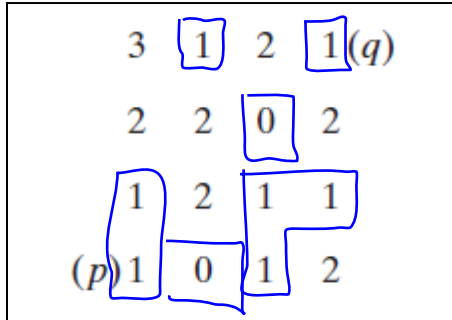


- c) What is the minimum path length between the circled locations in the metric of result (a) or (b) 6 and in the Euclidan metric:

2.2 Adjacency II

Consider the image segment shown.

- (a) Let $V=\{0, 1\}$ and compute the lengths of the shortest 4- and 8-path between p and q . Draw your solution on copied versions of the template image. If a particular path does not exist say so.
- (b) Repeat for $V=\{1, 2\}$.



$V=\{0, 1\}$: Length 4path: 3 Length 8path: 4 $V=\{1, 2\}$: Length 4path: 6 Length 8path: 4

3.1 Histogram Processing:

Suppose that a digital image is subjected to histogram equalization. You have the idea to do a second pass of histogram equalization on the result of the first pass: What would you expect your result to be?

- A second pass of histogram equalization will produce exactly the same result as the first pass.
- A second pass would further improve the result.

3.2 Histogram and probability density function (pdf):

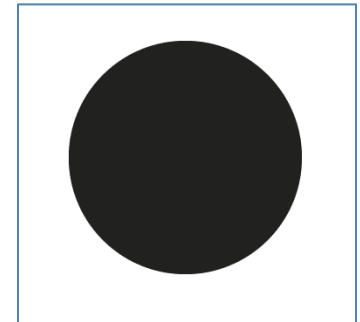
The integral or sum, respectively, of the histogram or pdf sum up to:

	#pixels in image	1.0
Histogram	<input checked="" type="checkbox"/>	<input type="checkbox"/>
pdf	<input type="checkbox"/>	<input checked="" type="checkbox"/>

4.1 Image Filtering

The image gradient and its magnitude are given as follows:

$$\nabla f = \begin{bmatrix} G_x \\ G_y \end{bmatrix} = \begin{bmatrix} \frac{\partial f}{\partial x} \\ \frac{\partial f}{\partial y} \end{bmatrix} \quad |\nabla f| = \text{mag}(\nabla f) = [G_x^2 + G_y^2]^{1/2} = \left[\left(\frac{\partial f}{\partial x} \right)^2 + \left(\frac{\partial f}{\partial y} \right)^2 \right]^{1/2}$$



Given is an image object shaped like a disk. Would you walk around the disk's boundary from top all around, what do you expect to see w.r.t. the partial derivatives and the gradient magnitude?

Partial derivatives:

- df/dx and df/dy stays the same at locations around the disk boundary
- df/dx and df/dy vary at different locations around the disk boundary

Gradient magnitude:

- varies at locations around the disk boundary
- stays the same at locations around the disk boundary

4.2 Image Filtering

Let us apply linear filters with equal weights to reduce noise in an image $g(x,y)$ which is characterized by $g(x,y) = f(x,y) + \eta(x,y)$, where the noise $\eta(x,y)$ is uncorrelated, has zero mean and variance $\sigma^2_{\eta(x,y)}$.

Let us apply 3x3 and 5x5 filters with equal weights. What can you say about the variance and standard deviation of noise in the filtered images?

- 3x3 box filter: change of variance $\frac{1}{9}$, change of standard deviation $\sqrt{\frac{1}{9}} = \frac{1}{3}$
- 5x5 box filter: change of variance $\frac{1}{25}$, change of standard deviation $\sqrt{\frac{1}{25}} = \frac{1}{5}$